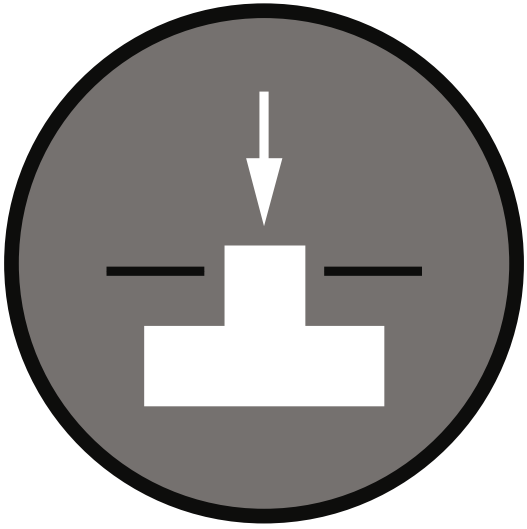

SVSOLID™

2D / 3D Stress Deformation Modeling Software

User's Manual

Date Last Edited: May 22, 2007

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1 SVSolid Introduction 6
2 Getting Started 7
2.1 About Documentation 7
2.2 Basic Windows Skills 7
2.2.1 Windows Fundamentals 7
2.2.2 Copy and Paste 7
3 Use of Engineering Judgment 9
4 FAQ SVSolid 10
5 Historical Development 11
6 The Workspace 12
6.1 Workspace Sections 12
6.1.1 Title Bar 12
6.1.2 Menu Bar 12
6.1.3 Toolbars 13
6.1.4 Drawing Space 13
6.1.5 Status Bar 14
7 Tutorial Models 15
8 General Modeling Concepts 16
8.1 Minimum Requirements 17
8.2 2D Model 17
8.3 3D Model 18
8.4 Plan Model 21
8.5 Axisymmetric Model 22
9 Menu System 23
9.1 File Menu 23
9.1.1 Open/Close/Save 23
9.1.2 Exporting 24
9.1.3 Printing 24
9.1.4 Send Email 24
9.1.5 Check USB Security Key 24
9.2 Model Menu 25
9.2.1 Model Properties 25
9.2.2 Settings 25

9.2.3 FEM Options Dialog 27
9.2.4 Geometry 33
9.2.5 Initial Conditions 53
9.2.6 Final Conditions 56
9.2.7 Boundary Conditions 56
9.2.8 Soils 64
9.2.9 Reporting 76
9.3 Draw Menu 94
9.3.1 Artwork 95
9.3.2 Model Geometry 95
9.3.3 Initial Water Table 96
9.3.4 Flux Sections 96
9.4 Edit Menu 96
9.5 Format Menu 97
9.5.1 Format Axis 97
9.5.2 Format 3D Orientation Axis 98
9.5.3 Format Rulers 98
9.6 View Menu 99
9.6.1 Settings 100
9.6.2 Options 101
9.6.3 World Coordinate System 102
9.6.4 Elevation Contours 102
9.7 Solve Menu 102
9.7.1 Analyze 102
9.7.2 Write Solver File 105
9.7.3 Preview 105
9.8 Results Menu 105
9.9 Window Menu 106
9.10 Help Menu 106
10 Other Topics 107
10.1 Model Verification 107
10.2 Expressions 108
10.3 STAGED Analysis 110

10.3.1 Probabilistic Analysis 111
10.3.2 Stage Parameters Dialog 112
10.3.3 Stage Values Dialog 112
11 Advanced Topics 114
12 AcuMesh 2D / 3D Visualization 115
13 References 116

1 SVSolid Introduction

We would like to welcome your use of the SVSolid stress/deformation modeling software. SVSolid is a sophisticated modeling tool that implements advanced numerical modeling concepts to allow solution of unsaturated soils models. Combining an easy-to-use graphical user interface, a sophisticated finite element solver making use of automatic mesh refinement, and a 2D/3D visualization package, SVSolid allows geotechnical engineers, soil scientists and hydrogeologists to solve a wide variety of models common to industry practice. Our software is constantly maintained by a team of world-class programmers, physicists, geological and geotechnical engineers in order to provide a cutting edge product.

SVSolid is currently being used by the majority of major geological/hydrological consulting firms and has been subjected to professional peer review.

FEATURES

The following features distinguish SVSolid from other numerical modeling packages. While there are hundreds of smaller features which distinguish our software we feel the following primary features make our software package unique:

- Fully automatic mesh refinement in 1D/2D and 3D
- Solution of heave/shrink unsaturated soil foundation models
- 3D tetrahedral automatic mesh generation
- Customizable finite element solution using mathematical scripting language
- Stochastic analysis
- Fully automatic time-step determination for transient models

A list of detailed features of the software may be found here.

APPLICATIONS

Implementation of the numerical modeling framework allows solutions to be generated for the following types of models:

- Earth dams
- Retaining walls
- Levees
- Mining structures
- Foundation design

Other examples of the use of SVSolid to solve specific models may be found here.

We have worked hard to minimize the complexity normally associated with numerical modeling. It is our sincere hope that your use of our software will be a pleasant one. I would welcome any comments and suggestions you may have.

Best regards,

Murray Fredlund, PEng, PhD
President/CEO
SoilVision Systems Ltd.

2 Getting Started

This chapter provides information for quickly getting started with SVSOLID.

2.1 About Documentation

Documentation for SVSOLID consists of four separate manuals: this User's Manual, the Tutorial Manual, Theory Manual, and the Verification Manual. The Tutorial Manual guides the user through standard example models detailing how to define and solve a model. Modeling tips are also provided. The manuals are designed such that the user may become familiar with the basics of using SVSOLID and allow them to begin creating their own models quickly. In the Theory Manual, the technical aspects of SVSOLID, its soil models, boundary conditions, and other elements are presented. The description of a number of worked models makes up the Verification Manual. The models have been solved using SVSOLID and the results have been compared to documented research publications and results from other software packages.

The features and capabilities of SVSOLID are described in the User's Manual. This description includes details on how to set up the model geometry, define soil properties, apply boundary conditions, and plot computed results.

Tips are provided throughout this manual offering suggestions on model definition, quick ways to perform certain operations, and other useful or interesting modeling information.

2.2 Basic Windows Skills

The following sections will provide the user with simplistic directions on Windows functionality as it relates to SVSOLID.

2.2.1 Windows Fundamentals

SVSOLID adopts many of the standards that have been implemented with Windows. The SVSOLID interface consists of the main workspace and many other dialogs that can be opened by clicking buttons, selection from the menu, or other actions. One of the standards in Windows is to provide the user with a "tool tip" for every command button. SVSOLID has also adopted this standard. The tool tip is accessible by holding the mouse over the command button for a few seconds. A "tool tip" will appear giving a description for the command button.

It is also standard to duplicate all of the command buttons with an option in a drop down menu. The descriptions that appear in the "tool tip" will be the same as the description used in the menus to allow the users to easily match command buttons and its equivalent menu option.

It should also be noted that the toolbar icons will also be shown beside their related command within the menu structure.

2.2.2 Copy and Paste

Data from external sources such as spreadsheets, text documents, and other SoilVision software can be pasted into SVSOLID in one of several ways. Any single number or text can be pasted into a single field in most dialogs. For example, the soil description 'Floral Till' could be pasted directly into the Soil Description field on the Soil Properties dialog. Select the text in the text editor and press Ctrl + C on the keyboard. Then select the destination field in SVSOLID and press Ctrl + V on the keyboard. Similarly, the value 0.04 could be copied from a single cell in a spreadsheet application and pasted into the field Mesh Spacing on the Region Properties dialog.

SVSOLID allows the copying and pasting of columns of data directly into certain dialogs. This action increases the speed at which models can be created. Instructions for pasting into these dialogs are located in the corresponding sections.

3 Use of Engineering Judgment

The results of a SVSOLID analysis should not be applied to an engineering design without first being filtered through professional engineering judgment. It has been a priority at SoilVision Systems Ltd. to benchmark the results produced by SVSOLID against solutions that are well known. The results of these comparisons may be found in the verification manual included with the SVSOLID software.

It is recommended that the simple-to-complex methodology be applied when solving a particular problem with SVDYNAMIC. The simple-to-complex approach involves beginning all modeling projects with a simple representation of the physical system that can be verified using hand calculations. A variety of further complexities can then be added to the model while the user carefully observes the change in results created by added level of complexity. The reasonableness of changes in the computed results must be subjected to professional engineering judgement.

4 FAQ SVSolid

The following frequently asked questions (FAQ) represent typical questions that we would encounter from our user base.

Q: The FlexPDE output files are getting large and I am getting an "Out of disk space" error. What should I do?

A: Any plots designated in the Plot Manager which are specified as a PLOT are stored in the PG5 output file. Change as many plots as you can to be MONITORS - which are not stored.

Q: What is a reasonable number of time-steps to output to an AcuMesh DAT file in a transient 3D analysis?

A: Visualization time and disk space become issues when reporting results for large 3D transient models. It is recommended that not more than 20 time-steps are output for large 3D models.

Q: I have created a model and get the following solver error: "EEK, 56 Inconsistent boundary ids! continue?". What do I do?

A: The error is usually caused by the FlexPDE solver having difficulty creating a mesh for the model geometry you have created. Make sure there are no overlapping regions. Use of the Model > Geometry > Tools > Snap All function may fix this problem.

5 Historical Development

The first version of SVSOLID was released in March of 2003. The application of the FlexPDE solver to the solution of stress/deformation of solids was a research project conducted by SoilVision Systems Ltd. The culmination of the SoilVision Systems Ltd. research project resulted in the SVSOLID software, which writes the mathematical descriptor necessary for the solution of geotechnical stress-strain models.

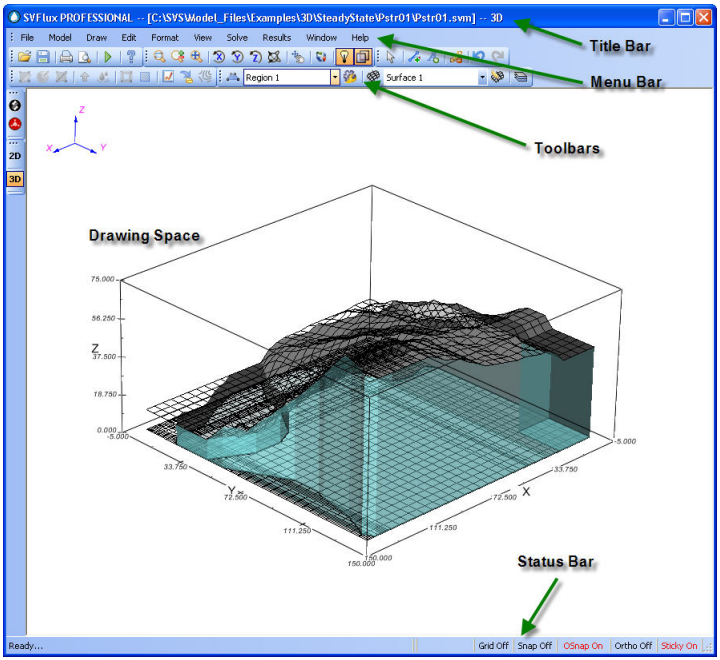
The FlexPDE generic finite element solver was developed by PDE Solutions of Antioch, CA. The original work on the generic solver began over 31 years ago. Since that time the software has been developed and maintained by Bob Nelson of PDE Solutions. The FlexPDE solver continues to be a world leader in the solution of partial differential equations by the finite element method.

6 The Workspace

The workspace of the software is the area which presents the drawing CAD window as well as the buttons and menus allowing access to the primary functionality of the software. It is through this interface that the user will primarily interact with the software. The following sections outline details related to using the SVSOLID user interface effectively.

6.1 Workspace Sections

The workspace is divided into five main sections. Each of these sections will be discussed in the following sections.



6.1.1 Title Bar

The title bar is used to display the project and problem that are currently open. The title bar will also indicate the current authorization level of the software: Student, or Full.

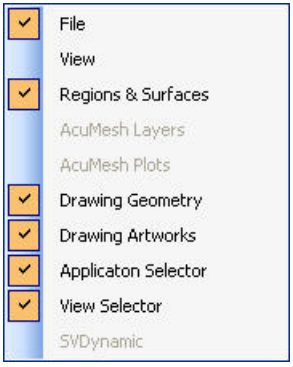
6.1.2 Menu Bar

The menu system for SVSOLID is designed to be firstly intuitive to the end user and secondly it is designed to guide the user through the logical progression of model creation and solution. In general the menu system is designed around a logical left-to-right and top-to-bottom progression. In other words, if a user progresses through the menu options in a left-to-right and a top-to-bottom manner they will automatically be guided through the logical steps of model creation.

6.1.3 Toolbars

Command buttons are located on the floating toolbars which are newly implemented in SVOffice 2006. A description of the purpose of each toolbar button may be obtained by moving the mouse over the button. Additional description related to the toolbar will then appear as a tool-tip.

The following toolbars are available:



Toolbars may be displayed or hidden through the View > Toolbars menu.

6.1.4 Drawing Space

The drawing space is comprised of the CAD control used to present various 1D, 2D, and 3D views of model design. All editing of the numerical model may be done using graphical drawing commands in the drawing space. Objects represented in the drawing space are either graphical artwork (which do not affect model output), or model geometries which are directly used in model creation. Double-clicking on any particular graphical object will open the Properties dialog associated with that particular graphical object.

SVSOLID provides the ability to describe geologic features as they naturally occur. Regions and other objects can be drawn in the two-dimensional/axisymmetric drawing space in cross-sectional view. The plan view system operates as a 2D or Axisymmetric analysis except that regions and objects are drawn in plan view. In 3D models, regions, surfaces, and layers organize the problem. In the 2D view of the three-dimensional drawing space, regions and other objects are drawn in plan view. The 3D Model section includes a discussion on how each of the components relates to one another.

The drawing space is the area where geometry is added, edited, and displayed, as well as where other objects such as features, water tables, and illustration objects are viewed. The main features of the drawing space are the grid, limits, and view. The Workspace grid may be edited by changing the spacing between grid points or turning it on and off. The grid spacing is controlled from the Workspace Grid Button located on the View toolbar, while the Workspace grid is turned on and off with the GRID option in the status bar.

The limits of the drawing space are set using the View Settings dialog, located in the View > Settings menu. When an object is selected in the drawing space the Region Selector is updated to show you the region that you have selected. In three-dimensional problems the surface selector always displays the active surface.

6.1.4.1 Workspace Object Hierarchy

SVSOLID has an established hierarchy for displaying objects in the drawing space. Objects higher in the list will appear over top of objects that are lower. The hierarchy is as follows:

1. Sketching text and lines (top layer)
2. Boundary condition graphics

3. Flux sections
4. Features
5. Regions (order specified by region ID - if B.C. graphics are ON, the region geometry does not need to show)

6.1.5 Status Bar

The status bar consists of controls that aid in drawing and viewing objects in the workspace. The current coordinates of the mouse icon are also displayed. The status bar settings allow the user access to CAD drawing functions which can greatly simplify the input of model geometry. The command settings may be changed by clicking on the status bar. The drawing settings are also available from the View > Options dialog under the Grid tab.

7 Tutorial Models

Tutorial example models for SVSOLID can be found in the separate Tutorial Manual. The Tutorial Manual for each software package can be found under the Help menu for each respective package.

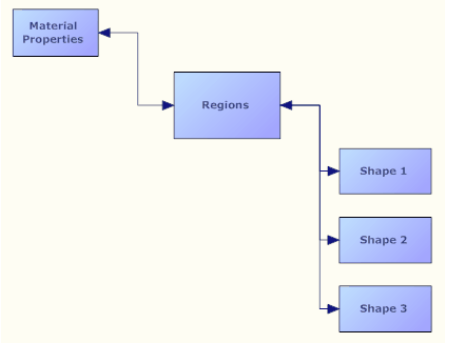
8 General Modeling Concepts

The purpose of this chapter of the user's manual is to provide the user with a general idea of the numerical modeling concepts associated with the operation of the sophisticated SVSOLID software package. The software is designed to be easy to use once general concepts are understood. Concepts such as the input of 2D or 3D geometry, minimum modeling requirements, and the creation of plan view or axisymmetric models are covered in this chapter.

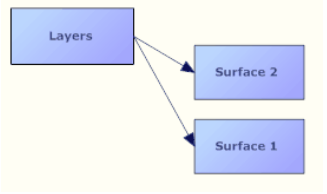
A 2D or 3D model is created using the following building blocks:

- **Region:** Similar to layers in AutoCAD. Each region may have multiple shapes or features associated with it. Soil properties are applied to regions and therefore apply to all shapes within a region.
- **Shapes:** Basic geometric building blocks which include closed polygons or circles. Only contain x and y coordinates. In 3D, shapes extrude vertically through surfaces to define specific model blocks.
- **Features:** Polylines which may be drawn internal to region shapes. Used to force nodes or cells along internal lines, force 3D "creases", or specify internal boundary conditions. Features extrude to planes in 3D.
- **Surfaces:** Basic building blocks of a 3D numerical model. 3D models are defined by a series of stacking surfaces. Each surface may be specified by a grid, an expression, or a constant. Specific modeling "blocks" are defined by the projection of region shapes onto surfaces.
- **Layers:** Formed by surfaces on the top and bottom.

The interaction between the various objects may be seen in the following diagram:



Surfaces and layers are "added to the mix" in the definition of a 3D model.



8.1 Minimum Requirements

SVSOLID requires certain information to be provided before a model can be sent to the solver. This chapter will summarize the information that is required by SVSOLID to successfully solve a model.

- **Regions**
  Every model requires at least one region. For a region to be included in the analysis, SVSOLID requires a valid soil to be specified for that region. The requirements for a valid soil are discussed below.

- **Surfaces**
  Every three-dimensional model requires at least one layer. To describe a layer to SVSOLID you must include one region on at least two surfaces. Again a valid soil must be specified for each region to be included in the model. Failure to provide a soil will cause the region to be void over the layer it resides on.

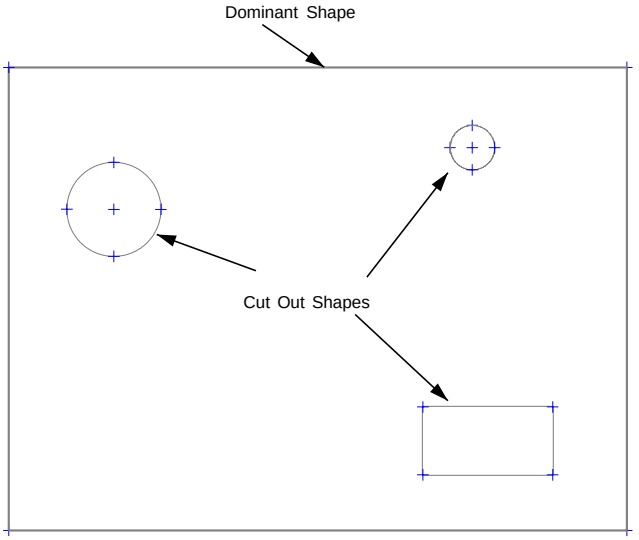
Tip!

SVSOLID provides one region and two surfaces to each new model by default. SVSOLID does not allow you to delete any of these entries, as they are the minimum requirements for any model.

- **Elevations**
  An elevation is required for every grid point that exists on a surface.

8.2 2D Model

A 2D model is viewed in cross-section and is considered to have a unit width into the workspace. In the 2D model a region can have multiple geometric shapes. There will be one Dominant Shape and any number of lesser shapes. The lesser shapes can be defined inside of the dominant shape. The lesser shapes would then result in void areas or “cut-outs” of the dominant shape. Mesh will not be generated for the void or "cutout" shapes. Boundary conditions can be assigned to the edges of the internal void shapes.

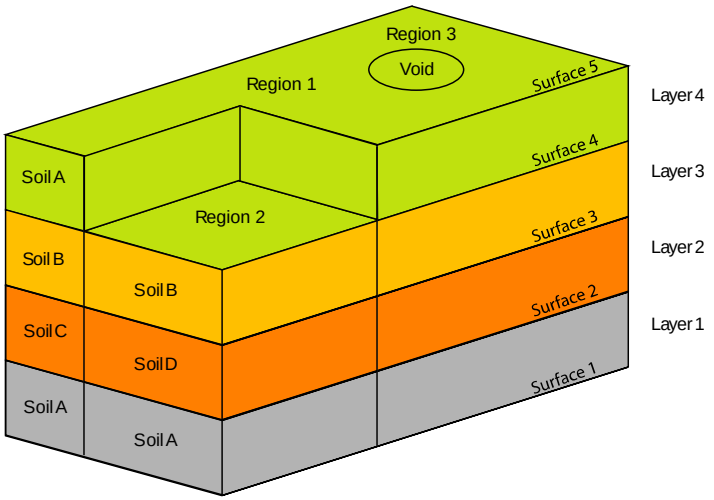


8.3 3D Model

In a 3D model the workspace may be set to a 2D plan view or a full 3D view. Regions in the workspace behave in the same manner as a 2D model. The primary difference is that only a single region shape can be drawn on a 3D region. A 3D model consists of layers that are bounded by surfaces. Surfaces are defined as a grid with an elevation at each grid point. Regions act as extrusions through all the layers of a problem. A layer volume that is enclosed by a region will have a set of soil properties assigned to it or can be left as a void space.

Boundary conditions can be assigned to any region segment on any surface or any surface area bounded by a region. It is also worth noting that boundary conditions can be defined on the internal sidewalls of a 3D model.

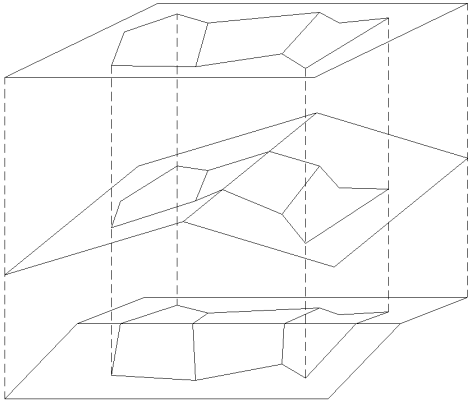
This simple three-dimensional example diagram will be used to illustrate the 3D model in more detail.



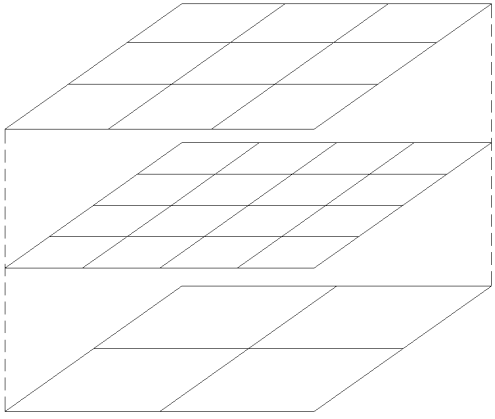
- **3D Regions**
  Each 3D region can have one or more geometry shapes consisting of polygons or circles. The regions and shapes are used to describe the problem in plan view. Each region shape is extruded through all the layers in the problem. In the above problem there are three regions, 2 polygon regions (in this case they happen to be rectangles) and a circle shape. In most cases the number of regions will depend on the number of different soils encountered in the problem. When drawing a region shape in the drawing space, it is added to the Region current in the Region Selector.

- **Surfaces**
  Surfaces are used to define upper and lower boundaries of layers. In the above illustration it can be seen that there are five surfaces. Surface 1 describes the bottom of Layer 1, Surface 2 will describe the top of Layer 1 and the bottom of Layer 2, and Surface 3 will describe the top of Layer 2 and so on. Every 3D problem must contain a minimum of 2 surfaces. Note that the trace of every region will appear on all surfaces. Therefore the circular Region 3 extends through all the layers, as well the Region 2 trace is on surface 5 even though layer 4 is void for Region 2 in this diagram. Similarly, in the illustration below there are 3 regions and their traces can be seen on the 3 surfaces.

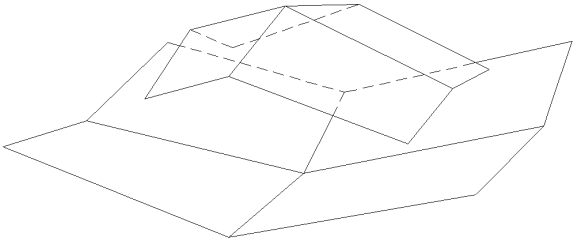
  It should be noted that the user may specify that a region not extrude through a particular layer through the use of limited regions.



- **Surface Grids**
  Each surface consists of a grid of elevation values. The density of the X and Y gridlines will control the accuracy of the surface definition, as an elevation must be provided for every surface grid point. SVSOLID offers the flexibility of regular and irregular surface gridlines in both directions. This feature allows the opportunity to define areas of interest in more detail. The SVSOLID solver uses the bilinear method to interpolate between the points defined in the grid during problem solution.



Surface grids of varying sizes may also be used. For example, Surface 1 could have a 100m by 80m grid, Surface 2 a 25m by 30m grid, and Surface 3 a 50m by 50m grid. The diagram below is a simple example of grid of different sizes, but having the same number of grid points. Surface grids must be rectangular and must have a defined elevation at every intersection point.

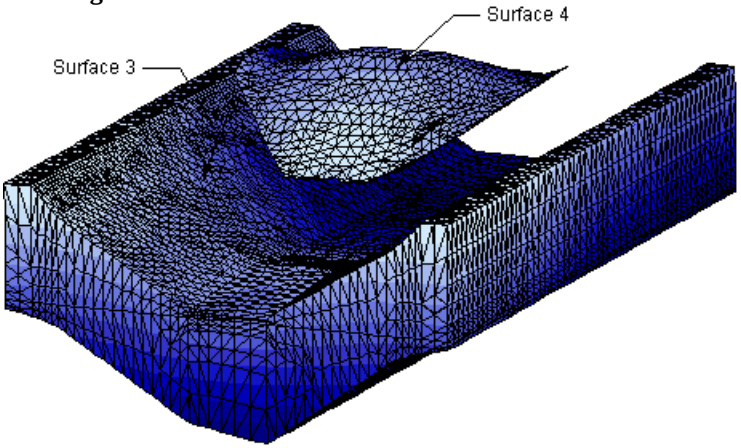


Tip!

If the problem contains grids of various sizes Pinching Out Surfaces may be required.

- **Layers**
  A Layer is the area between two surfaces. Since there are 5 surfaces in the example illustration there are 4 layers in the problem.

- **Pinching Out Surfaces**



If surface grids do not have the same dimensions it may be necessary to pinch out one surface at the edge of another. In most cases, this will occur when you are trying to add a small feature onto a larger one, say a dam sitting in a valley. From the above figure it can be seen that the grid describing Surface 3 will be much larger than the grid describing Surface 4. The overall problem domain will automatically default to the largest surface grid, in this case Surface 3. The grid for Surface 4 fails to describe the surface over the entire domain of the problem; therefore, Surface 4 must be pinched out where it contacts Surface 3. This will cause Surface 4 to default to the shape of Surface 3, everywhere that Surface 4 is not described in the domain of the problem. Note that a pinch out surface may be a surface above or below the surface under consideration.

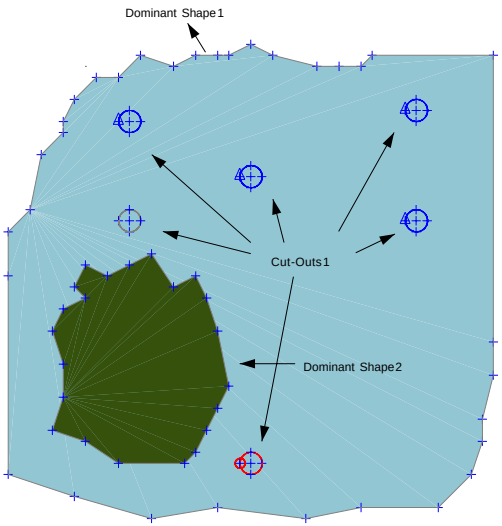
Pinching out of sufaces is a difficult feature to accommodate in a finite element solver and should be used

with caution. It is recommended that surfaces only pinch out at region boundaries. Surfaces which randomly cross each other in 3D space will likely lead to tangled mesh errors. A workaround for this case may be the use of a specified minimum layer thickness.

- **Assigning Soils**
  Each region-layer combination in the 3D model can be assigned a different soil. In the example there are 3 regions and 4 layers and thus 12 region-layer combinations. Each combination may either have a soil assigned or be set as void. A void space is essentially air space. In the example Region 3 has been set as void for all layers so there is a circular hole through the entire problem. Layer 1 and Layer 3 have each been defined as a separate soil on region 1 and region 2. In Layer 2, Region 1 has been assigned Soil C and Region 2 has been assigned Soil D. Finally, for Layer 4, Region 1 has been assigned the same Soil A as Layer 1 and Region 2 is void.

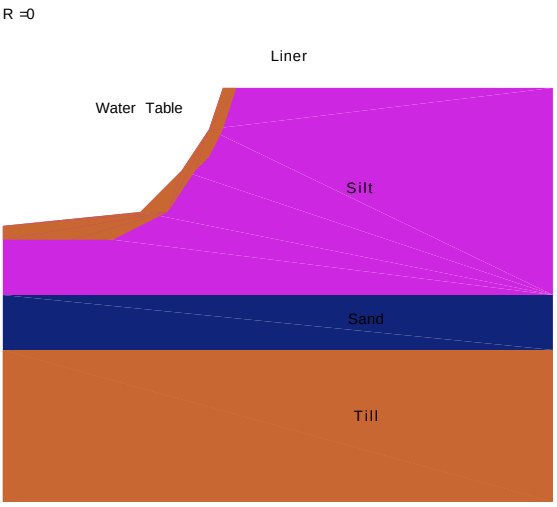
8.4 Plan Model

In the Plan model the view is a plan view and a unit depth is assumed into the workspace. As in the 2D model a region can have multiple geometric shapes in plan analysis. As well different regions will describe areas of different soil properties.



8.5 Axisymmetric Model

With the Axisymmetric model a 2D cross-section is viewed. The R=0 coordinate becomes the rotational axis for the model. As in the 2D model a region can have multiple geometric shapes in Axisymmetric analysis. Different regions will describe areas of different soil properties. There is very little visual difference between an Axisymmetric and a 2D model. The primary difference is in the method of formulation for the Axisymmetric model. A regular 2D model is formulated under the assumption that the model is of one unit of depth throughout the model domain. The axisymmetrical formulation includes a radius coordinate that simulates a wedge shaped model. It is assumed that in an Axisymmetric model that the model depth is one degree (out of 360 degrees) at any given point.



9 Menu System

The menu system for SVSOLID is designed to be: first, intuitive to the end user and second, to guide the user through the logical progression of model creation and solution. In general the menu system is designed around a logical left-to-right and top-to-bottom progression. In other words, if a user progresses through the menu options in a left-to-right and a top-to-bottom manner they will automatically be guided through the logical steps of model creation.

9.1 File Menu

The following operations are available for files in SVSOLID. The SVOffice 2006 software maintains the traditional folder structure found in previous versions of the software. The following functions are provided in the software for saving, opening, exporting, and printing models.

More information on file storage can be found under the Help system contained with the SVOffice Manager dialog.

Description of specific functions is as follows.

Recent Files: Provides a list of the most recently opened models.

Exit: Closes the current model and exits the program.

9.1.1 Open/Close/Save

Model data in SVSOLID is stored in XML text files which may be opened by the user for viewing.

Open: The open command opens a new XML model file. Files are tagged with a .SVM file extension. Only one model can be opened at a time. Double-clicking on a file from within Windows Explorer will automatically start the SVOffice application and load the designated model.

SVOffice Manager: This command opens the Manager dialog which is the primary method of performing file operations in the context of the modeling software. The SVOffice Manager loosely enforces the established directory structure such that models are organized in a logical manner.

Close: Closes the current model.

Save: Saves the current model to the <model_name>.SVM file. It should be noted that in previous versions models were continually saved in the database format. The current design works similar to Microsoft Word in that any changes made to a model which are not specifically saved will be lost. It is recommended that the save command be initiated every 15 to 30 minutes during model creation.

Save As: Allows the user to save the current model under a new name. Once a model is saved under a new name, the software: i) creates a new folder on the same level as the current folder, and ii) saves the current newly named model to the created folder.

9.1.2 Exporting

It is important that the graphics in the modeling software be exported in a professional quality format. The export menu options provide a high quality format to the user.

Export Geometry: This function provides a method for exporting current model geometry to a text file. Only the geometry is exported. Flux sections, artwork, boundary conditions, soil properties and other non-geometry objects are not exported. The purpose of this function is to allow the export of the geometry for import into a different numerical model for comparison purposes. The following should also be noted with this feature:

- Circle objects are not exported.
- Comma-separated formatting is used which can easily be imported into Excel.
- Column titles in the export file are: Region, Shape, *x*- and *y*-coordinates (a closing point should be written out for each region: the starting and ending points are the same)
- File is always written out to the current model folder.
- 3D: Surface files are written out to a separate file within the same folder. The title of this file is <Selectedname_Surface>.txt". Format of the file is: Surface, x, y, z.

Export As: Exporting of the current model in the form it is displayed in the CAD window can be accomplished with the Export As function. Supported raster formats are .BMP, .EMF,. GIF, .JPG, .PNG, .TIF. High quality vector output is available by performing the export function using the EPS format.

9.1.3 Printing

Functions associated with printing the model design are as follows:

Page Setup: Standard Windows printer setup dialog.

Print: Opens the Windows standard print dialog so that the image in the CAD window can be sent to the currently selected printer. The image will automatically be scaled to fit on the current page.

Print Preview: Opens the standard Windows print preview dialog.

9.1.4 Send Email

This option allows the user to quickly email the model that is currently opened to another person. This option is particularly useful if the file is being sent to SoilVision Systems Ltd. in order to receive technical support on a particular issue. A duplicate of the sent email is always emailed to the sender. It should also be noted that the return email will be set to "soilvisionsystems@gmail.com". The user should not reply to this email as it is never checked by the staff at SoilVision Systems Ltd.

If the model being attached requires any .TRI or .TBI files as input, these files will also be attached to the email provided they are present in the local directory.

9.1.5 Check USB Security Key

Use this option to quickly check the status of your USB Security Key. The security routine will be executed and any errors in accessing the security key or authorizing the current software will be provided.

This option is useful if you unplug your security key often or are accessing a network security key where multiple licenses may be in use.

9.2 Model Menu

The modeling menu contains the primary commands for the creation of a numerical model. The user should progress through the menu in a top-to-bottom fashion in order to successfully create a numerical model.

9.2.1 Model Properties

The model properties dialog contains general information related to the current model. The project under which the current model is organized as well as the System and the Type of the current model are recorded. None of the parameters in this dialog can be edited. The proper procedure for changing any of the model properties is to save a copy of the current model under a new folder / model name.

9.2.2 Settings

The following sections describe the model settings, finite-element options, and their related dialogs.

This dialog is used to set the units and transient settings for a model. As well, the solver finite element options and solution files path are accessed from here. Global options for the model are located on the Settings dialog.

9.2.2.1 General Tab

- **System**
  The system chosen for the model is displayed here (2D, Axisymmetric, or 3D). The system is also displayed on the workspace at the top for easy reference.

- **Analysis**
  If Neglect PWP is selected the pore-water pressure will be neglected throughout the software. If pore-water pressure needs to be considered for any individual soil then Consider PWP must be selected.

  For a more detailed description of the use and effects of pore-water pressure refer to the SVSOLID Theory Manual.

- **Units**
  Modeling may be performed in either metric or imperial units of measurement.

Changing the units used will display any parameters you have entered in the correct units, but will not convert or adjust any geometry that has been entered. The geometry and object coordinate values entered will take on the units selected.

9.2.2.2 Plot Settings Tab

Output plots can be a representation of incremental or total parameters. This option also applies to table and transfer files specified as output in the Plots form. There is a separate option for stress plotting and deformation and strain plotting. These options will apply to all output plots and files except the master Project_ModelMaster.trn file, which is always in terms of total parameters. Incremental parameters are the final parameter values determined by the SVSOLID solver minus the values of the parameters from the initial conditions input file. Therefore, this tab will be disabled unless an initial conditions input file is specified.

9.2.2.3 Unsaturated Model Tab

When an unsaturated soil model is being considered both an initial and final pore-water pressures must be provided. Use this tab to specify the final pore-water pressure conditions.

- **Final PWP Option**
  There are 3 mutually exclusive options for defining the final pore-water pressure conditions:

  1. Transfer File: Use a transfer file to provide final pore-water pressures across the entire model at each node point. Select the transfer file option then specify the path to the desired file using the Browse… button.

  2. Table File: Use a table file to provide a regular grid of pore-water pressures across the entire model as final conditions. Select the table file option then specify the path to the desired file using the Browse… button.

  3. Constant: A constant pore-water pressure can be set throughout the model.

  Use the Re-link button to re-link the specified transfer or table file to the current directory structure. This is useful if the database file has been moved. The re-link operation assumes the file structure is same from Model_Files down. For example if the current path is F:\SVFlux \Model_Files\Examples\2D\SteadyState\Earth_Fill_Dam\TransferHead.trn and the SVSolid_Data_F.mdb file is moved to C:\SVSolid then the new path becomes C:\SVSolid \Model_Files\Examples\2D\SteadyState\Earth_Fill_Dam\TransferHead.trn.

See the Soil Properties: Unsaturated form and the Analyze section for more information on using the unsaturated soil model.

9.2.2.4 Solution Files Path Dialog

The Solution Files Path dialog holds the location where output files will be saved for the current model. The folder structure is added automatically in the SVS\SVSOLID \Model_Files directory when a problem is created. This Model_Files directory will default to the location of the SVSolid_Data_F.mdb file. A default path is required for each model. To create a different default path, follow these instructions:

1. Click the Browse button to open the following standard file selection dialogue box.
2. Navigate to SVS\SVSOLID \Model_Files on your computer.
3. Click the Create New Folder button.
4. Type the Model Name in the space provided and click OK.
5. The new folder is now added to the dialogue box. Select the new folder with the mouse and Click Open.
6. The location is now updated in the Solution Files Path dialog.

The path to this folder cannot contain any spaces. This means that if this folder is a sub directory of another folder, the parent folder name cannot have any spaces in it. The parent folder of this folder cannot have any spaces and so on until the beginning of the path specification.

9.2.3 FEM Options Dialog

To open the Finite Element Method (FEM) Options dialog, select Model > FEM Options from the menu.

The following descriptions relate to switches used to allow refined control over the FlexPDE solver. Description of these switches has been taken from the user's manual of FlexPDE version 5.0. Please see the documentation distributed with FlexPDE for further explanation regarding the use of these parameters.

When the dialog is opened the fields contain the defaults that are used in the SVSOLID solver. If at any time you wish to return to these default values after making changes click the Reset button. The defaults used initially correspond to FlexPDE version 5. If you wish to use FlexPDE version 4, select the Solver Version at the bottom of the dialog. Note that there are different defaults depending on the version chosen.

Primary Controls

FlexPDE allows a significant number of options related to general model solution. The following FEM Option settings are of primary importance for solving stress models.

ERRLIM default: 0.001
It is suggested for most models that this value not be greater than 0.001 or numerical errors may be introduced.

STAGES default: 1
The STAGES setting is primarily used in one of the following two ways:

1) For unsaturated soil models the STAGES are set to two. The first stage solves the model for saturated conditions and the second stage solves for unsaturated conditions. This method improves the ability of the solver to handle the non-linearity associated with unsaturated soil models.
2) Models involving stochastic analysis will run the number of iterations controlled by the STAGES parameter. For example, for a Monte Carlo analysis it may be typical to set STAGES to 200. 200 runs of the model will then be performed while varying a soil property with Monte Carlo generated data.

MESH SPACING
Used to control mesh density. This is a global settings, any mesh spacing provided at the region level will override this global parameter.

ALLIGN MESH
This setting takes the 2D mesh of surface 1 and projects it through the rest of the surfaces. It is intended for cases where the layers are too thin to allow the mesh generator any latitude in joining irregular surfaces.

If higher surfaces have different boundary features than surface 1, the mesh will not match the domain requirements. You can't align meshes if the boundaries don't align.

The following points should be noted:

1) Each surface is gridded independently as a 2d triangular mesh.
2) Layers are then filled by generating tetrahedra off the triangles of the bounding surface meshes.
3) If the surfaces are irregular, then two adjacent surface grids may not have the same layout of nodes.
4) If the layer is very thin, the 3D mesh generator may not be able to find tetrahedra that fully link the disparate surfaces.
5) ALIGN_MESH was created as a patch to cover this case by forcing the surface meshes to have their nodes in alignment, so that building linking tetrahedra is easy. It does this by copying the lower surface mesh (surface 1 in the global SELECT ALIGN_MESH case) to the upper surface or surfaces.

Since it is a kludge to get around a difficult case when very thin layers have irregular surfaces, it should be

used only when that condition is present.

GRIDLIMIT
Maximum number of REGRIDS before a warning is issued. Batch runs stop at this limit. (FlexPDE Users Manual) Default – 8.

REGRID
By default, the solver implements adaptive mesh refinement. This selector can be used to turn it off and proceed with a fixed mesh. (FlexPDE User's Manual) Default – Yes.

SMOOTHINIT
Implements a mild initial-value smoothing for time dependent models, to help ameliorate discontinuous initial conditions. (FlexPDE Users Manual.) Default = No.

NODELIMIT
Specifies the maximum node count. If mesh refinement tries to create more nodes than the limit, the cell-merge limit will be raised to try to balance errors across a mesh of the specified size. (FlexPDE Users Manual) Default – 1000000 (Full), 800 (Student)

NGRID
Specifies the number of mesh rows in each dimension. (FlexPDE User's Manual) Default – 15 (2D Full), 10 (3D Full), 10 (2D Student), 5 (3D Student).

In all cases, the mesh generator evaluates the several mesh size controls and takes the MINIMUM value for the imposed cell size. There is also an influence function, so that a control in one region is felt in its adjacent regions with an influence that dies with distance. Therefore, if other mesh controls are specified, such as NGRID, the minimum will be used.

STEEPNESS
This selector allows the control of base mesh density in 3D models with curved or irregular surfaces. STEEPNESS specifies the maximum midpoint deviation of a cell face from a flat surface, as a fraction of the base cell size. Smaller STEEPNESS values create smaller base mesh cells. (FlexPDE Users Manual) Default – 0.5

Alphabetical Listing of FEM Options Fields

The following finite element options are listed in alphabetical order and are taken from the FlexPDE user's manual version 4.0. The defaults listed are applicable for version 4.0 of FlexPDE.

CHANGELIM default: 0.5(steady state)
default: 2.0(time dependent)
Specifies the maximum change in any nodal variable allowed on any Newton iteration step (measured relative to the variable norm). In severly nonlinear models, it may be necessary to force a slow progress toward the solution in order to avoid pathological behavior of the nonlinear functions.

CUBIC default: Off
Use cubic Finite Element basis (same as ORDER=3). The default is quadratic (ORDER=2). Cubic basis creates a larger number of nodes, and sometimes makes the system more ill-conditioned.

ERRLIM default: 0.001
This is the primary accuracy control. Both the spatial error control XERRLIM the temporal error control TERRLIM are set to this value unless over-ridden by explicit declaration.
[Note: ERRLIM is an estimate of the relative error in the dependent variables. The solution is not

guaranteed to lie within this error. It may be necessary to adjust ERRLIM or manually force greater mesh density to achieve the desired solution accuracy.]

EXIT DONE default: Off
This is a command line switch that will cause the solver to close once the analysis is complete. This feature is useful when using the software with a network dongle. Once the analysis is complete the solver license can be freed for other users.

FIRSTPARTS default: Off
By default, FlexPDE integrates all second-order terms by parts, creating the surface terms represented by the Natural boundary condition. This selector causes first-order terms to be integrated by parts as well. Use of this option may require adding terms to Natural boundary condition statements.

FIXDT default: Off
Disables the automatic timestep control. The timestep is fixed at the value given in the TIME section.

HALT default: 1E-18
This statement will cause the computation to halt if the automatically controlled timestep drops below minimum. This facility is useful when inconsistencies in data or discontinuities in parameters cause the timestep controller to become confused.

Halt At Equilibrium: If you plot a HISTORY of some meaningful diagnostic value, like temperature at a point, or GLOBALMAX(temperature), you can determine by observation what amount of time is necessary to reach equilibrium. In most cases, your diagnostic value will approach equilibrium asymptotically, so you have to decide what deviation from the ultimate value is sufficiently close to be called "equilibrium". You can state a HALT condition in your script. When the value of the condition becomes true, the computation will halt.

HYSTERESIS default: 0.5
Introduces a hysteresis in the decay of spatial error estimates in time-dependent models. The effective error estimate includes this fraction of the previous effective estimate added into the current instantaneous estimate. This effect produces more stable regridding in most cases.

ICCG default: On
Use Incomplete Choleski Conjugate-Gradient in symmetric models. This method usually converges much more quickly. If ICCG=OFF or the factorization fails, then the Orthomin method will be used.

ITERATE default: 1000 (steady-state)
default: 500(time-dependent)
Primary conjugate gradient iteration limit. This is the count at which convergence-coercion techniques begin to be applied. The actual hard maximum iteration count is 4*ITERATE.

LINUPDATE default: 5
In linear steady-state models, FlexPDE repeats the linear system solution until the computed residuals are below tolerance, up to a maximum of LINUPDATE passes.

MERGDIST default: 0
In the initial domain layout, points closer than MERGEDIST will be coalesced into a single point. This helps overcome the effects of roundoff and input number precision in generation of domains..

MODES default: 0
Selects the Eigenvalue solver and specifies the desired number of modes. The default is not to run an Eigenvalue model.

NBCMEASURE
Improves water balance calculations in 3D models. Default – Yes.

NEWTON default: (2/changelim)+20
Overrides the default maximum Newton iteration limit.

NONLINEAR default: Automatic
Selects the nonlinear (Newton-Raphson) solver, even if the automatic detection process does not want it.

NONSYSMMETRIC default: Automatic
Selects the nonsymmetric Lanczos conjugate gradient solver, even if the automatic detection process does not want it.

NOTIFY_DONE default: Off
Requests that FlexPDE emit a beep and a "DONE" message at completion of the run.

NRMATRIX default: 5
Sets the maximum number of Newton-Raphson iterations before recomputing the coupling matrix in steady-state solutions. The matrix is recomputed whenever the solution changes appreciably, or when the residual is large.

NRMINSTEP default: 0.09
Sets the minimum fraction of the computed stepsize which will be applied during Newton-Raphson backtracking. This number only comes into play in difficult nonlinear systems. Usually the computed step is unmodified.

NRSLOPE default: 0.0001
Sets the minimum acceptable residual improvement in Newton-Raphson backtracking of steady-state solutions.

NRUPDATE default: 1
Sets the maximum number of Newton-Raphson steps in each timestep in nonlinear time dependent models. The default (1) seems to give the best balance between cost and accuracy. Strongly nonlinear models may require 2 or 3. (See PREFER_SPEED and PREFER_STABILITY. Both PREFER_SPEED and PREFER_STABILITY must be unchecked to change NRUPDATE.).

NRUPFIT default: Off
"ON" requests that FITs and SAVEs be recalculated at each Newton Iteration of nonlinear time-dependent models. Prior to version 2.20e, these items were computed once in each timestep. The default condition uses only one Newton step per timestep, so this selector is useful only if NRUPDATE is also set.

ORDER default: 2
Selects the order of finite element interpolation (1, 2 or 3). The selectors QUADRATIC and CUBIC are equivalent to ORDER=2 and ORDER=3, respectively. Setting the Order = 1 implies a linear interpolation function.

OVERSHOOT default: 0.001
Sub-iteration convergence control. Conjugate-Gradient solutions will iterate to a tolerance of OVERSHOOT*ERRLIM. (Some solution methods may apply additional multipliers.)

PRECONDITION default: On

Use matrix preconditioning in conjugate-gradient solutions. The default preconditioner is the block-diagonal inverse matrix.

PREFER_SPEED default: On
Sets control parameters for time dependent models to the best balance for speedy completion of most models. Use PREFER_STABILITY for difficult nonlinear models. PREFER_SPEED is equivalent to NRUPDATE=1, TNORM=2. NRUPDATE and TNORM will be set automatically in the dialog when PREFER_SPEED or PREFER_STABILITY is selected.

PREFER_STABILITY default: Off
Sets control parameters for time dependent models to a slower but more stable configuration for difficult nonlinear models. PREFER_STABILITY is equivalent to NRUPDATE=3, TNORM=4. NRUPDATE and TNORM will be set automatically in the dialog when PREFER_SPEED or PREFER_STABILITY is selected.

QUADRATIC default: On
Selects use of quadratic Finite Element basis. Equivalent to ORDER=2.

REINITIALIZE default: Off
Causes each Stage of a STAGED model to be reinitialized with the INITIAL VALUES specifications, instead of preserving the results of the previous stage.

SENSITIVITY default: 1.0
Controls the balance between space and time errors. Increase sensitivity to create denser spatial grids. (Obsolete. Replaced by XERRLIM).

STAGES default: 1
Parameter-studies may be run automatically by selecting a number of Stages. Unless the geometric domain parameters change with stage, the mesh and solution of one stage are used as a starting point for the next.

SUBSPACE default: MIN(2*modes,modes+8)
If MODES has been set to select an eigenvalue model, this selector sets the dimension of the subspace used to calculate eigenvalues.

TERRLIM default: 0.001
This is the primary temporal accuracy control. In time dependent models, the timestep will be cut if the estimated relative error in time integration exceeds this value. The timestep will be increased if the estimated temporal error is smaller than this value. TERRLIM may also be set by use of ERRLIM. [Note: TERRLIM is an estimate of the relative error in the dependent variables. The solution is not guaranteed to lie within this error. It may be necessary to adjust TERRLIM to achieve the desired solution accuracy.]

TNORM default: 2
Error averaging method for time-dependent models. Timestep control is based on summed (2^TNORM) power of nodal errors. Allowable values are 1-4. Use larger TNORM in models with localized activity in large mesh.

TORDER default: 2
Selects the order of the Backward Difference Formula for time integration. TORDER=1 is the classical backward Euler method. TORDER=2 uses a quadriatic fit over two timesteps. TORDER > 3 is not supported. The multi-step Backward Difference Formula method (Gear's method) used in FlexPDE is fully implicit, and is specifically designed to handle stiff systems. Strictly speaking, it is not a finite-difference method, as it uses an interpolation function and differentiates the interpolator to determine the time derivative at the end of the multi-step interval. In this sense, it is similar in spirit to the finite element

method, and makes a smooth match with finite elements in space.

UPFACTOR default: 1
Multiplier on upwind diffusion terms. Larger values can sometimes stabilize a marginal hyperbolic system.

UPWIND default: On
"Upwind" convection terms in the primary equation variable. In the presence of convection terms, this adds a diffusion term along the flow direction to stabilize the computation.

VANDENBERG default: Off
Use Vandenberg Conjugate-Gradient iteration (useful if hyperbolic systems fail to converge). This method essentially solves (AtA)x = (At)b instead of Ax=b. This squares the condition number and slows convergence, but it makes all the eigenvalues positive when the standard CG methods fail.

XERRLIM default: 0.001
This is the primary spatial accuracy control. Any cell in which the estimated relative spatial error in the dependent variables exceeds this value will be split (unless NODELIMIT is exceeded). XERRLIM may also be set by use of ERRLIM.
[Note: XERRLIM is an estimate of the relative error in the dependent variables. The solution is not guaranteed to lie within this error. It may be necessary to adjust XERRLIM or manually force greater mesh density to achieve the desired solution accuracy.]

Variables Tab

THRESHOLD (Version 4.x of FlexPDE)
The THRESHOLD command replaces the RANGE command available in earlier versions of FlexPDE.

An optional THRESHOLD clause may be associated with a variable name. In most cases, the use of THRESHOLD is meaningful only in time-dependent models with uniform initial values.

The THRESHOLD value determines the *minimum* value of the variable for which FlexPDE must try to maintain the requested ERRLIM accuracy. In other words, THRESHOLD defines the level at which the user begins to lose interest in the details of the solution.

Error estimates are scaled to the *greater* of the THRESHOLD value or the observed range of the variable, so the THRESHOLD value becomes meaningless once the observed variation of a variable in the model domain exceeds the stated THRESHOLD.

RESOLVE
The RESOLVE section is used to define additional criteria for use by the adaptive regridder. In the normal case, FlexPDE repeatedly refines the computational mesh until the estimated error in the approximation of the PDE's is less than the declared or default value of ERRLIM. In some cases, this can be achieved with a much less dense mesh than is necessary to make pleasing graphical presentation of derived quantities, such as derivatives of the system variables, which are much less smooth than the variables themselves. The user may declare one additional variable whose detailed resolution is important. (FlexPDE User’s Manual)

By default the partial differential equations are solved in terms of displacement. Selecting a variable in the RESOLVE box will refine the solution based on this variable as well as displacement.

9.2.3.1 Custom Definitions

The Custom Definitions dialog allows the user to enter their own finite element switches into the current analysis. This is primarily to accommodate newer switches which may be implemented in FlexPDE which have not yet been implemented in the front end software modules.

9.2.4 Geometry

SVSOLID provides many features for describing your model. The model geometry can be entered quickly by a number of different methods. For SVSOLID models, geometry can be drawn manually, copied from another SVSOLID model, or imported from a .DXF file. Instructions on how to perform these operations are provided below. The following sections describe all the operations available to increase the ease and speed at which models can be defined.

9.2.4.1 Regions

A region in SVSOLID is the basic building block for a model. A region represents both a physical portion of soil being modeled and a visualization area in the SVSOLID CAD workspace. A region will have a set of geometric shapes that define its soil boundaries. Also, other modeling objects including features, flux sections, text, and line art are defined on any given region.

A region in SVSOLID is similar to a layer in AutoCAD® on which one or multiple shapes may be drawn. A region will have a set of one or more geometric shapes that define its soil boundaries. Other geometry objects associated with a region include features which may be drawn internal to any particular region.

Regions can be imagined as a stack of transparent papers on which to draw. The sheets can be re-ordered, deleted, or sheets can be added to the stack. In this organizational structure modeling objects are drawn on the current region.

The following points are important to note when working with regions in the software.

- Each region may be assigned only one soil property. The soil property assigned to a region then applies to all shapes on that region.
- Boundary conditions may be applied to any shape within a region.
- Features must be drawn as to be internal to the currently selected region. A node point of a feature polyline may not fall outside of the shapes on the currently selected region.

Consider the following diagrams. In the first diagram region 1 is visible and 2 region shapes have been drawn on it in red. Line art has also been drawn on region 1 and the textbox “Region 1” has been added. Diagram 2 shows region 2 visible with one rectangular region shape in green, a feature, and the textbox “Region 2”. Region 3 has the blue region shape, a flux section, and the textbox “Region 3” as shown in diagram 3. The final diagram is the combination of all 3 regions visible in the workspace.

Diagram 1 **Diagram 2**

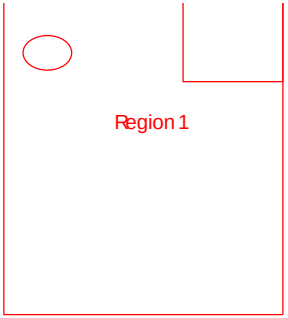
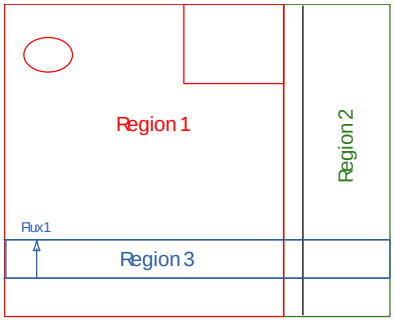


Diagram 3

Diagram 4



- **Region Hierarchy**
  The region hierarchy determines which regions soil properties will prevail if region overlap. In the above diagrams the region order is Region 1, Region 2, then Region 3. Since Region 3 overlaps both Region 1 and Region 2 its soil properties will take precedence in the overlapped area.

9.2.4.1.1 Regions Dialog

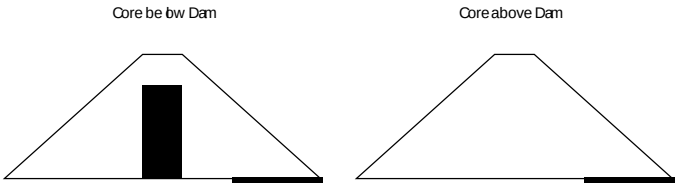
Regions, geometry, and boundary conditions are created in the same way for 2D, Plan, and Axisymmetric analysis. The difference is only the coordinate variables used and the governing partial differential equations.

- **Adding Regions**
  To add a region click on the New button and a region will be added to the end of the list. If you are unsure how many regions to include in your model, a good rule of thumb is to have at least one region for every soil type you have defined. After that, the number of regions it takes to solve a model is dependant on by the complexity of the geometry.

- **Deleting Regions**
  Regions may be deleted by selecting a region in the list box and pressing the delete key. It should be noted that all shapes on that region will be deleted. The existing plots and monitors will also be evaluated and relevant plots may be deleted. For example, if a contour plot of volumetric water content has been requested in the dam "core" and the "core" region is deleted, the contour plot will also be deleted.

- **Ordering/Overlapping Regions**
  Ordering of regions should be completed in SVSOLID prior to any modeling. It is important to realize that the order regions appear in the list will affect the solution of the model. If two regions overlap in the drawing space, the properties of the region that is lower in the list will override the properties of the region

that is higher in the list. For example, in the below case it is desired that the properties of the core override the properties of the dam. Therefore the Core should be placed below the Dam in the list of regions.



Use the Move Up and Move Down buttons to arrange the regions in an appropriate order. Each click will move the region up or down once in the stack.

- **Naming Regions**
  When a region is added, it is given a name that is equal to its number in the list. To change this name to something more descriptive, highlight the name and type in a new one. SVSOLID does not allow duplicate region names within a model.

It is highly recommended that unique region names be provided that are different than the defaults. If you are moving regions up and down in the stack the default names will not change accordingly. For Example if Region 3 is added and subsequently moved up 2 positions to position 1, its name will remain Region 3.

- **Turning Regions On and Off**
  A region may be turned on or off by clicking on the region check box. A region that is turned off will not appear in the drawing space, but will still be included in the model solution.

If you are having trouble selecting a region from the drawing space because of an overlapping region, open the regions dialog and turn the overlapping region off.

- **Locking Regions**
  To lock a region click on the Lock checkbox, the symbol should now appear to be locked indicating that the region has in fact been disabled. When a region is locked it means that you will not be able to select any objects on it with the mouse or add any objects to it. Therefore any action that requires you to first select a region cannot be carried out for the locked region. Locking is strictly for the purpose of model visualization and will not affect the way the model is sent to the solver.

- **Specify a Soil**
  To define a soil for a region choose one from the list of available soils. If there are no soils available, you must add a soil to the model from the Soils Manager dialog.

- **Shapes**
  Displays the number of shapes drawn on a region. 2D regions may be defined using multiple shapes.

9.2.4.1.2 3D Regions Dialog

3D regions operate in the same way as 2D regions except that they are defined in Plan view. Each region acts as a “cookie-cutter” through the layers of a model. Also, a 3D region can have a separate soil defined for it on each layer that it cuts through. As well, separate boundary conditions can be defined for a region on each layer.

The 3D Regions dialog is very similar to the 2D Regions dialog with the following omissions:

1. Soils are defined in the Region Soils dialog.
2. Only one shape is permitted per region.
3. Boundary condition graphics can be set by surface from the Surfaces dialog.

See the previous 2D Regions dialog section for the functionality of the features on the 3D Regions dialog section.

9.2.4.1.3 Region Properties Dialog

The Region Properties dialog is very similar for the 2D, Plan, and Axisymmetric systems and provides a summary of the region properties and allows setting of the dominant shape, the insertion and deletion of points, selection of a soil, and setting of display properties. In 3D the dialog is the same with the following exceptions: there is not a selected Soil Name, dominant shape index or select shape combo-box, and there is only one shape per region.

To open the Region Properties dialog a region shape must first be selected from the drawing space. When a region shape has been selected, click the Properties button, to view the Region Properties dialog. Double-clicking any region shape in the drawing space will also open the dialog.

Region Settings:

Assigned Soil: To define a soil for the region, choose one from the list of available soils. If there are no soils available, you must add a soil to the model from the Soils Manager dialog. (Not present in 3D dialog)

Dominant Shape: In the upper right the number of shapes drawn for the current region is displayed. The Dominant Shape for the region can be chosen from the drop-down box by selecting its Shape Index. See the 2D Model section of this manual for more details. (Not present in 3D dialog)

Mesh Spacing: The Mesh Spacing can be controlled for individual regions by providing a constant or an equation in terms of X,Y,or Z (R,Z for Axisymmetric). The region mesh spacing provided will override the global setting.

Mesh spacing is set in this dialog at the region level. With this setting the maximum distance between any two adjacent nodes within the region may be set. For example, a setting of 0.2m will enforce that the maximum distance between any two node points in a region will not exceed 0.2m. It is possible for the spacing between nodes to be less than this value. This is especially true if mesh refinement is enabled.

9.2.4.1.3.1 Shapes

Regions may contain one or an unlimited number of shapes. A shape may be defined as a closed polyline or a circle. In the region properties dialog each shape is given its own designated tab. The user may select a shape to edit by clicking on the appropriate tab. Shape data can be edited directly in the list box or it can be cut and pasted in from other Windows software.

The functions listed below allow the user flexibility and operating on the shape data presented in the selected tab.

Shape Tab: Shapes within a current region are listed on one or more tabs on the Region Properties dialog. The list control lists all the points that make up the current geometric shape. SVSOLID allows you to edit the coordinate for any point directly in this table. Any

changes to the coordinates will be seen when the OK button is clicked.

When a circle shape is selected the Shapes portion of the dialog will display the fields for the circle center coordinates and the radius. Note that points cannot be inserted or deleted from a circle shape nor can a fillet be applied.

Fillet Radius: Applying a fillet to a point can improve mesh generation and solver convergence by rounding shape corners. Enter a radius value for the fillet.

Mesh Spacing: Use the mesh spacing option to force the solver to create nodes along the shape segment at the given spacing. If mesh refinement is turned on the solver has the liberty of placing more nodes on the specified boundary but not less. Mesh spacing should therefore be considered an upper limit.

Insert: To insert a point into a region shape select the point to insert the new point before and click Insert. A duplicate of the selected point will be created. The user must then supply coordinates for the new point.

Paste: To paste in geometry data in the 2D or 3D Region Properties dialogs click the Paste... button on a shape tab to open the paste dialog.

In the application you are pasting from ensure the column heading exactly match those in SVSOLID (X, Y). For Axisymmetric coordinates also use (X, Y) for pasting. Select the data including the column headings. Use Ctrl + C on the keyboard to add the data from the other application to the clipboard. Select the first record in the list by highlighting the arrow as shown above and press Ctrl + V on the keyboard.

If the data being pasted does not have a last point that is the same as the first point select the Generate Closing Point option. Polygon region shapes must be closed.

If pasting a circle shape be sure that the Generate Closing Point option is unchecked.

Divide Segment: Click this button to open the Divide Region Segment dialog. This feature includes the ability to divide a region segment into a given number of smaller segments or into segments of a given length.

9.2.4.1.3.2 Display Properties

Style, color and weight of the border line comprising a region may be changed. The interior color of each region is defined by the material which is selected for that region. The following settings may be adjusted in the Region Settings group box on the Region Properties dialog.

It should be noted that if the user displays boundary condition graphics under the View > Options dialog then the boundary condition line-type (grey) will override any region color settings

Show Region Fill: The user may select if they want to display the fill color. The fill color is assigned to a particular soil type.

Style: This property is the line type for the region border.

Color: Click the color box to open the Color dialog and change the color of the region border line.

Weight: Select the pixel weight for the border thickness.

9.2.4.1.3.3 Divide Segment Dialog

The left section of the dialog provides information on the shape segment selected for division. To divide a segment, provide either the number of smaller segments to divide the segment into or the length that the divisions will be. The converse option will be calculated automatically. If the division length is set, then the segment will be divided into equal smaller segments of that length starting at the Start point. The last segment will be the remainder.

It should be noted that the line segment FOLLOWING the selected node point will be divided.

9.2.4.1.3.4 Copy From

This dialog allows the user to copy points from another region to the current region. Any region from within the current model may be copied to the current region.

Select Region: Select a region within the current model.

Select Shape: Select a shape within the region.

Offsets: Offsets may be applied in the x or y direction to move the shape during the copy process. Offsets may be applied in the x or y directions.

9.2.4.1.3.5 Limited Region (3D Only)

Regions may be limited by which layers to which they apply. This feature is controlled by the Limited Regions dialog. Limited regions only apply when building a 3D numerical model. If the user is creating a 3D model the Limited Regions button will appear at the bottom of the Region Properties dialog.

By default a region will extrude through all layers encountered in a 3D model. In the Limited Region dialog the user may specify that the current region only applies to certain layers. Layers are always numbered from the bottom to the top. For example, Layer 1 is always comprised of Surface 1 on its bottom and Surface 2 on it's top.

9.2.4.2 Features

Features are used to define internal boundary conditions and provide control of the finite element mesh. Features are independent of regions and apply to all surfaces in 3D as well. Nodes and cell sides will be generated along a feature in the finite element mesh.

A feature in SVSOLID is a polyline which is drawn internal to the shapes on any particular region. A feature may be used for the following purposes:

- A feature will be explicitly represented by nodes and cell sides. As such the user may use a feature to specify a certain node spacing along a feature line.
- Feature subsections are used when a problem has internal line sources; when it is desirable to calculate integrals along an irregular path; or when explicit control of the grid is required. Internal boundary conditions may be associated with a feature.

- In 3D models, features should be used to delineate any sharp breaks in the slope of extrusion surfaces. Unless mesh lines lie along the surface breaks, the surface modeling will be crude.

- A feature is extruded through all surfaces of a 3D model unless limited by the Limited Feature dialog.

- **Adding Features**
  To add a feature using the mouse, follow these steps:

  1. From the region selector, select the region the feature will be added to.
  2. From tools click on the feature button, or select Draw > Feature from the menu.
  3. Using the mouse draw the feature.
  4. Features in SVSOLID are polylines so double click on the last point to complete the feature and add it to the model.

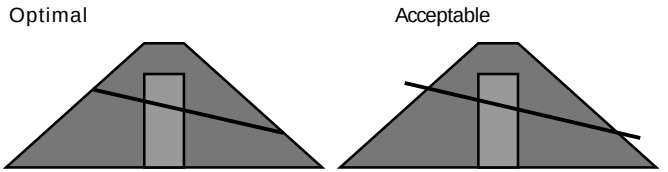
  To add a feature using the command line, use the following steps. When entering coordinates in the command line, the format is the X coordinate, followed by a comma and the Y coordinate. (R and Z if Axisymmetric) When on the last point of a feature enter the letter "f" to finish the feature.

  1. From the region selector, select the region the feature will be drawn on.
  2. From tools click on the feature button, or select Draw > Feature from the menu.
  3. Enter the first coordinate point for the feature.
  4. Press the Enter key.
  5. Enter the remaining points in the same manner.
  6. When the desired points have been entered, type "f"
  7. Press the Enter key to complete the feature.

- **Deleting Features**
  To remove a feature from the model select in with the mouse and press the Delete button or use Edit > Delete Selected Object from the menu.

If many features are to be added, you may wish to create a separate region just for adding features. This way the features for a model may be turned off so that the model does not appear cluttered. You will not need to define a soil for the region as long as the only shapes on the region are features, line art, or text. Features present on a region that is turned off are still included in the model solution.

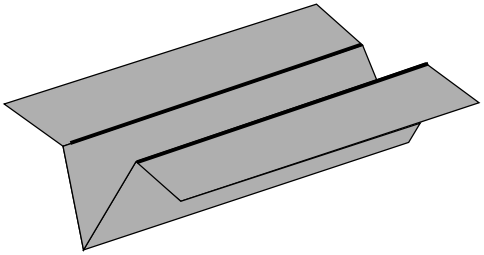
- **Feature Considerations**
  Features should not be added outside the domain of any model. The following will illustrate the best way to add features to a model.



Adding a feature to a certain region does not restrict the feature to just that region. For example, in the above case the feature may have been added to the Dam region. It can be seen from the picture that the feature extends through the Core region as well. The feature is therefore included in both the Dam and Core regions. To include the feature on only the Dam region, you would need to draw two features, one on either side of the Core.

Surfaces in most 3D models tend to be irregular. Features are used to cause the SVSOLID solver to have a greater chance to interpret exactly how you want the surface to appear. The SVSOLID solver makes use of bilinear interpolation to create a finite element surface based on each surface grid specified in the SVSOLID front end. The edges of surfaces may often appear rounded due to this bilinear interpolation. Adding a feature to a surface will cause a distinct edge or a crease to be created in the finite element mesh.

As a general rule a feature should be added where there is a major crease in the surface. This is illustrated by the below figure.



In this case there are three major creases in the surface. Three features were added to cause the mesh to regrid at these creases. In 3D models it is not acceptable to have a feature that is drawn outside the domain of the model. All features must be within the model domain as illustrated above.

9.2.4.2.1 Feature List Dialog

This dialog lists all the features that have been defined for the current model. The region that the feature is drawn on is displayed. Note that features are independent of regions and apply to all regions they intersect. In 3D, features apply to all surfaces. Nodes and cell sides will be generated along a feature in the finite element mesh. Select a feature from the list and click the Properties button to open the Feature Properties dialog. To remove a region from the model, select it and press the Delete button.

Features may also be deleted using the Delete option in the Toolbar.

Select Model > Geometry > Features to open the feature list dialog.

9.2.4.2.2 Feature Properties Dialog

The user may double-click on a feature in the Workspace to open its properties dialog. This dialog is also accessible by selecting a feature in the Workspace and then by pressing the Properties button or from the Feature List dialog. Points may be inserted, deleted, or edited for the feature on this dialog. Features are always drawn as black dashed lines.

The Feature Properties dialog may be accessed through the Model > Geometry > Feature Properties menu option.

Insert Point: To insert a point into a feature, select the point to insert the new point before and click Insert Point. A duplicate of the selected point will be created. Supply coordinates for the new point.

Paste Points: Pressing the Paste Points button will paste any data currently on the clipboard into the feature points list. The data on the clipboard must be in table format.

Delete: Select the point(s) to be deleted and press the DEL key or the Delete button to remove it from the feature.

Delete All: In this option all points comprising the current feature are deleted.

Mesh Spacing: Use the mesh spacing option to force the solver to create nodes along the shape segment at the given spacing.

The smaller the node spacing the denser the mesh becomes. You may wish to increase the density of your mesh around flux sections or where you expect the model to have high gradients. The increased mesh density will aid in model convergence and accuracy.

Format Tab: The Format tab allows setting of the feature line style, color, and weight.

9.2.4.2.3 Limited Feature (3D Only)

Features may be limited by which layers to which they apply. This feature is controlled by the Limited Features dialog. Limited features only apply when building a 3D numerical model. If the user is creating a 3D model the Limited Features button will appear at the bottom of the Feature Properties dialog.

By default a feature will extrude through all layers encountered in a 3D model. In the Limited Feature dialog the user may specify that the current feature only applies to certain layers. Layers are always numbered from the bottom to the top. For example, Layer 1 is always comprised of Surface 1 on its bottom and Surface 2 on it's top.

9.2.4.3 Surfaces Definition

Surfaces are defined as elevations over the extent of the model as described by the region geometries. There are 3 options for defining each surface.

Elevation Data: The surface is described by an grid of points with an elevation provided at each X,Y coordinate. The grid may have regular or irregular X and Y gridline spacing and need not be defined over the entire model geometry.

Expression: The surface can be described as a constant elevation, as an equation, and may reference other Surface Definitions.

Mixed: The surface is described using a combination of the above 2 methods.

The general steps for defining a surface are thus:

1. Choose a surface definition option as described above.
2. Define the surface using the Surface Definition dialog features.
3. Specify any minimum or maximum elevations for the surface in order to minimize difficult meshing situations.

9.2.4.3.1 Surfaces Dialog

The Surfaces dialog lists the surfaces that have been created for a model. Surface 1 is the lowest surface in the model (elevation-wise). Surfaces 2, 3, 4, etc. are all in sequential order above surface 1. The surface name and definition are displayed along with surface grid and boundary condition display options.

- **Insert Surfaces**
  Follow these steps to insert a surface in the Insert Surfaces dialog:

  1. Click the New button on the Surfaces dialog.
  2. Input the number of new surfaces to be inserted.
  3. Select where the new surfaces should be placed among the other surfaces. The default is at the top of the stack. To place the new surfaces below a surface select the desired surface from the drop-down.
  4. While inserting surfaces it is possible to copy an already existing surface grid to the new surfaces. Choose to insert with default grid or to copy the grid from an existing surface.
  5. If a surface grid is being copied, select which surface the surface grid is to be copied from.
  6. If a surface grid is being copied, select whether to exclude or include elevations while copying the surface grid.
  7. If a surface grid is being copied and elevations have been selected to be included, the elevations may be offset by a constant from the original elevation.

The Offset Elevations option allows the flexibility to provide separation of a new surface from an existing surface easily. If 5 surfaces are required with an equal spacing of 10m, insert a surface 5 times setting the offset to 10m each time.

- **Deleting Surfaces**
  To delete a surface from the model select the surface from the list and click Delete. A dialog will ask you to confirm the action before the surface is deleted from the model. Note that surfaces are always numbered sequentially with Surface 1 being the lowest surface.

- **Properties Button**
  Click the Properties button to open the Surface Properties dialog for the selected surface.

- **Turning Surface Grids On and Off**
  To turn on a Surface Grid select the checkbox for the appropriate surface. The brown gridlines will appear in the Workspace. To turn off the surface grid deselect the checkbox. As with region geometry on a surface that is turned off, surface grids that are turned off will still apply to the model solution. Note that Surface Grids are independent from regions.

- **Turning Boundary Condition Graphics On and Off**
  To turn on the boundary condition graphics for all the regions for a surface select the BC checkbox for the appropriate surface. The graphics will appear overtop the region geometry in the Workspace. To turn off the graphics deselect the BC checkbox. Boundary condition graphics do not affect the model solution. The graphics may only be on for 1 surface at a time.

- **Turning Translucency On and Off**
  To turn on translucency select the checkbox for the appropriate surface. The graphics will update automatically. To turn off the translucency deselect the checkbox.

- **Translucency Value**
  This expresses the opacity value for the corresponding surface in a decimal form.

9.2.4.3.2 Surface Properties Dialog

The Surface Properties dialog is used to describe individual surfaces. The generally steps to defining a surface were described previously and these steps will be described in more detail in the following sections. To open the Surface Definition dialog, select Model > Geometry > Surface Properties from the menu.

The surface definition as seen by the solver is displayed at the bottom of the Surface Definition dialog if the Advanced button is used to expand the dialog. This definition will be updated dynamically as changes are made on the Surface Definition dialog. If the Lock option is checked then the surface definition will be frozen and will not be affected by any further changes on the dialog. Note that the surface definition is completely customizable as long as it conforms to the solver syntax. Use the Expression Reference button to access tips on defining custom surfaces.

Note that a reference of the dialog Surface_1 will reference a given surface expression and that SurfaceData_1will reference a given surface data set.

The Surface Definition Option on the Definition Tab provides the options for defining each surface:

Elevation Data:	The surface is described by an grid of points with an elevation provided at each X,Y coordinate. The grid may have regular or irregular X and Y gridline spacing and need not be defined over the entire model geometry. If this option is selected then the Elevations, Min/Max, and Format tabs will be available and the Expression tab will be disabled on the Surface Properties dialog.
Expression:	The surface can be described as a constant elevation, as an equation, and may reference other Surface Definitions. If this option is selected then the Expression, Min/Max, and Format tabs will be available and the Elevations tab will be disabled on the Surface Properties dialog.
Mixed:	The surface is described using a combination of the above 2 methods. If this option is selected then all tabs will be present.

9.2.4.3.2.1 Elevations Tab

The Elevations tab will list all the surface grid points for the surface selected. When a (X,Y) point is selected in the list, the point is highlighted in the drawing space. This allows visualization of the point that the elevation is being defined for. The minimum and maximum values are listed.

Enter an elevation for each X,Y coordinate.

Surfaces whose elevations are set such that slopes develop that are > 80 degrees may decrease the ability for the solver to converge in these areas. Use the View dialog to view each surface and look for problem areas.

Grid Options

- *Delete Elevations*
  By selecting this option all elevation points on the selected surface will be deleted.This option will be useful to users that wish to remove all current elevations and start fresh.

- *Snap Above*
  The point currently selected will snap to the surface directly above it. If a grid point is not directly above the current grid point then an interpolated elevation point will be determined using bilinear interpolation

- *Snap Below*
  The point currently selected will snap to the surface directly below it. If a grid point is not directly below

the current grid point then an interpolated elevation point will be determined using bilinear interpolation

- *Adjust Surface Overlap*
  This option allows you to adjust surface elevations for overlapping surface areas. Surfaces can be compared to one another, and elevations can be adjusted accordingly.

- *3D Plane Interpolation*
  The software will automatically set the 3D elevation values according to three points. This feature is useful if the user wants a flat surface at a particular orientation.

- *Set Nulls*
  Null values can be changed to a defined value.

Define Grid

Each surface may be defined as X and Y gridlines. The gridlines may be spaced at regular intervals or at any variation of irregular spacing. Elevations provided at each intersection point complete the definition of the surface. When a surface is created in the Insert Surfaces dialog it is given a default surface grid of gridlines at X = 0, X = 10, Y = 0, and Y = 10.

The surface grid setup is the same for X or Y gridlines using the appropriate tab. The total gridlines for each dimension will be displayed on each tab and the total grid points for the entire surface are shown at the bottom of the tab.

- *Add Regular*
  To add surface gridlines provide 3 of the 4 setting fields. The fourth field will be calculated along with the total number of surface grid points that will be added due to intersections with gridlines in the other dimension. Use the Add button to add the gridlines at the interval provided. Use the Clear button to blank all the settings fields to start over.

- *Add Irregular*
  To add surface gridlines at irregular intervals enter the values in the list or paste in external data.

  To paste in surface grid data into either of the Add Irregular Gridlines dialogs, in the application you are pasting from ensure the column heading exactly match those in SVSOLID, either X or Y. Select the data including the column headings. Use Ctrl + C on the keyboard to add the data to the clipboard. Select the first record in the list in the Add Irregular X Gridlines or Add Irregular Y Gridlines dialog by highlighting the arrow as shown above. Then press Ctrl + V on the keyboard. Choose whether to apply the global coordinate offset and click OK to add the gridline data to SVSOLID.

- *Edit a Gridline*
  To edit a single gridline value, select it from the list and click Edit. Provide a new value in the prompt dialog.

- *Deleting Gridlines*
  To delete gridlines select them from the list and click Delete.

The Delete operations may be performed for multiple gridlines at once. Select the gridlines with the mouse while utilizing the CTRL and SHIFT keys on the keyboard. Holding down the CTRL key while selecting will select individual gridlines. Holding down the SHIFT key while selecting will select all the gridlines between the selected gridline and the previously selected gridline.

By default a grid with X,Y, (and Z if 3D) gridlines of 0 and 10 is in place. A variable value must be provided at every X-Y point on every Z gridline. The Paste Grid and Import XYZ Data options are applicable to the

entire 3D grid while the Set Data For Point options apply to a single point and the 3D Plane Interpolation operation applies only to a single elevation. When the All Z Elevations box is checked the operation indicated by a checkmark with be applied to the entire 3D grid. Conversely if left un-checked the operation will consider the elevation in the Z Elevation selector only.

Paste Surface Grid
Surface grids can be copied from one surface to another. Using the Paste Surface Grid function allows a user to paste the grid points of another surface to the currently selected surface. Elevations can be offset by a defined interval to further simplify defining the new surface.

Paste Surface Data
Surface data can be pasted from an Excel data file using the Paste Surface Data function. The data points being pasted to the new surface can be offset on the X or Y axis by a user-defined amount.

Import XYZ Data
X,Y, and Z data points can be pasted to the selected surface by using the Import XYZ Data points function. X and Y coordinate offsets can also be specified by the user.

3D Scatter Data
3D scatter data can be added or edited using the 3D Scatter Data Function. Depending on whether a regular or irregular grid is being defined, the appropriate Grid Type should be selected; regular grid or irregular grid.

- *Use Regular Gridlines*
  By using X and Y gridlines, scatter data points can be defined. Both X and Y gridlines can be defined using start values, incremental values, number of increments, and end values. The interpolated grid lines can be viewed by selecting the Interpolated Grid Lines button.

  Use the Preview Interpolated Grid Lines button to open a dialog where you can preview the grid lines to be generated.

- *3D Scatter Data*
  X, Y, and Z scatter data points can be pasted to the new surface from an excel spreadsheet. Scatter data points can also be imported from a text file (where each point is seperated by a space) by selecting the Import from Text File button. Data points can also be entered manually by selecting the Insert Point button. The data points can be deleted individually by selecting the Delete button or simultaneously by pressing the Delete All button.

- *Interpolation Settings*
  SVSOLID can assign surface data to the selected surface by using interpolation. Select the appropriate interpolation method and define the interpolation method's settings.

For more information on grids, see the Define Grid dialog.

9.2.4.3.2.2 Expression Tab

The Expression tab is available if the Expression Data or Mixed option is selected for the surface.

- **Surface Expression**
  The Surface Expression field can accept constants, free-form equations, and references to other surfaces. Note that the surface definition is completely customizable as long as it conforms to the solver syntax. Use the Expression Reference button to access tips on defining custom surfaces.

  Note that a reference of the dialog Surface_1 will reference a given surface expression and that SurfaceData_1will reference a given surface data set.

- **Relative Surface**
  Select a surface to relate the current surface to. The current surface will be set to the Relative Surface + the Relative Modifier.

- **Relative Modifier**
  Select a surface modifier to adjust the relative surface by. The current surface will be set to the Relative Surface + the Relative Modifier.

- **Update**
  Use the Update button to update the Surface Expression field.

9.2.4.3.2.3 Min/Max Tab

The situation arises frequently where one surface is required to pinch out into another surface. The Min/Max tab can be used specify a maximum and/or minimum setting for the current surface. In certain situations it may be necessary to set a minimum thickness between surface to alleviate solver meshing complexities and speed up the solution.

- **Set Maximum Elevation**
  Check this option to apply a maximum elevation to the current surface.

- **Maximum Option**
  There are 3 options for applying the maximum elevation for a surface:

  1. Surface Above - The maximum for the current surface will be the surface above.
  2. Surface Above Less Separation - The maximum for the current surface will be the elevation(s) of the surface above minus a user-specified separation.
  3. Constant/Expression - A constant, free-form equation, and/or reference to other surfaces can be used to define the maximum for the current surface.

- **Set Minimum Elevation**
  Check this option to apply a minimum elevation to the current surface.

- **Minimum Option**
  There are 3 options for applying the minimum elevation for a surface:

  1. Surface Below - The minimum for the current surface will be the surface below.
  2. Surface Below Plus Separation - The minimum for the current surface will be the elevation(s) of the surface below plus a user-specified separation.
  3. Constant/Expression - A constant, free-form equation, and/or reference to other surfaces can be used to define the minimum for the current surface.

Once a minimum and/or maximum specification has been made it will be displayed with the proper syntax in the Surface Definition field if it is not locked.

9.2.4.3.2.4 Format Tab

The Format Tab allows users to adjust the grid line color, weight, and style. Surface contour settings can be changed by pressing the Surface Contour Settings button. Contouring of surfaces is currently only enabled when the user is using the 2D plan view of a 3D numerical model.

Surface Contour Settings
The Surface Contour Settings dialog allows the user to display color contours of the elevation of a particular surface. This feature may be useful when trying to draw regions which may relate to the elevations. Surface contours can currently be viewed when the user is in 2-D plan view mode.

- **Surface Tab**

The surface tab contains the controls for displaying contours on specific surfaces. The user must first select the surface to which contouring is to be applied. This is done by selecting the Projection of Surface combo box. The tab is organized into the following sections.

- *Contour Surface*
  The contour surface can be set with the Projection of Surface combo box. After the variable name is chosen, the maximum and minimum values of the elevation are shown in the text boxes below the Show Contour check box.

- *Show Contour*
  The contouring may be turned on or off by selecting or deselecting the Show Contour check box.

- *Contour Plot Type*
  The following four different contour types are currently provided:

  Average Element: Fill each square grid element with corresponding color from the color map according to the average value of the contour variable of that element.

  Flood: Fill the regions between contour lines with corresponding colors from the color map.

  Lines: Draw lines of constant value of the specified contour variable.

  Lines and Flood (default): Combines the above two options.

  To modify the contour type, the user selects the corresponding contour type from the Contour Plot Type combo box.

- *Contour Line Stroke*
  Formatting contour lines may be performed if the user sets the contour plot type as Lines or Lines and Flood. These parameters can be set in the Format Contour dialog.

  Use Color Map: Selecting this option means that the contour lines will take on the color of the current zone. This will cause them to be indistinguishable from the contour bands.

  Single-color: The contour lines can be colored using a single color, the user can set the color by clicking the Single Color button.

  Style: The user can set the contour line style by clicking the Style combo box.

  Weight: The user can set the contour line weight by clicking the Weight combo box.

- **Contour Levels Tab**

The Contour Levels tab allows the user to set the range and frequency of the contours drawn on the selected variable. Whether or not labels are drawn which identify the value of each contour may be controlled in this tab.

The following adjustments may also be made to the contours.

- *Show Level Legend*
  This check box controls whether or not the legend is displayed.

- *Setting Contour Levels*
  The number of contour levels controls the number of distinct contour bands which will be created. The minimum and maximum of the contoured value may also be controlled. The minimum and maximum levels are originally defaulted to the actual minimum and maximum variable levels determined when the user selects the contour variable.

  Alternatively the user may select the Delta (change) of the contour intervals. Pressing the Refresh Display button will apply the latest changes selected.

- *Contour Label*
  The user can display labels next to each contour by selecting this option. Currently the location of each contour label is automatically selected and cannot be adjusted by the user.

- **Color Map Tab**

The contour color map is used to specify the colors used to fill the flooded contour plots. The following three color map types are provided:

Auto (Gray): The colors change from white to black.

Auto (RGB): Default color map, the colors change from blue to cyan to green to yellow to red.

Custom: The users set the R, G, B values of the low, intermediate and high level values. All other colors will be interpreted based on these color values.

The user may also reverse the current color map by clicking Reverse Color Map button. Reversing the color map is often useful if the user wants to ensure colors are more representative of physical behavior (i.e. blue zones represent "wet" zones). Pressing the Default button will change all values back to their factory settings.

9.2.4.4 Importing Geometry

Geometry for a SVSOLID model can be imported from any other numerical model created with the SVOffice software. The import includes regions, region shapes, surfaces, surface definitions, world coordinate system settings, and features. Geometry may be imported using the Model > Import Geometry menu and follow the instructions in the dialog.

When geometry is imported into a two-dimensional model SVSOLID duplicates the regions and the geometry, including features and format axis settings. SVSOLID does not duplicate the soil properties or boundary conditions for the imported regions.

When geometry is imported into a three-dimensional model SVSOLID will duplicate the surfaces, surface grid and elevations, regions, and geometry, including features and format axis settings. SVSOLID will not duplicate soil or boundary condition information.

9.2.4.4.1 Importing Geometry from .DXF Files

If you have geometry from other applications such as AutoCAD™ in .DXF format it can be imported into SVSOLID by executing the following steps. DXF import is available for all four systems.

1. Select Model > Import From .dxf… from the menu. The DXF Import dialog will be opened.
2. Specify the path to the .DXF file and press the Next button.
3. Select a region or multiple regions from the list.
4. To preview a region click the View Selection button.
5. Specify the point order, make the Apply Global Offset choice, and specify the decimal precision.
6. Press Import to load the selected region into the model.

SVOffice supports DXF files created as AutoCAD 2007 DXF format or earlier. Regions must be polygons or polylines. Line objects must be converted to polylines before import will be possible. SVSOLID will close region shapes on import where necessary. The user must ensure that the shapes are closed once imported. To test whether the DXF has shapes that can be imported, open the DXF in a text editor and search for LWPOLYLINE. If it exists then the shapes tagged as LWPOLYLINE can be imported.

Mesh creation is more efficient if region points are defined in a counter clockwise fashion. Use ascending and descending to arrange the points on import. Set the accuracy of points by specifying decimal places.

9.2.4.5 Tools

The tools menu provides additional functions which can be used to manipulate the geometry of a model. Global snapping is useful to ensure that region node points allign between regions. Functions to allow the cutting of three-dimensional surfaces in order to generate regions are also provided.

9.2.4.5.1 Snap All

The Snap All function snaps all region points to the nearest grid point. This function is typically used to ensure that node points on adjacent regions are exactly the same. There can be difficulties created during mesh generation if adjacent region note points do not touch or slightly overlap. This condition will typically result in a tangled mesh error. These problems can largely be avoided using the Snap All function.

The following points should be noted with the use of the Snap All function

- Only shapes on regions are snapped. Snapping does not apply to 3-D surface grids.
- All region points are snapped to the nearest grid point according to the current grid settings.
- The Snap All function is global. All shapes on all regions will be affected.

9.2.4.5.2 Cut Surface

The cut surface function allows the user to cut a three-dimensional surface with a plane and generate a region taste on the resulting intersection points between the plane and the surface.

Cutting Plane Tab:
The cutting plane tab allows the user to select the specifics on how the surface will be cut. Any surface can be cut with a horizontal or an arbitrary plane. Region points are generated each time the plane surface cuts a grid line. All generated polylines are closed by the software. The current implementation assumes that only one polygon will be formed as a result of the cutting operation.

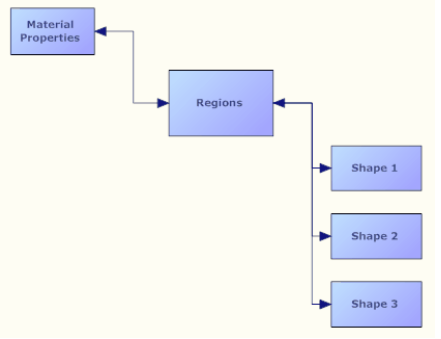
Target Surface: The surface which will be cut by the plane is specified in this combo box. Only existing surfaces defined by a grid may be used. Surfaces defined by an expression may not be used in the current algorithm.

Polygonization Method: There are a number of different algorithms for determining the intersection between two surfaces. Three methods have currently been implemented and are described as follows. It is up to the user to decide which method best suites the model being developed. The following descriptions are provided by the McGill University website.

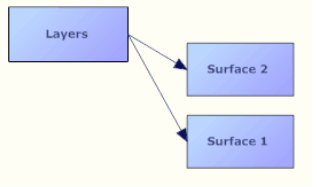
Regular: This method uses an algorithm developed internally at SoilVision Systems Ltd. in which node points are joined and it is insured that there are no intersections between lines.

Radar Sweep: The Analogy:
Aboard the USS Batfish SS-310 Submarine the radar scan indicates a multitude of enemy units scattered in general position. The commander orders that each vessel be attacked in sequential fashion according to their coordinates starting from West to East. Once the points are sorted radially from the point where the submarine is located, it will proceed according to the path connecting every vessel according to the sorted list.

The Algorithm:
The user defines a set of points, P. We then determine the point with the minimum x coordinate (on the computer screen the origin is located in the top left corner) which we'll call A. We then sort the remaining points radially with respect to A.

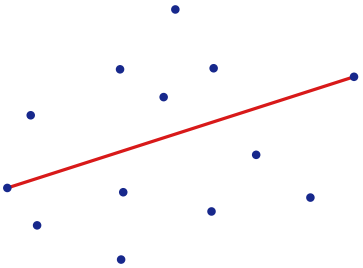


Finally, we connect A to the first element in the sorted list, and keep doing so until we reach the last element in the list which we connect to A yielding a simple polygon.



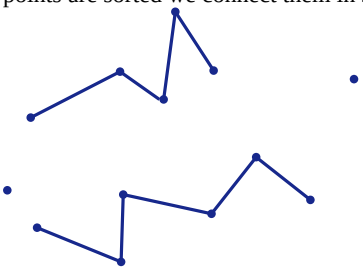
Two Peasants: The Analogy:
In rural Italy, peasants are known to do things in a simplistic fashion, using basic tools and methodologies. Two such peasants just bought an old farm, which they will use as headquarters for their dairy products distribution. On this farm they plan on raising cows in open fields. Upon arriving at the farm the 2 peasants notice that all the fences that used to surround the pasture have been removed. All that remain are the posts, scattered in general position. An extra chore the countrymen must do is to build a fence, using all the posts, to contain the cows within the pasture. Gathering some red rope, one farmer ties a knot around the closest post from the house (xmin), the other walks away from the house, pulling the red rope, until he reaches the farthest post (xmax). Now that the posts are divided into two sets by this red rope, the one closest to the house begins attaching blue fence from the xmin post to the next closest one in the x-coordinate direction and keeps doing this from post to post, never crossing the red boundary. The peasant located near the xmax post does the same thing as his friend, but on the opposite side of the red tape.

The Algorithm:
The user defines a set of points, P. We then scan through the list and find the points with the smallest and greatest values of x. We store these points as xmin and xmax respectively. Now, if we can imagine a line connecting the points containing xmin and xmax we see that the set P is divided in two, a lower (P1) and an upper (P2) set.

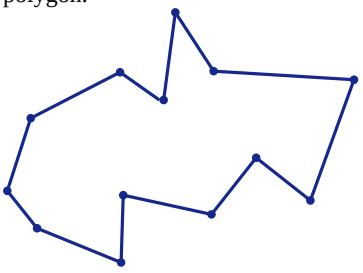


This imaginary line used to divide the sets was included and is seen in red (the red rope from the analogy above) as the algorithm is executing.

Next we sort both sets of points, P1 and P2 according their x-coordinate values. Now the points are sorted we connect them in succession, forming half sides of the polygon.



Finally we connect the xmin and xmax points to both halves which yields a simple polygon.

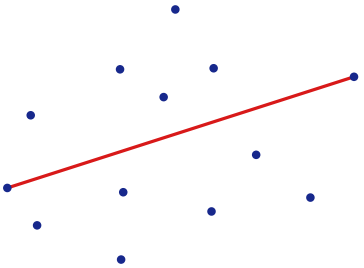


Convex Bottom: The Analogy:

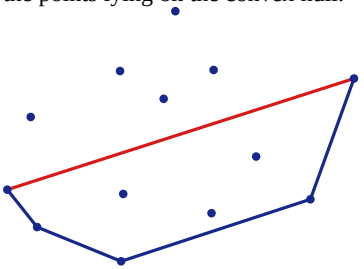
The Canadian Military is building a new military vessel. The building crew starts off with a set of super light weight beams, positioned parallel to the ground. Seen from the would-be front of the vessel, the beams form a set of points. Next the crew must rivet very expensive kevlar sheets to the area of the vessel that makes water contact, with this criterion in mind and the fact that the kevlar sheets are rather costly. the kevlar will be riveted to the beams closest to the water.

The Algorithm:

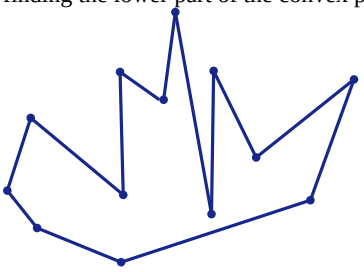
We find the two points with the minimum and maximum x-coordinates respectively and connect them with an imaginary line just like in the 2 Peasant Algorithm.



We compute the convex hull of the lower hemisphere created by this line, and we connect the points lying on the convex hull.



The remaining points are then lumped with the ones in the upper hemisphere. We then sort them according to their x-coordinates and finally connect them. The algorithm used for finding the lower part of the convex polygon was Graham scan.



Format Tab:

The format tab allows the user to control the exact formatting of the cutting planes and the intersecting line segment as displayed in the 3-D CAD window.

Show Cutting Plane:	This checkbox allows the display of line segments at the intersection points between the cutting point in the selected surface. The intersection line segment may be formatted according to the controls provided which include Style, Color and Weight as specified in the Intersection Line Segment Stroke group box.
Format Cutting Plane:	This checkbox allows the display of line segments at the intersection points between the cutting point in the selected surface. The intersection line segment may be formatted according to the controls provided which include Style, Color and Weight as specified in the Intersection Line Segment Stroke group box.
Show Intersection Line Segments:	This checkbox allows the display of line segments at the intersection points between the cutting point in the selected surface. The intersection line segment may be formatted according to the controls provided which include Style, Color and Weight as specified in the Intersection Line Segment Stroke group box.

9.2.5 Initial Conditions

This chapter will describe how initial conditions are specified within SVSOLID and those dialogs used to define the initial conditions.

The Initial Conditions dialog allows specification of the initial values of the dominant model variable (in this case: displacement).

9.2.5.1 Initial Stress/Strain

Use the initial stress/strain tab to specify initial conditions for a model. There are 3 options, None, an initial conditions transfer file from a previous run of SVSOLID, or K0-loading.

- **None**
  If this option is selected, initial stress/strain conditions will not be considered in the solution and all initial stress and strain variables will be set to 0.

- **Transfer File**
  Use this option to specify a Master.trn output file from a previous run of SVSOLID to be the initial conditions.

  1. Specifying an Initial Data File

     Click the Browse… button and specify the location to the master Project_ModelMaster.trn file to use as initial conditions for the current analysis. The browse window will default to the location specified as the solution files path. Once an initial conditions file has been specified the Plots tab will be available. A copy of the specified file is saved to the local directory with extension .TRI.

     Use the Re-link button to re-link the specified transfer or table file to the current directory structure. Whenever an initial conditions file is specified a copy is made in the local solution files directory. If the specified file is updated later it will become out of date with the file copied to the local folder. The Re-link button can be used to refresh the updated file by re-copying it to the local folder.

  2. Including Variables
     SVSOLID offers the capability to select the individual stress and strain components that are to be included as initial conditions. Check Stress to include all the stress variables. Similarly, check Strain to include all the strain variables. Use the Advanced… button to access the form that provides the individual variable options.

Any transfer file created by the solver can be specified for initial conditions. SVSOLID can read the data with any number of variables in the file or any order of variable as long as the variable name is the same as that used by SVSOLID.

- **Ko-Loading**
  The Ko-loading initial condition option uses the coefficient of earth pressure at rest, Ko to determine the lateral stresses in the soil based on the body load and elevation. This method is most appropriate when the ground surface is horizontal and the datum is set at 0 elevation. The calculation of the initial stresses in kPa for a 2D case is shown below:

$$sy0 = \gamma_y * Y$$
$$sx0 = \gamma_y * Y * Ko$$
$$sz0 = \gamma_y * Y * Ko$$

where: γ_y = vertical body load (kN/m^3)
Y = elevation (m)

A Ko value must be provided for every soil in the model to use this option. Provide the Ko values using the Soil Properties dialogs.

9.2.5.2 Advanced Initial Stress/Strain

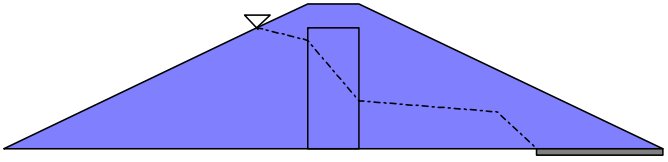
Use the Advanced Initial Stress/Strain dialog to individually specify which variables from the transfer file to include as initial conditions for the current model. Check each desired Include box or click All to check off all the Include boxes. Use the None button to uncheck all the boxes. All these operations are available for both stress and strain variables.

If Void Ratio is selected from the list on the Initial Strain tab, the void ratio from the transfer file will be used as the initial void ratio for all soil models. In other words, it will supercede any initial void ratio specified for an individual soil.

For a complete variables list see the Variables Summary section at the end of this manual.

9.2.5.3 2D Water Table

In 2D analysis the initial displacement conditions can be defined by drawing a water table.



Initial water tables are displayed as dash-dot lines to distinguish them from features, which are displayed as dashed lines.

Select Model > Initial Conditions > Initial Water Table from the menu or double-click the water table object in the workspace to open the Initial Water Table dialog.

- **Drawing a Water Table with the Mouse**
  1. Select Draw > Initial Water Table or press the Initial Water Table button in the tool bar.
  2. Click on the workspace to add points to the water table.
  3. Double-click to add the final point and complete the water table.

- **Pasting Water Table Data**
  To paste in water table data in the 2D Water Table dialog use the Paste Points button. Select the data in the spreadsheet and use Ctrl + C on the keyboard to add the data to the clipboard. Press the Paste Points button to add the data.

- **Editing a Water Table**
  To edit a drawn water table double-click the shape in the workspace, select Model > Initial Conditions > Initial Water Table, or select in the tool bar to display the 2D Water Table dialog. The points can be edited directly in the table. A point selected in the table will be highlighted on the workspace for reference.

Insert Point
To insert a point into a water table select the point to insert the new point before and click Insert Point. A duplicate of the selected point will be created. Supply coordinates for the new point.

Delete Point
Select the point to be deleted and click Delete Point to remove it from the water table.

- **Deleting a Water Table**
  The water table can be deleted by pressing the Delete All button on the Initial Water Table dialog or by using the Delete tool button or delete menu option.

9.2.5.4 3D Water Table

In 3D models the location of the water table is created using (X,Y,Z) points to define a surface grid. This feature is available by selecting Model > Initial Conditions > Initial Water Table or by clicking the Initial Water Table button on the tool bar. The Initial Water Table dialog is displayed.

- **Creating the Water Table Surface**
  1. Begin by entering the grid points into the table or paste data in from another application.
  2. Press Generate Grid to create the water table surface. The Generate Grid button is used to make sure that a complete surface is defined for the water table. A complete surface is one where a perfectly square grid is defined. Imagine that every time a point is defined on the surface a line is snapped in the X and Y directions. If these lines cross any other lines that have been snapped for other points then more points are created on the grid.
  3. An elevation must be specified for each (X,Y) point to complete the surface definition.

  As you click on each water table point it is highlighted in the workspace allowing you to view where in the model this elevation occurs.

  If the water table grid does not extend over all the regions defined the solver will interpolate its elevation outside where it is defined. The solver uses bilinear interpolation to obtain a complete water table surface.

- **Pasting Water Table Data**
  Data can be pasted directly into the dialog by either overwriting existing data or adding to the end of the list. In the application you are pasting from ensure the column heading exactly match those in SVSOLID (X, Y, Z). Select the data including the column headings. Use Ctrl + C on the keyboard to add the data to the clipboard. Select where in the list in Water Table dialog you want to paste the data and press Ctrl + V on the keyboard.

The Draw Water Table option must be selected on the Settings dialog to enable the Water Table dialog. If the Draw Water Table option is de-selected later any water table grid points entered will not be lost.

9.2.5.5 Calculation of PWP for a Drawn Water Table

The initial pore water pressures are calculated assuming hydrostatic conditions using the following equation:

$$u = \rho * (h - z)$$

where:

u = pressure (F/L^2)
ρ = unit weight of water (F/L^3)

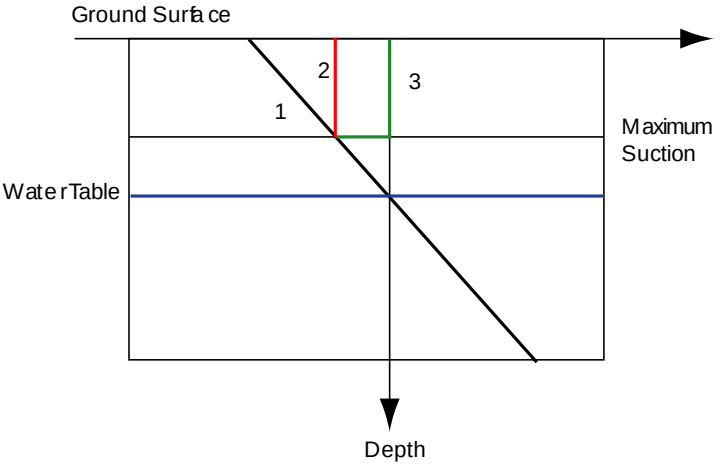
h = total head (L)
z = elevation (L)

Therefore, when h = z u = 0; represents the phreatic surface
when h > z u > 0; represents the saturated region
when h < z u < 0; represents the unsaturated region

Defining a water table as initial conditions is well suited for less complicated models in need of a quick solution. In more complicated models using hydrostatic conditions may cause convergence models. To overcome convergence models in complicated models it is best to import the initial conditions of displacement from a steady-state run of the model.

In the unsaturated zone the pore-water pressure can be restricted based on a maximum suction parameter. There are 3 options for defining the pore-water pressure conditions in the unsaturated zone.

1. No Maximum: No maximum suction is applied and the suction value can increase until it reaches the ground surface.
2. Constant Above Maximum: If the suction reaches the maximum suction provided it would remain at the maximum above that point.
3. Zero Above Maximum: The suction value will be set to 0 at elevations above the maximum suction line.



9.2.6 Final Conditions

The Final Conditions dialog in SVSOLID allows specification of final pore-water pressure conditions. This option is typically used in performing a heave/shrink analysis of a foundation. Final pore-water pressure conditions are typically imported from the SVFLUX software results.

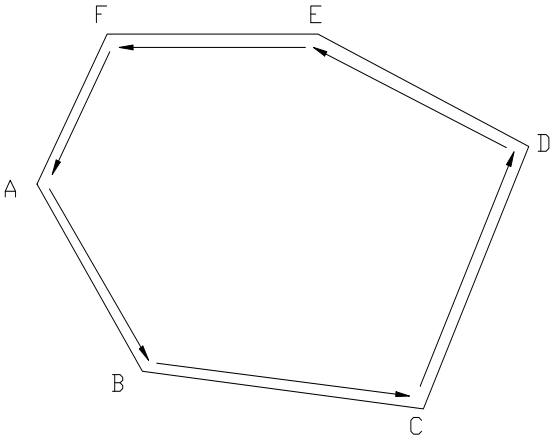
For this type of analysis to be of value the user must use an unsaturated soil model in the analysis and specify an unsaturated coefficient of volume change.

9.2.7 Boundary Conditions

There are a number of different boundary conditions that can be specified in SVSOLID including Free, Fixed, Displacement Expression, and Load Expression..

Boundary conditions are defined at region nodes. The defined boundary condition will then apply to all line segments following the node until another boundary condition is defined at a following node. Boundary

conditions follow around the nodes of a region in the same order as it was drawn. This approach is different than that of other software where boundary conditions are applied at specific element nodes. The SVSOLID solver will automatically refine the mesh along any specific boundary line and so there is no way to determine ahead of time how many nodes will fall on the boundary. Therefore boundary conditions must be applied to line segments in SVSOLID.



The above region is drawn by entering points A, B, C,… up to point F. A boundary condition specified at point A will continue to apply to the region around the region boundaries at points B, C, etc. until it is re-defined at a successive point. If a boundary condition is not specified, the solver will default to a Free boundary condition. Reasonable boundary conditions must be defined for each problem to solve correctly.

9.2.7.1 2D Boundary Conditions

Boundary conditions are applied in the same manner for 2D, Plan, and Axisymmetric models.

Boundary conditions must be applied to region points. Once a boundary condition is applied to a boundary point this defines the starting point for that particular boundary condition. The boundary condition will then extend over subsequent line segments around the edge of the region in the direction in which the region shape was originally entered. Boundary conditions remain in effect around a shape until re-defined. The user may not define two different boundary conditions over the same line segment.

In the above example the points were defined in a counter-clockwise manner. This means that a boundary condition specified at the start point is going to extend over the geometry in a counter clockwise direction. It is not required that you remember the order that points were defined as this will become evident in the boundary conditions dialog.

9.2.7.1.1 Build Equation Dialog

Click the Build Equation button on any boundary conditions dialog to open the Build Equation dialog.

Specify Starting and Ending values and whether the equation will be in terms of X or Y (R and Z in Axisymmetric). Click OK and SVSOLID will generate the equation and place in the Expression field on the Boundary Conditions dialog. Be sure to click OK to save the changes and close the dialog.

9.2.7.2 3D Boundary Conditions

In 3D models boundary conditions are applied to geometry points and extend over line segments in the direction that the points were originally defined. Line segments in 3D models are extruded between layers in order to make the walls of the model. The same is true for boundary conditions. A boundary condition that extends over a line segment is also applied over the wall created when the line segment is extruded between the layers. Boundary conditions may also be applied to surfaces. This is done in the surface tab on the boundary condition dialog. Brief examples are included to describe how boundary conditions are applied to line segments and surfaces.

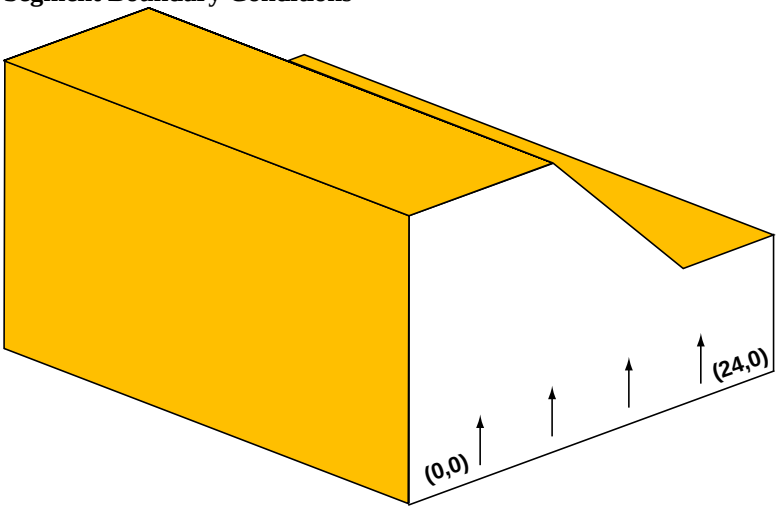
The upper left portion of the 3D Boundary Conditions dialog displays the region that is current and the Surface drop-down. Use the Surface drop-down to toggle the dialog between all the surfaces defined for a model.

- **Surface Boundary Conditions**
  A surface boundary condition does not need to be specified for every surface. None is the default selection.

  1. Select a region from the drawing space.
  2. Open the Boundary Conditions dialog by either selecting Model > Boundaries… from the menu or by clicking the Boundary Conditions button in the tool bar.
  3. Select a surface to apply boundary conditions to from the Surface drop-down.
  4. Select a boundary condition from the Boundary Condition drop down.
  5. If a Flux Expression or Head Expression boundary condition has been selected then fill in the appropriate field. If a Climate boundary condition is selected then select the name of the data set to apply to the boundary.

Tip! Surface boundary conditions are not automatically applied to above surfaces as segment boundary conditions are extended around a region. A surface boundary condition selected for Surface 1 will not be extended to Surface 2.

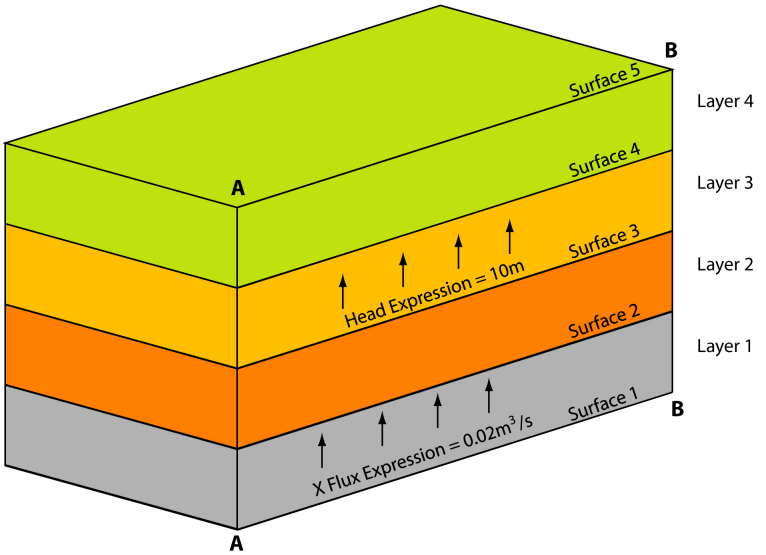
- **Segment Boundary Conditions**



Before discussing the boundary conditions the user must know how SVFLUX builds a model. See 3D Model. SVFLUX builds the model by extruding regions between surfaces and therefore through layers in a “cookie-cutter” type manner. Extruded line segments become the walls or faces of the model. For

example, in the above model the line segment extending from the point (0,0) to the point (24,0) would be extruded between the flat bottom surface and the top surface to create the white face shown in the picture. A boundary condition that is applied to the line segment will also be extruded across the face. As in 2D, Plan, or Axisymmetric analysis, if a boundary condition is not specified for a region line segment the default will be the boundary condition specified for the previous region segment.

The above model consists of only one layer. If the model has more than one layer it may be necessary to define a boundary condition for a line segment over one layer but not the others. For example, the below picture illustrates a model with four layers and one region named Region 1.



It may be necessary to have a X Flux Expression = 0.02 m3/s condition from point A to point B in layer 1 while in layer 3 a Head Expression = 10m boundary condition is required. Below are instructions for applying the necessary boundary conditions. It should be noted that there are five surfaces in the above model. Surface 1 is the bottom of Layer 1, Surface 2 is the contact between Layer 1 and Layer2, Surface 3 is the contact between Layer 2 and Layer 3 and so on. Note that in the above diagram layer 2 and layer 4 do not have any boundary conditions applied over the segment AB.

To apply a segment boundary condition, consider the above diagram and follow these steps:

1. From the drawing space select Region 1. Click the Boundary Condition button to open the 3D Boundary Conditions dialog.

2. Select Surface 1 from the Surface drop-down.

3. Select the point A in the Segment Boundary Conditions Section. From the Boundary Condition drop down select X Flux Expression.

4. Enter 0.02 in the Flux expression field.

5. The X Flux Expression condition is applied from the point A to the point B.

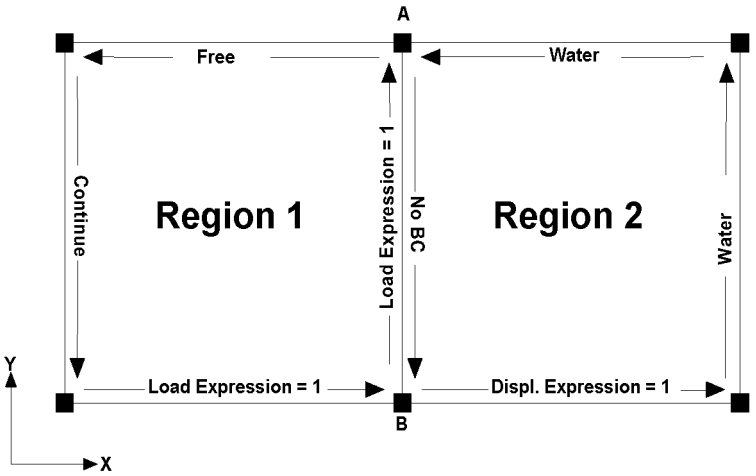
6. Select the point B. From the Boundary Condition drop down select Zero Flux.

7. The remaining segments have now been applied the Zero Flux boundary condition.

9.2.7.3 Important Considerations

The sequence in which regions are drawn can affect how boundary conditions are applied. The methodology for applying boundary conditions also allows for reasonable variety in how numerical models are constructed. The following items should be considered, however, when implementing boundary conditions in the software package.

1. In 2D, Plan, Axisymmetric, and 3D models only a single segment Boundary Condition can be applied to any region line segment. If the model contains multiple regions any segment that is on 2 regions can only have a boundary condition set for the segment on one of the regions. Consider the diagram below, Region 1 and Region 2 are adjacent and both contain the segment AB. If the Expression boundary condition is set at point B (from B to A) on Region 1 then the boundary condition set at point A (from A to B) on Region 2 should be specified as No BC. (A Continue condition would also be acceptable in this case in 2D, but the No BC condition will improve the solution).



2. 3D models segment boundary conditions defined on a surface are interpreted as extruding up only to the next surface. It is important to make this distinction from the way boundary conditions are applied around a region on a single surface.

3. In 3D models different segment boundary conditions can be applied to a single region on multiple surfaces. For example, suppose Region 1 has been defined consisting of the points A, B, C, and D in the counter-clockwise direction. A Zero Flux boundary condition can be defined for the segment BC on Surface 1 and a Head Expression boundary condition can be defined for the segment BC on Surface 2.

4. In 3D models segment boundary conditions for any region cannot be defined on the uppermost surface. There is no layer above the uppermost surface for boundary conditions to be applied to.

9.2.7.4 Copy Boundary Conditions (3D Only)

The copy boundary conditions dialog may be reached by pressing the button on the boundary conditions dialog when the user is editing a 3-D model. This copy function only applies to sidewall boundary conditions, not surface boundary conditions. It is provided because sidewall boundary conditions are only applied to one layer of a model. For example, if the user applies sidewall boundary condition at surface one of a

three-surface model, the boundary condition will extrude up to surface two and apply between surfaces one and two. If the user wishes the boundary condition to extrude up to surface three then the user must reapply the boundary condition on the region at surface two.

9.2.7.5 Feature Boundary Conditions Dialog

To define boundary conditions for a feature, select the feature from the drawing space and click on the Boundary Condition button or select Model > Boundaries from the menu. The feature number is displayed at the top of the dialog.

Feature boundary conditions are applied in the same manner as region boundary conditions.

9.2.7.6 Boundary Condition Types

The following boundary conditions are available to be applied over line segments or at specific node points. There are two tabs on the boundary conditions dialog entitled Segment Boundary Conditions and Point Boundary Conditions. Segment Boundary Conditions are turned on at a node point and continue to apply to all line segments which follow the current node point until the boundary condition is turned off or changed. Which node points follow the currently selected node point is determined by the order in which the node points were drawn (clockwise or counter-clockwise).

Point Boundary Conditions apply to the node points beginning at the current node and continuing around the shape until they are changed or turned off.

The following boundary conditions are available:

- **Continue:**

  A Continue boundary condition indicates the continuation of the previously defined boundary condition over the current segment. This is the default condition for all points on a region shape except the first point.

- **No BC:**

  The No BC boundary condition nullifies the effect of any previously assigned boundary condition. Its primary use is to avoid the situation where there may be duplicate boundary conditions described on an internal boundary separating two regions. In the description of a 3D model the solver is particularly sensitive to duplicate boundary conditions being assigned to the same boundary; even if the internal boundary conditions are exactly the same. Even assignment of a zero flux boundary condition on adjoining internal boundaries will cause an error. The error may be avoided by specifying a No BC boundary condition on the particular internal line segment(s) of one of the regions.

- **Free:**

  A free boundary is able to deform unrestricted in any direction.

- **Fixed:**

  A fixed boundary cannot deform in the direction defined. The soil displacement will be zero along the segment following the point to which the boundary condition is defined.

- **Fixed X:**

  This boundary condition fixes all deformations in the x direction.

- **Fixed Y:**

This boundary condition fixes all deformations in the y direction.

- **Fixed Z:**

  This boundary condition fixes all deformations in the z direction.

- **Displacement Expression:**

  A displacement expression is used to define the magnitude of movement at a boundary in a given direction. For example, the magnitude of movement at a point on the face of a dam may be known from a slope indicator device as 5mm in the X direction. Therefore the displacement expression would be a constant of 0.005m.

- **Displacement Expression X:**

  This boundary condition defines a specific displacement in the x direction. This displacement may be defined in terms of a constant or some kind of mathematical expression.

- **Displacement Expression Y:**

  This boundary condition defines a specific displacement in the y direction. This displacement may be defined in terms of a constant or some kind of mathematical expression.

- **Displacement Expression Z:**

  This boundary condition defines a specific displacement in the z direction. This displacement may be defined in terms of a constant or some kind of mathematical expression.

- **Load Expression**

  To define a stress at a boundary a load expression must be given. It may be defined as a constant value or as an equation. The load expression is entered in the stress units selected (kPa or psf). The sign convention used for load boundary conditions is consistent with the sign convention defined in the Boundary Conditions Coordinate System section.

  For example, specifying a load of a constant -1000 kPa on a horizontal boundary representing the ground surface will cause the boundary to deform in the negative X direction and result in a compressive stress in the soil.

  Load expressions are created similar to displacement expressions.

- **Load Expression X:**

  This boundary condition defines a specific load in the x direction. This load may be defined in terms of a constant or some kind of mathematical expression.

- **Load Expression Y:**

  This boundary condition defines a specific load in the y direction. This load may be defined in terms of a

constant or some kind of mathematical expression.

- **Load Expression Z:**

This boundary condition defines a specific load in the z direction. This load may be defined in terms of a constant or some kind of mathematical expression.

- **Water:**

A water load boundary condition is applied as a hydrostatic stress; therefore once it is selected for a direction it will automatically apply for all other direction(s). The water load may be specified as a constant or as an expression in terms of other variables.

Tip! See the SVSOLID Theory Manual for more details on how a water boundary condition is interpreted by the solver.

- **Using Equations as Boundary Condition Expressions:**

Free-form equations can be specified as boundary conditions for a Load Expression or Displacement Expression boundary condition. The equations can be written it terms of any of the variables listed in the variables table in Appendix B. The equations may also include IF...THEN...ELSE expressions.

Tip! If statements will be of the form If expression else expression then**.** The THEN or ELSE expression may contain nested IF...THEN...ELSE expressions. Each ELSE will bind to the nearest IF

For example, if the displacement is to vary by length along a boundary from X = 0m to X = 100m. If the displacement is to be a constant 3mm over the first 10m and then be dependant on the X position after the first 10m the equation could be written as:

if X <= 10 then 0.03 else 0.03-0.65(X-10)

Further variety which may be included as boundary conditions may be found in the Expressions section of this manual.

- **Using Spring Equations as Boundary Condition Expressions:**

When considering a spring boundary the force exerted on a boundary is proportional to the displacement at that boundary.

F = ku where k is the spring constant

Entering a spring equation as a Load Expression or a Displacement Expression can create a spring boundary condition. In the Expression field for a Load Expression enter –800*u. Conversely, in the expression field for a Displacement Expression enter sx/800. The 800 is the spring constant, k.

Tip! Refer to the SVSOLID Verification Manual for an example using spring boundary conditions. Also see models Spring1 and Spring2 included with the SVSOLID database.

9.2.7.7 Boundary Name

Boundary Names are given to boundary segments to distinguish them for plotting and output. The boundary name allows the reporting of flux and climate information across the boundary series. If plots and output are anticipated for a given boundary, be sure to provide a descriptive Boundary Name. Refer to the Plot Manager - Boundary Flux tab section of this manual for more details.

A boundary name is defined at a specific boundary coordinate. The boundary name applies to the region segment following this coordinate and continues to apply to subsequent segments until another boundary name is specified. Whenever a new boundary condition is applied, a default boundary name is automatically generated. The Boundary Name can be edited by selecting the desired coordinate on the Boundary Conditions dialog, then by entering a name in the Boundary Name field below it.

Note that Boundary Names cannot be applied if the Boundary Condition type is set as Continue. This indicates that the previous Boundary Name applies. The exception to this rule occurs if a model is Coupled. In this case a given coordinate may be Continue in one software package, but be a different boundary condition in the other software package.

9.2.7.8 Boundary Conditions Coordinate System

Boundary conditions applied at the edges of a region specify the mass movement in or out of a region. Each boundary condition implies a unique convention described below.

Head Expression: Head boundary conditions are always expressed as an elevation in terms of a y-coordinate in 2D problems and a z-coordinate in 3D problems. There is no directional distinction as head values are specified in absolute coordinate terms. Head elevations are specified according to the current global coordinate system and units specified.

Normal Flux: Positive value of flux are always taken as entering a region and negative values are always taken as exiting a region. This convention is maintained irregardless of the direction in which a region is drawn (i.e., clockwise or counter-clockwise).

X, Y, or Z-Flux: Positive flux values are always taken as entering a region and negative values are always taken as exiting a region. This convention is maintained irregardless of the direction in which a region is drawn (i.e., clockwise or counter-clockwise).

9.2.8 Soils

This section describes the creation of soils in SVSOLID. In 2D, Plan, and Axisymmetric problems, each region must contain a soil. A soil is assigned to a region by choosing its Soil Name in the 2D Regions dialog or the Region Properties dialog. In 3D the problem consists of region-layer sections. Each of these sections can have a different soil assigned to it or it can be left as void. The Region Soils dialog is where the soils are assigned. A database of soils from all projects and problem is maintained and soils can be imported from one problem to another.

9.2.8.1 Soils Manager

The Soils Manager dialog list all soils which are currently included in the model. It is not a requirement that soils listed in the Soils Manager are assigned to any particular soil region. This design allows certain amount of flexibility in which soils are assigned to particular soil regions. The last column displayed in the list of soils displays to how many regions the current soil is applied.

In the previous version of the software all the soils were stored in the working database. In the latest version

of the software, soils information is stored in each individual XML file located on the hard drive. In order to maintain consistency between the old and new versions, the import of soil properties from anywhere else in the project is still provided.

- **New...**
  The purpose of this command is to generate a new soil record. The user is then required to provide a unique Soil Name.

- **Delete**
  Select the soil and press Delete button. The soil will be deleted from the Soils Manager. The references to that soil will be removed from any region to which the soil has been applied.

- **Properties...**
  Clicking the Properties... button will bring up the Soil Properties dialog. The Soil Properties dialog will display a detailed list of the soil properties relevant for the particular material.

The Soils Manager dialog will remain open while the Soil Properties dialog is open. Double-click on soils in the Soils Manager to toggle the soil that is displayed in the Soil Properties dialog.

- **Import...**
  The Import... but then scans the current modeling directory structure and extracts a list of all slow properties contained in all XML files. The user may then select soil that they wish to import into the current model from this list.

  Further details may be found under the help for the Import dialog.

9.2.8.1.1 Import

The Soils Database contains all the soils present in all projects and problems in the current SVSolid_Data_F.mdb file. To load a soil to the current problem, select it from the list and click Load. SVSOLID will generate a copy of the soil and store it under the current project and problem with a different Soil Name.

The user may reduce the number of displayed soils by selecting a project he were a bottled it a combo boxes at the top of the dialog. The displayed list of soils is that restricted to only display soils within that project or model. the soils in Port dialog will only display soils which have information relevant to the current model. For example, soils which have stress/deformation information (SVSOLID) will not be listed when importing soils in SVFLUX.

It should be noted that the software scans all model folders at the time the Import button is pressed. If the user has a large project folder it is reasonable to expect a slight delay in loading of the soils import dialog.

9.2.8.2 Pore-Water Pressure Tab

The Pore-water Pressure tab is used to select options pertaining to the parameters to be used for each soil. This tab is only available if the Consider PWP option has been selected on the Settings dialog.

- **Model Analysis Option**
  Selecting to use effective stress parameters will mean that effective stress parameters will be used in calculations pertaining to regions that contain the current soil only. Alternatively, selecting to use total stress parameters for a soil will use parameters that neglect pore-water pressure for calculations involving the current soil. SVSOLID will solve a problem with soils using both options at the same time; one soil using effective stress parameters and an adjacent soil using total stress parameters for example.

- **Change in PWP Calculation**
  This option does not affect the calculation of stresses by the solver, it only determines the way in which the change in pore-water pressure will be calculated for output based on the final stress conditions. The Use Total Stress Parameters option must be selected to enable the Change in PWP Calculation option

  Drained Option
  Drained conditions mean that the change in pore-water pressures will be zero. The drained option is the only option if effective stress parameters are used.

  Undrained Option
  For undrained conditions the change in pore-water pressure is estimated using the Skempton A and B Coefficients. Each coefficient may be defined as either a constant or a function (See Function Manager). Coefficient Functions are defined in the function manager. Select the FunctionID from the drop down to apply it to the current soil. To view the selected function click View. The undrained option is only available if total stress parameters are used for the current soil.

9.2.8.3 Body Load Tab

Enter the vertical body load to simulate the weight of soil. Use the horizontal body load to simulate earthquake loading or other horizontal stresses. Note that the body load parameters follow the standard SVSOLID sign convention; therefore a negative vertical body load will act down.

The body load is most often used in the calculation of initial stresses for an analysis. For example, an initial analysis may be performed using the linear elastic model, applying fixed body conditions and a body load. Insitu stress conditions will then be calculated and may be used as a starting point for a second run applying additional external stresses.

9.2.8.4 Soil Model Types

This section details the soil models available for use in SVSolid.

9.2.8.4.1 Linear Elastic Model

Enter the parameters required for the Linear Elastic model here. The units for each parameter are given to the right of the field. For a more detailed description of the parameters see the Soil Models section of the Theory Manual.

- **Elastic Parameters Option**
  Elastic parameters can be specified in terms of Young's Modulus and Poisson's Ratio or Bulk Modulus and Shear Modulus. The SVSOLID solver will solve the problem in terms of the option selected for any regions containing this soil. Each soil in a problem will be solved individually based on the option selected. For example Soil A and Soil B may use the Young's Modulus option while Soil C uses the Bulk Modulus option.

  Typical values may be seen in the following table.

	Modulus of Elasticity, Es		
Type of Soil	(psi)	(Mpa)	Poisson Ratio
Loose sand	1,500-3,500	10.35-24.15	0.20-0.40
Medium dense sand	2,500-4,000	17.25-27.60	0.25-0.40
Dense sand	5,000-8,000	34.50-55.20	0.30-0.45
Silty sand	1,500-2,500	10.35-17.25	0.20-0.40
Sand and gravel	10,000-25,00	69.00-172.50	0.15-0.35

	0		
Soft clay	600-3,000	4.1-20.7	
Medium clay	3,000-6,000	20.7-41.4	0.20-0.50
Stiff clay	6,000-14,000	41.4-96.6	

Reference: Das, 1999

Material	Poisson_Ratio	Young's Modulus, E (psi x 10^6)
Amphibolite	0.28-0.30	13.6-17.6
Anhydrite	0.30	9.8
Diabase	0.27-0.30	12.6-16.9
Diorite	0.26-0.29	10.9-15.6
Dolomite	0.30	16.0-17.6
Dunite	0.26-0.28	21.6-26.5
Feldspathic Gneiss	0.15-0.20	12.0-17.2
Gabbro	0.27-0.31	12.9-18.4
Granite	0.23-0.27	10.6-12.5
Ice	0.36	1.03
Limestone	0.27-0.30	12.6-15.6
Marble	0.27-0.30	12.6-15.6
Mica Schist	0.15-0.20	11.5-14.7
Obsidian	0.12-0.18	9.4-11.6
Oligoclasite	0.29	11.6-12.3
Quartzite	0.12-0.15	11.9-14.0
Rock Salt	0.25	5.13
Slate	0.15-0.20	11.5-16.3
Aluminum	0.34-0.36	8-11
Steel	0.28-0.29	29

Reference: Lambe and Witman, 1969

	Young's Modulus (psi)	
Soil	Loose	Dense
Screened crushed quartz, fine angular	17,000	30,000
Screened Ottawa sand, fine rounded	26,000	45,000
Ottawa Standard sand, medium, rounded	30,000	52,000
Screened sand, medium, subangular	20,000	35,000
Screened crushed quartz, medium, angular	18,000	27,000
Well graded sand, course, subangular	15,000	28,000

Reference: Lambe and Witman, 1969

- **Initial Void Ratio**

  The initial void ratio, although not used directly by the linear elastic model, is required to be specified for each soil by the SVSOLID solver. It is useful, as the change in void ratio can be determined once the problem is solved. If initial void ratios from the input file are selected to be used on the Settings dialog they will override any constants specified for an individual soil.

- **Ko**
  The coefficient of earth pressure at rest, Ko is used to determine the initial stress conditions if the Ko-Loading option is selected on the Settings dialog. The Ko value may be specified individually or calculated from Poisson's Ratio, n by the equation:

  $$Ko = \nu/(1-\nu)$$

  Use the Relate ν and Ko checkbox to establish this relationship. If Ko is greater than 0.98 then the relationship is no longer valid as Poisson's ratio cannot be greater than 0.495 in SVSOLID.

In some modeling scenarios it may be useful to use a Ko for calculating initial conditions that does not correspond to the Poisson's Ratio used in the stress formulation.

9.2.8.4.2 Anisotropic Linear Elastic Model

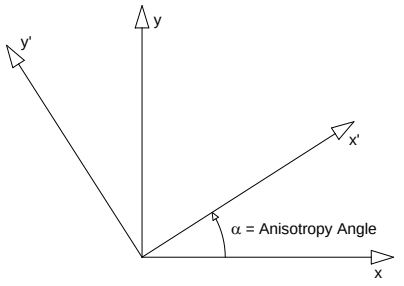
Enter the parameters required for the Anisotropic Linear Elastic model here. The units for each parameter are given to the right of the field. For a more detailed description of the parameters see the Soil Models section of the Theory Manual.

- **Elastic Parameters Option**
  Elastic parameters can be specified in terms of Young's Modulus and Poisson's Ratio or Bulk Modulus and Shear Modulus. The SVSOLID solver will solve the problem in terms of the option selected for any regions containing this soil. Different soil properties may therefore be specified for each region of a problem. Furthermore, each soil region may have a different soil model.

- **Anisotropy**
  Soils in the field are often stratified and as a result, their properties may vary directionally. This directional variation may be simulated in SVSOLID through the anisotropy parameters. In particular, an Anisotropy Parameter may be used to account for variation in the X and Y directions while the Anisotropy Angle may be used to specify an inclination of the variation of parameters.

  Anisotropy Parameter
  This parameter is the ratio of horizontal properties to vertical properties.

  Anisotropy Angle
  This is the angle at which the soil stratum is inclined from the horizontal measured from the positive X-axis. The Anisotropy Angle can only be used with a 2D-Plane Strain analysis.



- **Initial Void Ratio**
  The initial void ratio, although not used directly by the anisotropic linear elastic model, is required to be

specified for each soil by the SVSOLID solver. It is used to calculate the change in void ratio. If initial void ratios from the input file are selected to be used on the Settings dialog they will override any constants specified for an individual soil.

- **Ko**
  The coefficient of earth pressure at rest, Ko is used to determine the initial stress conditions if the Ko-Loading option is selected on the Settings dialog. The Ko value may be specified individually or calculated from Poisson's Ratio, n by the equation:

  $$Ko = \nu/(1-\nu)$$

  Use the Relate n and Ko checkbox to establish this relationship. If Ko is greater than 0.98 then the relationship is no longer valid as Poisson's ratio cannot be greater than 0.495 in SVSOLID.

In some modeling scenarios it may be useful to use a Ko for calculating initial conditions that does not correspond to the Poisson's Ratio used in the stress formulation.

9.2.8.4.3 Nonlinear Elastic Model

The parameters required for the Nonlinear Elastic model are entered here. The units for each parameter are given to the right of the field. For a more detailed description of the parameters see the Soil Models section of the Theory Manual.

- **Elastic Parameters Option**
  Elastic parameters can be specified in terms of Young's Modulus and Poisson's Ratio or Bulk Modulus and Shear Modulus. The SVSOLID solver will solve the problem in terms of the option selected for any regions containing this soil. Each soil in a problem will be solved individually based on the option selected. For example Soil A and Soil B may use the Young's Modulus option while Soil C uses the Bulk Modulus option.

- **Ko**
  The coefficient of earth pressure at rest, Ko is used to determine the initial stress conditions if the Ko-Loading option is selected on the Settings dialog. The Ko value may be specified individually or calculated from Poisson's Ratio, n by the equation:

  $$Ko = \nu/(1-\nu)$$

  Use the Relate n and Ko checkbox to establish this relationship. If Ko is greater than 0.98 then the relationship is no longer valid as Poisson's ratio cannot be greater than 0.495 in SVSOLID.

In some modeling scenarios it may be useful to use a Ko for calculating initial conditions that does not correspond to the Poisson's Ratio used in the stress formulation.

- **Initial Void Ratio**
  The initial void ratio, although not used directly by the linear elastic model, is required to be specified for each soil by the SVSOLID solver. It is also useful, as the change in void ratio can be determined once the problem is solved. If initial void ratios from the input file are selected to be used on the Settings dialog they will override any constants specified for an individual soil.

- **Gitirana Equation Parameters**
  The nonlinear elastic model is solved using the equations developed by Gitirana, 2001. The necessary parameters can either be entered manually or calculated from compression test data.

Entering Constant Parameters

1. Lambda, λ: Enter the value directly or enter a compression index, C_c and SVSOLID will calculate λ based on the direct relationship.

2. Preconsolidation Pressure, σ_p: Provide a constant preconsolidation pressure or effective preconsolidation pressure if pore-water pressure is being considered. Note that the preconsolidation pressure may be calculated based on the initial stresses from the input file and an over consolidation ratio, OCR. If this setting has been selected on the Settings dialog it will override the constant specified in this field.

3. Kappa, κ: Enter the value directly or enter the swelling index, Cr and SVSOLID will calculate k based on the direct relationship.

4. Void Ratio at 1 kPa: Click Calculate to get the void ratio at 1 kPa based on the parameters provided. An initial void ratio must also be provided. If imperial units are being used the void ratio at 20.885psf is used (1kPa=20.885psf).

5. Gitirana Parameter, a_{gg}: Determines the sharpness of the transition between the recompression line and the virgin compression line on the compression curve.

Using Compression Test Data

1. Select whether the data is from an oedometer or a triaxial test on the Description tab.

2. Select the test method and compression history.

3. Move to the Laboratory Data tab to enter the data.

4. Enter the compression and rebound data into the table or paste in the data (See Copying and Pasting Data). If oedometer data is used the net normal stress (vertical stress) is converted to a mean stress for analysis. Select Graph Data… to view the oedometer or triaxial data. Select Graph Corrected Data… to view oedometer data corrected to mean stress. The Compression Test combo box is used in order to specify the type of test which will be used in the calculations of mean or vertical stress.

5. Move to the Parameters tab.

6. Enter an Initial Void Ratio

7. Click Fit Compression Data to estimate the Gitirana Equation Compression Parameters from the compression data.

8. Click Fit Rebound Data to estimate the Gitirana Equation Rebound Parameters from the rebound data.

9. The void ratio @ 1 kPa will be calculated automatically from the fitted parameters.

10. Enter a Gitirana Parameter, a_{gg}.

11. Select Graph… to view the laboratory data and the fitted Gitirana curves.

9.2.8.4.4 Hyperbolic Model

Enter the parameters required for the Hyperbolic model here. The units for each parameter are given to the right of the field. For a more detailed description of the parameters see the Soil Models section of the Theory Manual.

- **Elastic Parameters Option**
  Elastic parameters can be specified in terms of Young's Modulus and Poisson's Ratio or Bulk Modulus and Shear Modulus. The SVSOLID solver will solve the problem in terms of the option selected for any regions containing this soil. Each soil in a problem will be solved individually based on the option selected. For example Soil A and Soil B may use the Young's Modulus option while Soil C uses the Bulk Modulus option.

- **Initial Void Ratio**
  The initial void ratio is required to be specified for the Hyperbolic model. If initial void ratios from the input file are selected to be used on the Settings dialog they will override any constants specified for an individual soil.

- **Ko**
  The coefficient of earth pressure at rest, Ko is used to determine the initial stress conditions if the Ko-Loading option is selected on the Settings dialog. The Ko value may be specified individually or calculated from Poisson's Ratio, n by the equation:

  $$Ko = \nu/(1-\nu)$$

  Use the Relate n and Ko checkbox to establish this relationship. If Ko is greater than 0.98 then the relationship is no longer valid as Poisson's ratio cannot be greater than 0.495 in SVSOLID.

In some modeling scenarios it may be useful to use a Ko for calculating initial conditions that does not correspond to the Poisson's Ratio used in the stress formulation.

- **Hyperbolic Equation Parameters**
  Enter the parameters required for the Hyperbolic model. See the SVSOLID Theory Manual for more details on these parameters.

9.2.8.4.5 Unsaturated Model

The unsaturated soil model is useful for modeling heave or settlement of soils caused by changes in void ratio. Void ratio change may be a result of a change in suction or a change in net mean stress. This model when combined with an SVFLUX seepage analysis is an effective way to estimate heave and settlement.

Enter the parameters required for the Unsaturated model on the Parameters tab. The unsaturated model formulation uses 2 moduli of elasticity calculated based on the Poisson's Ratio (n), Swelling Index (Cs), and Volume Change with respect to matric suction (Cm). The moduli are E – the elasticity parameter for the soil with respect to change in net normal stress (or Young's Modulus) and Hms - Elasticity parameter for the soil with respect to change in matric suction. For a more detailed description of the parameters see the Soil Models section of the Theory Manual.

- **Elastic Parameters**
  Enter a value of Poisson's Ratio between 0 and 0.495. The Bulk Modulus option for the elastic parameters is not available for this model unlike the other models. Each soil in a problem will be solved individually based on the option selected. For example Soil A and Soil B may use the Young's Modulus option while

Soil C uses the Bulk Modulus option.

- **Ko**
  The coefficient of earth pressure at rest, Ko is used to determine the initial stress conditions if the Ko-Loading option is selected on the Settings dialog. The Ko value may be specified individually or calculated from Poisson's Ratio, ν by the equation:

  $$Ko = \nu/(1-\nu)$$

  Use the Relate ν and Ko checkbox to establish this relationship. If Ko is greater than 0.98 then the relationship is no longer valid as Poisson's ratio cannot be greater than 0.495 in SVSOLID.

In some modeling scenarios it may be useful to use a Ko for calculating initial conditions that does not correspond to the Poisson's Ratio used in the stress formulation.

- **Void Ratio Parameters**
  The void ratio is defined by specifying parameters that represent an estimation of the 3-dimensional surface shown below. The initial void ratio, Swelling Index, and Volume Change Index with respect to Matric Suction are required as input.

  Use the Graph Void Ratio button to view graphs of void ratio vs. matric suction at a given net mean stress and of void ratio vs. net mean stress at a given matric suction.

When using the unsaturated soil model initial and final pore-water pressure input must be specified on the Settings dialog. Extra solver files will also be generated in this case, see the Analyze section for more details.

9.2.8.4.6 Shear Strength

Shear strength parameters are not used for any calculations in the stress / deformation model but are output along with stresses at every node point in order to be used as the basis for a SVDynamic slope stability analysis.

A data file will be written for input into the SVDynamic slope stability software if these parameters are provided for each soil that is assigned to a region. The variables sx, sy, and sxy will also be written to the file. Note that the above constants do not affect the problem solution in the SVSolid Linear Elastic model.

The cohesion and friction angles are required to plot the local factor of safety. The cohesion and suction friction angle are also required to plot total cohesion when pore-water pressure is considered in the analysis.

9.2.8.5 SoilVision Import

The SoilVision Import feature provides easy import of soils data from the SoilVision Database Software.

Steps For Importing

1. Provide the path to a SoilVision Database (SVSoils_Data_F.mdb, SVSoils_MyData_F.mdb, or SVSoils_Demo_F.mdb)
2. Select the Search Method.
3. Refine the search criteria.
4. Press the Search button. The soils that meet the search criteria will be displayed on the Results tab
5. Select 1 or more soils in the list.
6. Press the Graph button to preview the SWCC and Hydraulic Conductivity curves of the data to be imported.

7. Press the Import button to add the selected soil(s) to the current model.

What data is imported?

The SoilVision database contains a wide variety of soils information including compaction data, compression data, shear strength data, as well as data related to the hydraulic properties for a particular soil. Imported soil properties may specifically include:

Porosity: The porosity of the soil selected in the SoilVision database will be imported. Specifically, the porosity displayed in the Porosity field on the Volume-Mass tab of the Soils form will be imported.

Specific Gravity: The specific gravity of the currently selected soil will be imported if the data is present in the SoilVision database. Importing the specific gravity allows the user to contour volume-mass relationships during the solution process in SVFlux.

SWCC: The laboratory data in terms of volumetric water content versus soil suction will be imported. The gravimetric water content stored in SoilVision will be converted to volumetric water content assuming zero volume change during the tempe cell test. Appropriate unit conversions to ensure data is compatible with the units selected for the current model will be performed during the import process.

Note: the current import routine only supports importing of the drying soil-water characteristic curve.

ksat: If a Laboratory ksat value is present for the current soil then it will be imported. Appropriate unit conversions to ensure data is compatible with the units selected for the current model will be performed during the import process.

kunsat: If the Laboratory Drying Kunsat data is present for the currently selected soil then it will be imported. This data, if present, would be displayed in the Unsaturated Permeability form in SoilVision. Appropriate unit conversions to ensure data is compatible with the units selected for the current model will be performed during the import process.

Database Path

By pressing the browse button the user may specify the path to a valid SoilVision database file. (default c:\svs\soilvision\data) Only the most recent SoilVision database files are supported which specifically include databases for version 4.x of the SoilVision software. The valid databases are tagged with the letter "F" at the end of their name. Valid filenames include one of the following files:

SVSoils_Data_F.mdb: This database file typically needs a SoilVision database distributed with our software. It contains soil-water characteristic curve data on over 6000 soils. Also included in this database are over 2500 laboratory measured saturated hydraulic conductivity values as well as over 600 measured unsaturated hydraulic conductivity curves.

SVSoils_Demo_F.mdb: While it is possible to import soils from the demo database is not recommended. The demo database is distributed containing fictitious soils information whose primary purpose is to demonstrate the features of the SoilVision software.

SVSoils_MyData_F.mdb: The "MyData" database is distributed with the SoilVision product as a blank database to which the user can add their own soils data. If the user has

used the SoilVision product to build up their own database then the desired data is likely to be contained in this database.

Default Search Criteria

In addition to the Search Method explained below, the Search will only display soils that have SWCC data and Volume-Mass parameters calculated.

Search Method

Valid search methods include searching for soils by texture, grain size properties, or a specific soil indicator such as the soil name or soil index. Further information related to searching by each method may be found in the table below.

Texture (USDA): In this search method the user searches for soils based on their United States Department of Agriculture (USDA) classification. The specific divisions between clay, silt, and sand-sized particles which are used by the USDA are outlined SoilVision documentation. The majority of the soils in the SoilVision database were obtained from government-run soil science divisions. therefore there are a high percentage of the soils which include USDA textural classification.

Texture Like: If the user selects to search by this textural classification then they must select a valid USDA texture from the Texture Like combo box. A list of valid USDA textures is provided from which the user may select.

Texture (USCS): The Unified Soil Classification System (USCS) is the primary classification system used by geotechnical engineers in North America. The primary limitation of searching within the SoilVision database using this classification method is that it requires Atterberg limits to properly classify many soils. Atterberg limit information is not present for the majority of the soils in the SoilVision database. It is therefore recommend that this search method only be used with data which has been entered into SoilVision via the user and which has Atterberg Limit data present.

The specific divisions between clay, silt, and sand-sized particles which are used by the USCS classification system are outlined SoilVision documentation.

Texture Like: If the user selects to search by this textural classification then they must select a valid USCS texture from the Texture Like combo box. A list of valid USCS textures is provided from which the user may select.

Grain Size (USDA): Soils within SoilVision may be selected based on their grain-size properties. Using this option the user may import soils which have more than 20% clays, for example. It should be noted that percentages should be entered as decimal values. For example, 30% should be entered as 0.3 on the dialog.

The specific divisions between clay, silt, and sand-sized particles which are used by the USDA classification system are outlined SoilVision documentation.

Grain Size (USCS): Soils within SoilVision may be selected based on their grain-size properties. Using this option the user may import soils which have more than 20% clays, for example. It should be noted that percentages should be entered as decimal values. For example, 30% should be entered as 0.3 on the dialog.

The specific divisions between clay, silt, and sand-sized particles which are used by the USCS classification system are outlined SoilVision

documentation.

Soil Name: The Soil Name is specified at the top of the Soils form within SoilVision database. If part of the Soil Name is selected then all variations of the soil name will be selected for import. For example, if "Silt" is selected then all soils which include the word "Silt" in any part of the Soil Name field will be selected in the search.

Soil Counter: The Soil Counter field is the primary index used by the SoilVision software to unique the identify each soil. The Soil Counter is displayed in the upper right corner of the Soils form within the SoilVision software.

Include Kunsat Data
Clicking the Include Kunsat Data check box will restrict the search to only soils in the database which contain measured unsaturated hydraulic conductivity curve information.

9.2.8.6 Region Soils Dialog

Soils are assigned in 3D problems using the Region Soils dialog. To access the Region Soils dialog click the Region Soils button in the Header of the Workspace or select Model > Soils > Region Soils from the menu.

Using this dialog soils are set by region. The dialog is opened to the region that is in the region selector. Each region will cut through all the layers in a problem creating a separate “block” on each layer. Each block can be assigned a soil or be left as void. The Region Soils dialog lists each layer in the problem and the surfaces that bind it. To assign a soil, select its Soil Name from the drop-down. If the drop-down is left blank the layer will be void over the current region.

9.2.8.7 Function Manager

The function manager displays the Skempton A-Coefficient and B-Coefficient functions defined for the current model. The Function Manager can be accessed by pressing the View button on the PWP tab of any soil model dialog or from the menu, Model > Soils > Soil Function Manager.

- **Creating a Function**
  1. Select the A-Coefficient or B-Coefficient tab.
  2. Click New. A FunctionID for the new function is assigned.
  3. Enter the values in the table to define the function or paste data from another application.

- **Deleting a Function**
  Select the FunctionID from the list and click Delete.

- **Editing the Function Name**
  1. Select the FunctionID from the list and click Edit Name… To display the Edit Function Name dialog.
  2. Provide a new Function Name and press OK.

- **Import From Database**
  SVSOLID maintains a database of functions created in every project and model that are available for import into any individual model. Select Import from the Function Manager to display the Skempton Coefficient Database dialog.

  All the functions available in the current project directory are displayed here. Select the appropriate tab for A and B Skempton Coefficients. Select a function from the list to display the data in the table on the right of the dialog. Click Load to copy the selected function to the current problem.

9.2.9 Reporting

The Model > Reporting menu options control the output which is displayed by the FlexPDE finite element solver. Many finite element packages are created on a "black box" concept by which the user is never allowed to see what is going on in the solver. Almost any type of reporting can be created in the finite element solver and viewed while the solver is solving! This transparent approach of our numerical modeling software allows much greater understanding by the end user as far as what is going on in the numerical model during model solution.

Viewing finite element computational results also allows the user an additional check on model validity. It is possible that a finite element numerical model may be run in which the results look reasonable but the computational results are invalid. An example of this is the computing of 1D coupled surface-flow results. Results can often be obtained which look reasonable but if the user plots water gradients in the y-direction it can be seen that a lack of nodal resolution is producing numerically unstable gradients.

The output from the FlexPDE solver is divided into several types which may be seen in the following sections. In particular the functionality of the i) Plot Manager, ii) the Output Manager, and iii) the Flux Sections are covered.

9.2.9.1 Plot Manager

The Plot Manager controls the specification of all plots and monitors generated and displayed during model solution. The functionality of the Plot Manager has been greatly improved for the release of SVOffice 2006. In particular all plots generated by the FlexPDE solver may be only specified in the Plot Manager. This centralization of plot controls simplifies program operation and allows the user greater control over the visualization of finite element results they want to see.

The foundational principle for the new concept of the Plot Manager is that each line entry represents a single plot to be generated. Multiple plots may be grouped together through the use of the Group function.

Select Model > Plot Manager from the menu to open the Plot Manager dialog.

There are 7 different plot types that can be defined with the Plot Manager that will be presented by the solver. The buttons on the bottom left of each tab on the dialog control the plot type. They are Contour, Elevation, Vector, Surface, Mesh, Report, and History.

There are various tabs on the Plot Manager that allow the addition of specific types of plots. Some tabs are software dependent and will only appear if modeling in that software, while other tabs will be available depending on other model settings, such as Model System and Model Type. Each tab is described in more detail in the following sections.

In some cases, by default, certain plots are generated for the model when the model is created. (These entries may be deleted or modified in the same manner as any other plot)

- **Adding Plots**
  Click the button for the type of plot to add. The Plot Properties dialog will open with the appropriate fields enabled for the selected plot type. Provide the desired information in the fields. Not all fields are required. When the plot definition is completed it will be displayed in the plot manager dialog.

- **Editing Plots**
  Select the plot from the list and double-click or press the Properties button to open the Plot Properties dialog.

- **Deleting Plots**
  Select the plot from the list and press the Delete button to remove it from the model.

- **Multiple Update**
  Click the Multiple Update button to open the Multiple Update dialog.

- **Plot Settings**
  Press the Settings button to open the Plot Settings dialog. The settings on this dialog apply to all plots in the model.

- **Custom Plots**
  Press the Custom Plots button to open the Custom Plots dialog.

- **Add Default Plots**
  Press the Add Default Plots button to open add the default plots to the model. The default plots are those suggested by SoilVision Systems for basic modeling. The plots that are added will depend on the software, model system, model type, and other settings. If default plots are already present a choice will be given to accept or decline addition of new plots. (These entries may be deleted or modified in the same manner as any other plot)

9.2.9.1.1 Plot Types

The plot types available on the various tabs of the Plot Manager are described below:

- **Contour**
  This plot creates a two dimensional contour map of the variable. Contour levels are automatically selected.

- **Elevation**
  The Elevation plot will plot the selected variable over a selected range. The variable on the vertical axis and the distance on the horizontal axis.

  Range
  Required entry. The range consists of a start point and an end point. This will be the range for the horizontal axis on the plot. Be sure that the start point and end point are within the geometry of the model.

  Select Range
  Use the Select Range button to select a range in the CAD Window with the mouse.

  Generate Elevation Text File
  Optional entry. Generates an ASCII text file of the elevation plot data. The file is written to the solution files directory with this format: Title.pg1, where the extension number will increment depending on how many files are being generated for this run. Choose one of the file formats from the Format drop-down box.

The Elevation Text File is useful for importing the data into spreadsheet applications for data manipulation, compilation, and plotting of multiple variables on the same chart.

- **Vector**
  A two dimensional display of directed arrows in which the direction and magnitude of the arrows is controlled by the model gradients. The origin of the arrow is placed at the reference point.

- **Surface**
  A quasi three dimensional surface which displays the value of the variable vertically. A Surface plot is not as meaningful in two-dimensional analysis and it is recommended that this plot be used only in three-dimensional models.

- **Mesh**
  The Mesh plot will display the finite element mesh.

- **Report**
  The report is used to report the value of the selected variable. Multiple items may be reported on the same plot. Select a variable from the list then choose to restrict it to a region or layer if desired.

- **History**
  The history plots are used to report the value of the chosen variable vs. time at a specified point. Multiple points may be plotted on the same axes.

  Points Tab
  Enter the points in the model where the variable is to be reported.

  Generate History Text File
  Optional entry. Generates an ASCII text file of the history plot data. The file is written to the solution files directory with this format: Title.pg1, where the extension number will increment depending on how many files are being generated for this run. Choose one of the file formats from the Format drop-down box.

The History Text File is useful for importing the data into spreadsheet applications for data manipulation, compilation, and plotting of multiple variables on the same chart.

9.2.9.1.2 Plots Tab

The Plot tab lists all currently defined plots in the general Plots category. Plots are low-quality plots used to visualize variables involved in the current finite element analysis. High-quality visualizations may be created by creating an AcuMesh DAT file and opening the file in AcuMesh. The DAT file may be created using the Output Manager.

On this tab the plots may be of the type Contour, Elevation, Vector, Surface, or Mesh. These plot types are described in more detail in the previous Plot Types section.

9.2.9.1.3 Points Tab

The Points tab is for the creation of plots which report variable values at a point within the model geometry. Reports or History plots may be created.

Reports allow the reporting of a particular value at a specific point. The value presented in the report is always the value at the most recent stage or time-step at which a value is requested.

History plots allow the creation of a graph of a particular value as a function of time. These types of plots are particularly useful in the analysis of transient models where model variables are changing with time.

The specific location at which plot coordinates the model variables are reported may be specified using the CAD control. Any variable involved in the current analysis may be reported or plotted. The software will provide a warning if a variable cannot be plotted due to various model settings.

The specifics of the properties for each report or history plot may be found in the Plot Properties Dialog section.

9.2.9.1.4 Area/Volume Tab

On the Area/Volume tab a report or history plot is used to display the volume of the model, and/or the area of the model, the volume of water, as well as the frozen and unfrozen water volumes. Multiple items may be reported on the same plot.

9.2.9.1.5 Flux Sections Tab

On the Flux Sections tab a report or history plot is used to display the flow across the chosen flux section. Multiple items may be reported on the same plot. A Flux Section must first be defined before any flux section plots can be defined. See the Flux Reporting section of this manual.

On the Plot Properties tab these settings are of interest:

- **Restrict Report to Layer**
  This option is available in 3D only. Choose a Layer to report the flow through. 3D extruded flux sections default to reporting the flow across all layers.

- **Restrict Report to Region**
  Extruded flux sections report the flux over all regions that they intersect by default. To report only for a specific region choose it from the drop-down. In 3D if the flux section is restricted to a region it must also be restricted to a Layer.

9.2.9.1.6 Boundary Flux Tab

On the Boundary Flux tab a report or history plot is used to display the flow across the chosen boundary. Multiple items may be reported on the same plot. A Boundary Flux plot requires a Boundary Name to be specified for a region segment or series of segments. Boundary Names are set on the Boundary Conditions dialog.

On the Plot Properties dialog the desired Boundary Name can be chosen from the Boundary drop-down. The various components of flow can be selected from the Variable list. The variables can be chosen in either Volume per time units ("Flow") or Volume units ("Cumulative Flow").

Plots of the same units can be shown in the same window by adding them to the same Group on the Output Options tab.

9.2.9.1.7 Surface Flux Tab

On the Surface Flux tab a report or history plot is used to display the flow across the chosen surface. Multiple items may be reported on the same plot.

9.2.9.1.8 Review Boundary

On the Review Boundary tab a report or history plot is used to display the exit point of the water table on the chosen boundary. Multiple items may be reported on the same plot. A Review Boundary plot requires a review Boundary, and subsequently a Boundary Name to be specified for a region segment or series of segments. Review boundary conditions are set on the Boundary Conditions dialog.

On the Plot Properties dialog the desired Boundary Name can be chosen from the Boundary drop-down.

9.2.9.1.9 Climate Tab

On the Climate tab a report or history plot is used to display the various variables associated with a climate boundary condition. Multiple items may be reported on the same plot. A Climate plot requires a Climate boundary condition, and subsequently a Boundary Name to be specified for a region segment or series of segments.

Climate boundary conditions are set on the Boundary Conditions dialog. When a climate boundary condition is assigned, history plot entries for the most common variables, such as precipitation, runoff, potential evaporation, actual evaporation, and boundary flux, will be added by default. These plots can be modified or deleted as any other plots can, as well, new plots can be added.

On the Plot Properties dialog the desired Boundary Name can be chosen from the Boundary drop-down. Various climate related variables are available in the variable drop-down.

9.2.9.1.10 Global Climate Tab

On the Global Climate tab a report or history plot is used to display the various variables that are not associated with a climate boundary condition, but that are global to the model if evaporative boundary conditions are applied. Multiple items may be reported on the same plot. A Global Climate plot requires at least 1 Climate boundary condition to be applied.

Climate boundary conditions are set on the Boundary Conditions dialog. When a climate boundary condition is assigned, history plot entries for the most common variables, such as precipitation, runoff, potential evaporation, actual evaporation, and boundary flux, will be added by default. These plots can be modified or deleted as any other plots can, as well, new plots can be added.

On the Plot Properties dialog various climate related variables are available in the variable drop-down.

9.2.9.1.11 Other Tab

The Other tab lists plots that are generated automatically on model creation and are generally unique compared to the entries on the other tabs. For example, an entry for Model Properties is listed. This entry will cause the solver to display general information about the model in a report window. This report can be turned off by un-checking the PLOT and MONITOR options on the Output tab of the Plot Properties dialog.

9.2.9.1.12 Plot Properties Dialog

Using the Plot Properties dialog plot names, variables, time intervals, zooming, and other plot modifiers can be defined. Depending on the type of plot chosen and other model settings such as system and type, different tabs and fields will be available.

Refer to the following sections for more details on the required information for each tab.

9.2.9.1.12.1 Description Tab

- **Title**
  The title will be displayed as the plot window title in the solver. If no title is provided the solver will display the variable as the title.

- **Variable**
  The Variable drop down provides a selection of the variables available for each type of plot. The drop-down lists the units and a description of each variable. Select the variable to plot. Most plot types require the entry of a variable. Certain variables listed may not be available for the current model due to model settings such as system or type, or if certain soil information has not been provided, for example.

- **Restrict to Region**
  The Restrict to Region drop down will restrict the plot to the region that is selected. The variable will only be plotted over this region in the solver window.

- **Restrict to Layer**
  The Restrict to Layer drop down will restrict the plot to the layer that is selected. The variable will only be plotted on this layer. (Available in 3D only)

- **Display Limits**
  The minimum and maximum display limits will cause the graph or report to only display values in this range. Take caution when using these options as the actual values calculated may fall outside this range. This feature is useful for examining a certain value range in more detail that may be overshadowed by spikes in the data.

9.2.9.1.12.2 Range Tab

The Range tab is specific the the Elevation plot type. On the Range tab the start and end coordinates over which a value is to be plotted can be specified. These values can either be entered manually or selected in the Workspace using the mouse.

In 1D models, the option to set the range to extents of the geometry is available by pressing the Entire Range button.

9.2.9.1.12.3 Points Tab

The Points tab allows the specification of points within the model for which model variables may be reported. The Points tab becomes available when defining plots on the Points tab. An unlimited number of points may be specified as either coordinates which are typed in using the keyboard or selected using the mouse on the CAD canvas. Pressing the Select Points On Canvas button will allow the user to click directly on the canvas in order to specify reporting locations. All values specified will be reported on the same plot.

The Delete, Delete All, Insert Point, and Paste Points function are operations which may be performed on the list of points specified in the points list control.

9.2.9.1.12.4 Projection Tab

The Projection tab is available for 3D plots. For individual plot types 1 or more of the projections options will be available.

- **Plane Option**
  Set the 2D plane on which to plot the variable. Select a coordinate direction (X, Y, or Z) and specify a coordinate value. For example, a X = 30 specification will display the variable in the YZ-plane cut through X = 30.

- **Surface Option**
  This option will display the chosen variable's value over the selected surface projected onto the XY-plane.

- **Equation Option**
  Provide an equation for the plot surface in terms of the coordinate variables and solver functions.

- **3D Option**
  Available for mesh plots. A 3D mesh plot will be generated.

Use a feature at the same coordinate plane as specified for a 3D plot to improve the plot resolution. Solution mesh element edges are forced to features; thus a cleaner plot can be generated as well.

9.2.9.1.12.5 Zoom Tab

Use the Zoom feature to focus the plot on a certain area. Supply a Zoom Origin and Zoom Window dimensions. Use the Select Zoom button to select an XY-plane plane (or RZ-plane in Axisymmetric) zoom area in the CAD Window with the mouse.

9.2.9.1.12.6 Update Method Tab

- **Update Option**
  The plot output can be updated by either time or the solver cycle.

- **Time Steps**
  The Start, Increment, and End plot times can be different than the model time, which is provided for reference. Use the arrow to quickly put the Model Time values in the Plot Time fields. Only the Start time for the plot is required. If this is the case the solver will only report the plot at the specified time.

- **Cycle**
  Provide the cycle interval for updating the plot. This option is useful in examining the model when the time-steps are very small to determine if the model is achieving stability.

9.2.9.1.12.7 Output Options Tab

- **Output Options**
  If PLOT is selected the plot will be displayed while the solver is running and remain open when the solution is obtained. It will also be stored in the .PG5 file generated by the solver.

  If MONITOR is selected the plot will be available while the model is running, but not after the run is completed and it will not be written to the .PG5 file.

- **.txt File**
  Some plots can have the plot data output to a text file for further study or import into various other application. Select the Write To .txt File box to have the solver generate the file. A number of comma-separated variable orders can be chosen using the File Format drop-down.

  Select the Merge Time Steps To Single .txt File option to output data for all stages or time steps to a single .txt file.

- **Display Group**
  The Group option provides the ability to group various graphs of the same unit type on the same plot window. The Group drop-down box will initially be blank. Once one group name has been provided it will be available for other plots in the model.

9.2.9.1.13 Multiple Update

The Multiple Update dialog allows updating of multiple plot properties at one time. The options set in the Multiple Update dialog apply to the plots currently selected when the Multiple Update dialog is opened.

Update Method: This tab sets the time steps or cycle when the plot will be refreshed for the selected plots.

Output Options: This group box allows the user to set the selected plots to either type PLOT or MONITOR

or both.

Display Group: This group allows the grouping of individual plots onto the same single plot. This function is useful if similar values are being generated which are more easily visualized when combined on a single graph. An example of this might be combining the history of water volume integrals for several regions on a single graph.

9.2.9.1.14 Plot Settings

The settings included in this dialog will apply to all relevant plots specified for a model. Access this dialog by pressing the Settings button on the Plots dialog

Press Reset to restore the default settings.

The following descriptions relate to switches used to allow control over the FlexPDE solver plot output. Description of these switches has been taken from the user's manual of FlexPDE. Please see the documentation distributed with FlexPDE for further explanation regarding the use of these parameters.

Color Tab
These plot settings relate to setting the colors of plots generated by FlexPDE.

BLACK default: Off
Draw all graphic output in black only.

GRAY default: Off
Draws all plots with a gray scale instead of the default color palette.

PAINTED default: Off
Draw color-filled contour plots. Plots can be painted individually by selecting PAINT in the plot modifiers.

PAINTREGIONS default: Off
Sets PAINTGRID, but selects a different coloring scheme. Colors represent logical regions in 2D, or logical (region,layer) compartments in 3D, instead of distinct material parameters.

THERMAL_COLORS default: On
Sets the order of colors used in labeling plots. ON puts red is at the top (hot). OFF puts red at the bottom (lowest spectral color).

Display Tab
The settings on this tab relate to the general display settings of FlexPDE

ALIAS (coord) = "name" default: Coordinate name
Defines an alternate label for the plot axes.

FONT default: 2
Font=1 selects sans-serif font. Font=2 selects serif font.

TEXTSIZE default: 35
Controls size of text on plot output. Value is number of lines per page, so larger numbers mean smaller text. Previous versions used 30.

FEATUREPLOT default: Off
If this selector is ON, FEATURE boundaries will be plotted in gray. This was the default behavior in versions prior to 3.10b.

NOMINMAX default: Off
Deletes "o" and "x" marks at min and max values on all contour plots.

NOTAGS default: Off
Suppresses level identifying tags on all contour and elevation plots.

NOTIPS default: Off
Plot arrows in vector plots without arrowheads. Useful for bi-directional stress plots.

Resolution Tab

The resolution tab generally relates to the amount of detail displayed in plots generated by FlexPDE.

CONTOURS default: 15
Target number of contour levels. Contours are selected to give "nice" numbers, and the number of contours may not be exactly as specified here.

LOGLIMIT default: 15
The range of data in logarithmic plots is limited to LOGLIMIT decades below the maximum data value. This is a global control which may be overridden by the local LOG(number) qualifier on the plot command.

CONTOURGRID default: 51
Resolution specification for contour plots. Actual computation cell sizes will be used unless they exceed the size implied by this resolution.

ELEVATIONGRID default: 401
Elevation plot grid size used by From..To elevation plots. Elevations on boundaries ignore this number and use the actual mesh points.

SURFACEGRID default: 51
Selects the minimum resolution for Surface plots.

VECTORGRID default: 31
Sets minimum resolution of Vector plots.

Magnification Factor default = 1
This setting is available in SVSolid and can be applied to plots of deformed mesh.

Surface Plot Tab

This tab refers to settings related to surface plots generated by FlexPDE.

VIEWPOINT (x, y, angle) default: negative X&Y, 30
Defines default viewpoint for SURFACE plots. Angle is in degrees. (In 3D, this specifies a position in the cut plane)

VIEWPOINTANGLE default: 30 degrees
Defines the default viewing perspective inclination of surface plots.

Other Tab

Other miscellaneous FlexPDE plot settings

HARDMONITOR default: Off
Causes MONITORS to be written to the hardcopy (.pg5) file.

PRINTMERGE default: Off
Send all stages times of each EXPORT statement to a single file. By default, EXPORTS create a separate

file for each time or stage. Individual EXPORTS can be controlled by plot modifiers. NOT AVAILABLE IN SVOFFICE 2006, use the Merge Time Steps To Single .txt File option on the Plot Properties dialog.

AUTOHIST default: On
Causes history plots to be updated when any other plot is drawn.

MERGE default: On
Allows merging of low-error mesh cells. Only cells which have previously been split can be merged.

PLOTINTEGRATE default: On
Integrate all spatial plots. Default is volume and surface integrals, using 2*pi*r weighting in cylindrical geometry. Histories are not automatically integrated, and must be explicitly integrated.

Reset Button
The reset button sets all settings on the plot dialog to the factory default settings. Any user-made adjustments will be lost.

9.2.9.1.15 Custom Plots

Use the Custom Plots dialog to add any desired custom plot specification or to quickly add plots by cutting and pasting from a previously generated .pde file.

Access the Custom Plots dialog by clicking the Custom button on the Plot Manager dialog.

Enter the desired plot specification in the appropriate solver file format then check the PLOT or MONITOR box.

9.2.9.2 Output Files

Output Files are defined similar to the way plots are defined. The Output Files dialog specifies all file types in which finite element information is written out from the solver during a finite element analysis. All output files are written to the solution files directory adjacent to the <ProjectID>_<Model Name>.pde file.

9.2.9.2.1 Output Manager Dialog

Select Model > Output Manager from the menu to open the Output Manager dialog.

There are a number of different output types that can be defined with the SVSOLID Output Manager that will be written by the solver. The buttons on the bottom left of the dialog control the output type. Sequentially they are Table, Transfer, and AcuMesh.

- **Adding Output Files**
  Click the button for the type of output to add. The Output File Properties dialog will open with the appropriate fields enabled for the selected output type. Provide the desired information in the fields. Not all fields are required. When the output file definition is completed it will be displayed in the output manager dialog.

- **Editing Output Files**
  Select the output file from the list and double-click or press the Properties button to open the Output File Properties dialog.

- **Deleting Output files**
  Select the output file from the list and press the Delete button to remove it from the model.

9.2.9.2.2 Output File Properties Dialog

Using the Output File Properties dialog output file names, variables, time intervals, zooming, and other output file modifiers can be defined. Depending on the type of output file chosen, the model system, model type, and other settings, different tabs and fields will be available.

9.2.9.2.2.1 Description Tab

- **File Name**
  All output definitions require a file name. The file that will be written out will be the name provided followed by the extension for the output file type.

- **Variables**
  Single or multiple variables can be included in the same output file. Enter the variables using a comma to separate them.

- **Variable List**
  Select the variables from the list and then press the Add Selection button to add the selected variables to the Variables field. Hold the Shift or Ctrl keys to select multiple variables with the mouse.

- **Restrict to Region**
  The Restrict to Region drop down will restrict the output to the region that is selected. The variable will only be output over this region. (Only available for Table file type)

In transient models a file will be written for each time step. This can quickly fill up hard drive space.

9.2.9.2.2.2 Update Method Tab

- **Update Option**
  The output file data can be updated by either time or the solver cycle.

- **Time Steps**
  The Start, Increment, and End times can be different than the model time, which is provided for reference. Use the arrow to quickly put the Model Time values in the Plot Time fields. Only the Start time for the output file is required. If this is the case the solver will only report the plot at the specified time.

Setting the output file Start time to the model end time will cause the output to only be written at the end of the solution. This will save disk space and allow the solution to be completed faster.

- **Cycle**
  Provide the cycle interval for updating the output file.

9.2.9.2.2.3 Output Options Tab

- **Write File**
  If Write File is selected the output file will be written out by the solver.

9.2.9.2.2.4 Grid Lines Tab

If a Table output file is being specified this tab will be available. Enter the number of grid lines in each direction to output data on.

9.2.9.2.3 Output File Types

The output file types may be written out by the FlexPDE finite element solver at any point in the analysis. The output file types typically contain information over the entire finite element domain. Certain options allow restriction of this output. The output generated from the Output Manager is typically read into AcuMesh for advanced visualization or used as initial conditions for subsequent analysis.

- **AcuMesh**
  Use AcuMesh to write variables to a file that is readable by the AcuMesh software. To open the file in AcuMesh, use the Send To AcuMesh option from the Solve menu once FlexPDE has completed the analysis. Any number of current model variables may be written to the .DAT file.

  Multiple time steps in a transient analysis can be recorded in this file format. It should therefore be noted that for large 3D analysis this file can grow to be quite large. In a transient analysis it is not recommended that more than approximately 20 time steps be written out to this file unless the mesh is relatively simple.

- **Table**
  The Table file format writes variables interpolated on a rectangular grid to a text file.

  It should be noted that a table file contains defined variable values at the intersection points of a rectangular grid. This method introduces two interpolations of finite element data; i) the first one when the .TBL file is exported, and ii) the second interpolation when the imported table values are mapped onto the current finite element grid. Due to these potential sources of errors it is recommended that end users make use of the transfer file (.TRN) whenever possible.

  TABLE data are interpolated with linear, bilinear or trilinear interpolation on the specified data grid.

  Each table file can only hold one time step in a transient analysis. In a transient analysis, the output will be written to a file "<model>_<sequence>.tbl" where each time step or stage will create a separate file.

  The Gridlines tab allows the user to set the number of grid lines on which the data will be exported. It is only possible to export values on even intervals in the x, y, or z direction using a table file.

- **Transfer**
  Use the Transfer plots to write variables to a text file of .TRN format. This method of data transfer between FlexPDE models retains the full accuracy of the computation, without the error introduced by the rectangular mesh of the TABLE function (.TBL files). The exported mesh is the actual computational mesh so all material interfaces are preserved.

  Each transfer file can only hold one time step in a transient analysis. In a transient analysis, the output will be written to a file "<model>_<sequence>.trn" where each time step or stage will create a separate file.

  The primary use of transfer files is to export values of a certain analysis for later import as initial conditions for a subsequent analysis. Care should be taken to export only needed variables as transfer files can become quite large if a fine mesh spacing is used in the analysis.

9.2.9.2.4 Output Settings Dialog

The settings included in this dialog will apply to all relevant output files specified for a model. Access this dialog by pressing the Settings button on the Output Manager dialog.

Press Reset to restore the default settings.

The following descriptions relate to switches used to allow control over the FlexPDE solver output files. Description of these switches has been taken from the user's manual of FlexPDE version 5.0. Please see the documentation distributed with FlexPDE for further explanation regarding the use of these parameters.

- **Alphabetical Listing of Output Settings Fields**
  The following finite element options are listed in alphabetical order and are taken from the FlexPDE user' s manual version 5.0. The defaults listed are applicable for version 5.0 of FlexPDE.

  FINDERBINS default: 20
  FlexPDE uses a banded subdivision of the box containing the domain to speed the search for plot points in the computation mesh and lookup points in TRANSFER files. In models with meshes which are dense in localized areas, the default of 20 bands may be insufficient to speed the lookup, and a larger number of bands may be required. Use FINDERBINS to select a new number.

- **Region Separation**
  Causes separation of regions into distinct areas for output independent of soil properties. In 3D separate region-layer blocks are created. This switch is useful when creating output for use in AcuMesh and for the Soil Properties Verification feature. The Region Separation option is defaulted to ON.

9.2.9.2.5 Custom Output Files

Use the Custom Output Files dialog to add any desired custom output file specification or to quickly add output files by cutting and pasting from a previously generated .pde file.

Access the Custom Output Files dialog by clicking the Custom button on the Output Manager dialog. Enter the desired output file specification in the appropriate solver file format then check the Write File box.

9.2.9.2.6 Multiple Update

The Multiple Update dialog allows the user to change the properties of a group of output files at one time. This dialog is of use if, for example, the user wants to update the time at which a group of output files are updated. Only certain properties may be updated using Multiple Update dialog.

9.2.9.2.7 SVDynamic Output

Pressing the SVDynamic button will cause the creation of a grid file in a format that is acceptable for import into a slope stability analysis. To make use of this file the user must go into SVDynamic module and specify the path to this file in the Model > Initial Conditions > Stress Field... dialog. Pore-water pressures are exported to this transfer file if an effective stress analysis is being performed.

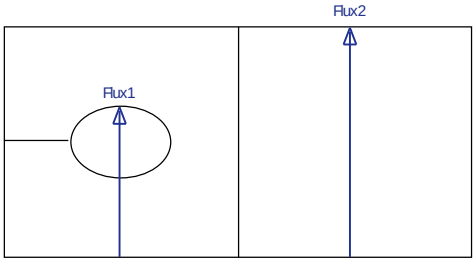
9.2.9.3 Flux Reporting

Flux sections are used to report the rate of flow across a portion of the problem for a steady state analysis and the rate and volume of flow moving across a portion of the problem in a transient analysis. There are three types of Flux Sections. The Extruded flux sections are drawn as lines across a problem and report the flow through a plane while Surface flux sections report the flow through a surface in 3D problems. Finally, Boundary Flux definitions are used to report the flow across a material boundary.

9.2.9.3.1 Extruded Flux Sections

Extruded flux sections can be defined for all systems and appear as blue lines with arrowheads in the workspace. Each Flux Section is given a label that corresponds to the order that it was added to the problem. SVSOLID allows the definition of as many flux sections as needed.

Extruded flux sections are drawn on the region that is current in the region selector, but act independent of regions. They will report the flow for any portion of a region that they overlap. In 3D problems the flux sections extend through all layers.



Tip!

An extruded flux section must not go outside the geometry of the problem. If the flux section is drawn outside the geometry, the SVSOLID solver will not be able to provide a solution for the flux.

- **Adding Extruded Flux Sections**
  Instructions for adding an extruded flux section with the mouse:

  1. From the region selector, select the region the feature will be drawn on.
  2. Click the Flux Section button in the toolbar or select Draw > Flux Section from the menu to enable the draw crosshairs.
  3. Draw the first point in the workspace.
  4. Click the workspace again to specify the end point and finish the flux section.

  Instructions for adding an extruded flux section in the command line. When entering coordinates in the command line, the format is the X coordinate, followed by a comma and the Y coordinate. (R and Z if Axisymmetric) When on the last point of a flux section enter the letter “f” to finish the flux section.

  1. From the region selector, select the region the flux section will be drawn on.
  2. Click the Flux Section button in the toolbar or select Draw > Flux Section from the menu to enable the command line.
  3. Enter the first coordinate point for the flux section.
  4. Press the Enter key.
  5. Enter the second point.
  6. Press the Enter key to complete the flux section.

- **Flux Section Reporting**
  The SVSOLID solver will generate a report for each flux section defined. The X and Y components of flow are reported as well as the normal flow component.

  A description of the coordinate system used in the specification of flux sections may be seen in section 11.8.

  Steady-State Units
  Flux sections are reported in units of L3/T. For example, if the user is working in meters and days, the flux

section value will be presented in units of m3/day. It should also be noted that the value reported represents the volume of flow across the entire length of the flux section.

Transient Units
In transient problems SVSOLID will report the Instantaneous Flow as well as the total cumulative volume of flow across the flux section for the duration of the problem. The instantaneous flow value is reported in units of L3/T and represents the flow at the reported time. Total volume of flow is presented in units of L3 and represents the total flow passing the flux section since the start time specified in the flux section properties dialog.

9.2.9.3.2 Flux Sections Dialog

The Flux Sections dialog is opened by selecting Model > Flux Sections from the menu.

- **Extruded Tab**
  The extruded flux sections are listed on the first tab of the Flux Sections dialog. When a flux sections is added to the problem it is assigned an incremental flux section number and its title is defaulted to "Flux #".

  Select a flux section from the list and press the Properties button to open the Flux Section Properties dialog or press Delete to remove the flux section from the problem.

  Use the Set All Times button to open the Set All Problem Flux Section Times dialog.

- **Surface Tab**
  See the Surface Flux Sections section.

9.2.9.3.3 Flux Section Properties Dialog

To open the Flux Section Properties dialog select a flux section in the workspace and click the Properties button or use the Edit > Object Properties menu. Alternately this dialog can be opened from the Flux Sections dialog.

The top section of the Flux Section Properties Dialog displays the flux section number and the region it is drawn on and provides options for restricting the flux section report.

- **Restrict Report to Layer**
  This option is available in 3D only. Choose a Layer to report the flow through. 3D extruded flux sections default to reporting the flow across all layers.

- **Restrict Report to Region**
  Extruded flux sections report the flux over all regions that they intersect by default. To report only for a specific region choose it from the drop-down. In 3D if the flux section is restricted to a region it must also be restricted to a Layer.

- **Editing a Flux Section**
  Each flux section is given a default label of the dialog "Flux #". The label text, format, and position can be modified. Press the Edit button to open the Text dialog. To turn the label of, deselect the Display checkbox in the label section of the dialog. Change the flux section points directly in the Points section.

- **Time Settings**
  Two different time intervals can be set for reporting the flow over the flux section. Provide a Start, Increment1, and End1 time. The second interval will continue from the End1 time to the End2 time at the

Increment2 interval. The second interval is optional.

- **Report Option**
  This option is used to indicate if a report that summarizes the flux across the flux section will be generated by the solver.

- **History Graph Option**
  This option is used to indicate if a history graph of the flux across the flux section will be generated by the solver.

- **Write To File Option**
  This option is used to indicate if the history graph data generated by the solver will be written to a text file.

- **Advanced Flux Section History Plots**
  Press the Advanced Flux Section History Plots button to open the Advanced Flux Section History Plots dialog.

- **Output Options**
  If PLOT is selected the flux section output will be displayed while the solver is running and remain open when the solution is obtained. It will also be stored in the .PG4 file generated by the solver. If MONITOR is selected the plot will be available while the problem is running, but not after the run is completed and it will not be written to the .PG4 file.

9.2.9.3.4 Surface Flux Sections

Above is the second tab on the Flux Sections dialog. It is only available in 3D analysis.

- **Adding Flux Sections**
  Use the New button to add new entries to the list. Select the Surface from the drop-down.

- **Deleting Flux Sections**
  Select a Flux Section from the list and press Delete to remove it from the problem.

- **Restrict Report to Region**
  Surface flux sections report the flux through all regions by default. To report only for a specific region choose it from the drop-down.

- **Time Settings**
  For steady-state analysis the time settings are not required.

  In transient analysis the flow can be reported at a specified time interval and history plots of the various flux section components can be chosen. Two different time intervals can be set for reporting the flow over the flux section. Provide a Start, Increment1, and End1 time. The second interval will continue from the End1 time to the End2 time at the Increment2 interval. The second interval is optional.

  Use the Set All Times button to open the Set All Problem Flux Section Times dialog.

- **Report Option**
  This option is used to indicate if a report that summarizes the flux across the flux section will be generated by the solver.

- **History Graph Option**
  This option is used to indicate if a history graph of the flux across the flux section will be generated by the solver.

- **Advanced Flux Section History Plots**
  Press the Advanced Flux Section History Plots button to open the Advanced Flux Section History Plots dialog.

- **Output Options**
  If PLOT is selected the flux section output will be displayed while the solver is running and remain open when the solution is obtained. It will also be stored in the .PG4 file generated by the solver. If MONITOR is selected the plot will be available while the problem is running, but not after the run is completed and it will not be written to the .PG4 file.

- **Coordinate System**
  Surface flux sections are reported in the same coordinate system in which 3D geometry is defined. Positive x flux is flow in the direction of increasing x values (to the right). Positive y flux is flow in the direction of increasing y values. Positive z flux is flow in the direction of increasing z values (up).

9.2.9.3.5 Set All Problem Flux Section Times Dialog

The Set All Problem Flux Section Times dialog is applicable to both Extruded Flux Sections and Surface Flux Sections in a 3D analysis. Enter new time values and click OK to update all the flux section times for the problem for either the extruded or surface flux sections.

9.2.9.3.6 Advanced Flux Section History Plots Dialog

All the components of flow are listed. Select which components to generate history plots for.

Generate History Text File
Choose to generate an ASCII history plot text file for individual components. The file is written to the solution files directory with this format: Component_FluxSectionNumber.tbl.

The History Text File is useful for importing the data into spreadsheet applications for data manipulation, compilation, and plotting of multiple variables on the same chart.

9.2.9.3.7 Boundary Flux

The flux across a boundary can be reported or graphed by using the Boundary Flux dialog. The flux can be reported for any boundary that a boundary name has been defined for. See the Region Properties section for defining boundary names.

Select Model > Boundary Flux from the menu to open the Boundary Flux dialog.

- **Report Option**
  This option is used to indicate if a report that summarizes the flux across the boundary will be generated by the solver. Select boundaries from the list and then press the Yes button to include a report. Press No to not have the selected boundary fluxes reported.

- **History Graph Option**
  This option is used to indicate if a history graph of the flux across the boundary will be generated by the solver. Select boundaries from the list and then press the Yes button to include a history graph. Press No to not have the selected boundary fluxes graphed.

- **Write To File Option**
  This option is used to indicate if the history graph data generated by the solver will be written to a text file. Select boundaries from the list and then press the Yes button to write to file. Press No to not have the selected boundary fluxes written to file. Note that the History Graph option must be set to Yes in order to use the Write To File option.

- **Time Settings**
  Provide the time settings for when the selected boundary fluxes will be reported and graphed. Press the desired Update button to update the list.

9.2.9.3.8 Flux Section Coordinate System

The following sections outline the system by which flux section values are reported.

9.2.9.3.8.1 Boundary Flux Integrals

The movement of fluid across a boundary may be calculated through a boundary flux integral. Each region boundary in SVSOLID is given a name. The user may identify subsections of a particular region by assigning a name to certain line segments in the Region Properties dialog.

Normal Flux: Positive flow is into a region when reporting the flux normal to a region boundary. This applies to boundaries that are external or internal to a model. Normal flux therefore reports the total net flux into or out of a region.

X, Y, and Z Flux: Positive flux values are always taken as flow in the direction of the positive global coordinate. For example a positive reported flow in the x-direction would indicate flow to the right. Positive flow in the y-direction would indicate flow up. This convention is maintained regardless of the direction in which a region is drawn.

9.2.9.3.8.2 Flux Section Integrals

Proper calculation of flow across flux sections is critical for determining mass-balance of a problem. A 2D flux section defines a 2D line segment through which the flow will be calculated. A 3D flux section defines a vertical plane through which the flow will be calculated. The following convention is adopted when reporting flux section flows.

Normal Flux: There are 4 cases to consider when evaluating the flux normal to a flux section.

1. External Region Boundary:
   If the flux section has been drawn on a region boundary that is external (on the outside) of the model then positive flow will be into the region.

2. Internal Region Boundary – Region Given:
   If the flux section has been drawn on a region boundary that is internal (on the inside) of the model and a region has been specified using the “Restrict to Region” option then positive flow will be into the region specified.

3. Internal Region Boundary – Region Not Given:
   If the flux section has been drawn on a region boundary that is internal (on the inside) of the model and a region has not been specified using the “Restrict to Region” option then positive flow will be into the first applicable region.

   2D: The first applicable region will be determined by the region hierarchy with Region 1 being

HIGHEST. Therefore, the first region in ASCENDING order that the flux section is drawn over will be the first applicable region.

3D: The first applicable region will be determined by the region hierarchy with Region 1 being LOWEST. Therefore, the first region in DESCENDING order that the flux section is drawn over will be the first applicable region.

4. Internal to a Region:
   If the flux section has been drawn internal to a region then the Left Hand Rule will be applied. The Left Hand Rule means that if an “L-Shape” is made on the left hand with the index finger and thumb and the left hand index finger is pointed in the same direction as the flux section arrow, then positive flow through the flux section will be in the direction that the thumb is pointing.

   *Note that a flux section must be specified as Internal on the Flux Section Properties dialog otherwise it will be assumed to be on a region boundary.

Normal flux reports the total net flux into or out of a region.

X, Y, and Z Flux: Positive flux values are always taken as flow in the direction of the positive global coordinate. For example a positive reported flow in the x-direction would indicate flow to the right. Positive flow in the y-direction would indicate flow up. This convention is maintained regardless of the direction in which a region is drawn (i.e., clockwise or counter-clockwise).

9.2.9.3.8.3 Surface Flux Integrals

The movement of fluid across a surface may be calculated through a surface flux integral. The following convention is adopted when reporting surface flux section flows.

Normal Flux: There are 2 cases to consider when evaluating the flux normal to a surface.

1. External Surface:
   If the top or bottom surface is being considered then positive flow will be into the model.

2. Internal Surface:
   If the surface is internal to the problem then positive flux values are as flow into the layer above the specified surface.

Normal flux reports the total net flux into or out of a region.

X, Y, and Z Flux: Positive flux values are always taken as flow in the direction of the positive global coordinate. For example a positive reported flow in the x-direction would indicate flow to the right. Positive flow in the z-direction would indicate vertical flow up. This convention is maintained regardless of the direction in which a region is drawn (i.e., clockwise or counter-clockwise).

9.3 Draw Menu

The purpose of the Draw menu is to present the options by which the user can draw objects on the CAD workspace. The various objects are listed in the menu system. The following topics provide a brief overview of the drawing of the various objects. A full description of the properties of each object may be found under the help for the object dialog.

9.3.1 Artwork

The Draw > Artwork menu allows the drawing of lines, text, as well as allowing bitmaps to be inserted into the drawing space. These commands convert the user to the drawing mode and allow drawing of the specific object. The shape of the cursor will change to signify the drawing mode. The user can cancel the drawing mode and go back to the select mode by pressing the Select icon on the toolbar or proceeding to View > Select in the menu system. Art Objects are drawn on the region displayed in the region selector. They are for visualization purposes and do not affect the model solution. If the region the objects are on is deleted they will be deleted also.

All artwork geometry does not affect the model outcome and is for illustrative purposes only. Lines may include an arrow at either or both ends. The properties of a line or text object may be edited by double-clicking on that object. It should be noted that artwork is located using only x, y coordinates. This means that when artwork is placed on a 3D image it is not located in 3D space and will not rotate with the model.

9.3.1.1 Draw Text

Use the following steps to add text to a model.

1. Select the Draw > Artwork > Text button from the menu.
2. The cursor will turn into a cross hair. Click the insertion point in the drawing space with the mouse.
3. The Format Text dialog will appear.
4. Enter the text in the space provided and select the desired properties for your text.
5. Click OK and the text is added to the model.

Textbox properties include a border, fill, various font settings and orientations. Set the World Coordinate System location for the center of the textbox by specifying the coordinates.

Double-click on any textbox in the workspace to bring up the dialog to change the properties or define a new location for the textbox. Setting a property to automatic will reset to the defaults. A custom setting indicates that the properties are different from the defaults.

9.3.1.2 Draw Line Art

Line art can be drawn for any model. Line art does not change the geometry of a model and will not be added to any plots. To enter line art, click on the Line Art button and draw in the line. Double-click the last point to finish the line.

9.3.1.3 Insert Image

To insert an image to the model workspace, select Draw > Artwork > Insert Image. A window will pop up, prompting the user to Browse for the desired image file that is to be placed. Once the image is placed, it can be dragged anywhere on the workspace.

9.3.2 Model Geometry

The drawing of model geometry menu options allow the drawing of model objects which do affect the modeling outcome. The basic drawing objects for model creation include closed polygons and circles. There is generally no limit on the number of shapes or circles that could be potentially used to create a numerical model. The primary limitation is the practicality of the created model.

One or more shapes may be placed on a model Region. If there are multiple shapes on a region then the user must specify which is the dominant shape. Once the dominant shape is specified, then the remaining shapes on

a region either become cut-outs (if they are within the dominant region) or they become additional separately-gridded shapes (if they are outside the dominant region).

The user should note that only one soil may be applied to each region. So if multiple shapes are defined in the same region then they will all have the same material properties. It is recommended that each Region contain only one shape.

Drawing of features allows the user to i) force node points along a certain internal line(s) as well as ii) specify internal boundary conditions which are applied to a feature.

9.3.3 Initial Water Table

This menu item allows the user to graphically draw the water table on a 2D model. Initial head is then calculated to be hydrostatic from these initial conditions. Once the user selects this option the cursor will convert to drawing mode and the user may specify the location of the water table as defined by a polyline. It should be noted that for this option to be enabled the user must specify on the initial conditions dialog that they will be drawing a water table.

Drawn water tables should be internal to the regions of a model.

Water Table data can be viewed and edited on the Initial Water Table dialog.

9.3.4 Flux Sections

Flux sections are lines created internal to regions on which the water flux across these lines is integrated (summed). A flux section is highly useful for performing a water balance on a numerical model. Flux sections are typically placed across the entry and exit points.

Selecting Draw > Flux Sections will move the user to draw mode and allow drawing of a flux section. The endpoint of flux sections should always be placed on a region node point. Flux section end points which are located near a region boundary line segment may cause meshing errors if they do not end *exactly* on the line segment midpoint.

9.4 Edit Menu

The edit menu implements standard Microsoft Windows editing functions such as the delete, undo, and redo functions. These functions are implemented in a manner consistent with established Windows standards.

Delete: The Delete function deletes the object currently selected in the CAD window. The deleted object is then moved to a temporary file on the hard disk such that the deleted object can be recovered through the use of the Undo function.

Undo: The Undo function reverses the changes made with the last primary command. This command could be applied to undo the deletion or addition of an object added to the CAD window. It could also be applied to reverse the changes made in the last-edited dialog.

It should be noted that a list of all model changes for a particular session are stored in temporary files in the current model directory. Multiple Undo commands will continue to reverse the changes made to the current model in the order they were implemented.

The Undo feature by default is disabled when a 3D model is loaded in the AcuMesh software because of the added time required to store changes when editing large models. The Undo feature can be enabled for large models in

AcuMesh through the Options > Settings dialog in the SVOffice Manager dialog.

Redo: The Redo command reverses the changes made with the last Undo command. For example, if the user adds a feature to a model and then presses Undo, the object will be removed. Pressing Redo will bring the object back.

9.5 Format Menu

Formatting options related to viewing data in the CAD window are contained in the Format menu. The functions contained in this menu do not change the model solution. A particular emphasis was placed on adding functions to this menu which allowed reasonable views of the data in the context of the current coordinate system. In a 1D or 2D model, or a 2D plan view of a 3D model, there will appear two sets of axis indicating the coordinates for the current system. Descriptions of the methods used to place the current model in space are described in detail in the following sections.

9.5.1 Format Axis

The axes are by default displayed at the edge of the currently specified world coordinate system. These axes are displayed inside the current CAD window and, as such, are included on any exported visualization of the CAD window. Full control over the details such as the axis labels, the axis title, the tic mark locations, the spacing of the labels and other details can be found under the Format > Axis dialog. The dialog is detailed and allows detailed control over how the axis are visualized. Control of the details of the axes are valuable for the production of professional report-ready graphics.

The following specific axis functions should be noted.

Choose the Axis to Format: In this option group, the user can select the axis to edit. All data below this option group are updated immediately upon selection. The user also has the option to hide the current axis.

Remaining controls on the dialog may be edited through the use of the following tabs:

Patterns Tab: The purpose of this tab is primarily to allow control over the look of the line and tic marks representing the axis. Under the X Axis Line group box the style of the line can be set to None (no line), Auto (default), or Custom (allows the user to specify custom settings). If Custom is selected then the user can specify the style, color and weight of the axis line.

Option boxes on the right hand side of this page of the dialog allow the user to set the display of major and minor tic marks as well as the location of the tic mark labels.

Scale Tab: The scale tab operates in a manner similar to its operation in Excel®. The maximum and minimum values of the current axis, as well as the crossing point for the opposite axis, can be specified. The major division setting controls the number of divisions between the specified minimum and maximum values. The minor division setting controls how many tic marks will be placed within each major division.

Numbers Tab: The formatting of the labels associated with each major tic mark can be accomplished using this tab. The category list box displays the major categories of number formatting. Specific settings such as the number of decimal points and the font used for the labels can be designated.

Title Tab: The settings on the title tab allow the text as well as the formatting of the text for the axis titles to be adjusted. The font can be specified using the

Windows-standard font selection dialog. A bounding box can also be placed around the text using options under the Title Text Box option group.

9.5.2 Format 3D Orientation Axis

The 3D orientation axis is, by default, located in the upper left corner of the CAD window when 3D models are viewed in 3D mode. The intent of the small axis is to provide an indication of the orientation of the coordinate system. Specific settings of the orientation axis which may be adjusted can be found under the Format > 3D Orientation Axis dialog box.

Show 3D Orientation Axis: This check box allows the user to turn off and on the display of the orientation axis.

Label Font: The font button allows the user to adjust the font used to display the "X", "Y", and "Z" letters on the axis of the graphic.

Size: Controls the size of the orientation axis. The size is set in percent of total vertical CAD window height.

Position: The position of the center of the orientation axis. Specified in percentages in the x and y directions.

Axis Line Stroke: This group box allows the user to set the color and weight of the orientation axis lines.

9.5.3 Format Rulers

Rulers are displayed along the edge of the CAD window. The Rulers are not included in any export of the CAD window and are provided as a drawing aid only. Full control over details such as ruler labels, tic mark style, spacing of the labels, and other details can be found under the Format > Rulers dialog.

The following specific ruler functions should be noted.

Choose the Ruler to Format: In this option group the user can select the ruler to edit. All data below this option group is updated immediately upon selection. The user also has the option to hide the current ruler.

Remaining controls on the dialog can be edited through the use of the following tabs:

Patterns Tab: The purpose of this tab is primarily to allow control over the look of the line and tic marks represented by the ruler. Under the Horizontal Ruler Line group box, the style of the line can be set as well as the color and weight of the line.

Option boxes on the right hand side of this page of the dialog allow the user to set the display of major and minor tic marks and the weight of the lines used to represent the tic marks.

The Minor Division sets the number of displayed tic marks between each label.

Numbers Tab: The formatting of the labels associated with each major tic mark can be accomplished using this tab. The category list box displays the major categories for number formatting. Specific settings such as the number of decimal points and the font used for the labels can be designated.

9.6 View Menu

SVSOLID provides advanced functionality to allow the user to view the numerical model in a variety of ways. Many of the view commands can also be accessed from the View toolbar. New to SVOffice 2006 is the ability to view a 3D numerical model in 3D mode prior to obtaining a solution.

None of the settings on the view menu affect the output of the numerical model.

The various selections on the view menu can be detailed as follows:

Select: The select function switches the cursor to the standard select mode. Objects can be selected for making changes.

Double-clicking on most objects will bring up the object properties. Clicking the right mouse button on most objects will bring up a context-sensitive menu which will list available commands relevant to that object.

Artwork: This menu item allows the display of artwork to be turned on or off. Artwork does not affect model results in any way but is provided for display purposes only. Turning off the display of artwork does not delete any artwork from the system but simply makes the artwork invisible. Turning on artwork will re-display existing artwork.

Pan: The panning function allows the translation of the CAD viewing window within the world coordinate system. Selecting the pan function switches the cursor to a small hand icon which will allow dragging of the model "paper" workspace.

Zoom: The zoom function allows current view of the model design to be magnified or expanded. Typically the zoom function is useful zooming in on a model that has been drawn smaller.

Holding down the Shift key while pressing the zoom in/out toolbar button will cause the current model to be zoomed out. By default pressing the zoom toolbar button will always zoom in.

Rotate: The rotate functions are only applicable to 3D model viewing when in 3D viewing mode. These functions allow a 3D model to be rotated around one of the coordinate axis.

A free-form rotate functionality is also provided in order to allow numerical models to be rotated in any direction based on the movement of the mouse cursor.

Lighting: The lighting function determines whether the effects of lighting from a single arbitrary light source are applied to the visualization of a 3D model. This function is only applicable when viewing a 3D model in 3D mode. Turning off lighting will remove the advanced shading of surface polygons.

Translucency: The translucency function controls the way 3D model surfaces and sidewalls are displayed. If translucency is turned on, the surfaces and sidewalls are displayed as being translucent. In other words, the user will be able to see through the surfaces and sidewalls. If translucency is turned off, then all sidewalls and surfaces are displayed as a solid color. Turning translucency on is useful when viewing the inner workings of a complex 3D numerical model.

Translucency is only applicable to 3D numerical models which are viewed in 3D mode.

Toolbars: The use of floating toolbars is a feature added in the release of SVOffice 2006. The toolbars allow program operations often used by the user to be summarized in logical "groups" of common functionality. Use of the View > Toolbars menu option allows the various toolbar groups to be turned off or on.

It should be noted that toolbar buttons are also turned off or on depending on the currently loaded numerical model. For example, all toolbar buttons with 3D functionality are turned off (greyed out) when a 2D numerical model is loaded.

Turning off certain toolbars in some instances can be useful in reducing the clutter on the display.

9.6.1 Settings

The View Settings dialog is the central dialog for changing the settings of the view coordinate system or the drawing space, and the aspect ratio used to display the current model. Setting the size of the coordinate system is one of the first steps the user would likely do when a model is first created. The specifics of each area of the View Settings dialog may be seen in the following sections. It should be noted that the look of the form and the setting contained therein change on this dialog depending if the user is working on a 2D or a 3D model.

2D Model

In a 2D model there is defined both a World Coordinate System (WCS) which is generally the extents of the numerical model in real-world coordinates, and View Coordinates which are the coordinates of the current CAD window.

View Coordinate System: The View Coordinate System (VCS) represents the range of coordinates displayed in the current CAD window.

Constrain Proportions: This setting locks the proportions of the view coordinate system so that they cannot be adjusted if the CAD window is re-sized. If Constrain Proportions is not checked then the current model will be stretched or compressed each time the CAD window is re-sized.

Drawing Space in Pixels: This group box contains the physical settings of the current drawing space or CAD window.

Aspect Ratio: Contains the ratio of coordinate lengths in the x : y directions. For example, specifying an aspect ratio of 1:2 will mean that each y unit length will be twice as long as each x unit length.

3D Model - 3D View

In 3D model view the extents of the world coordinate system are always taken to be the maximum and minimums as defined by the region and surface geometry. Most of the settings on the 3D View Settings dialog relate to the manner in which the 3D model is represented.

Projection: Controls whether an orthographic or perspective correction is introduced into generating the 3D view of the numerical model design.

Aspect Ratios: Ratios between the various coordinate axis may be defined by these entries. For example, if the user wants to exaggerate the z scale by 5 times they can enter 5.0 beside the z text box and then click on the XY dependant radio button. This sets the z coordinate to be exaggerated by 5x and sets the exaggeration dependant on the combined x and y scales.

Apply: Pressing the apply button applies all the current view settings to the currently displayed model.

3D Model - 2D View

A 3D model is always displayed in plan view when 2D display mode is selected. In plan view the View Settings dialog reverts back to the same dialog used in a regular 2D model. The settings are identical in operation and how they are applied to the current 2D plan view of the 3D numerical model.

9.6.2 Options

The View > Options dialog contains general options related to the grid used in model design, drawing modes, and certain global formatting settings.

Grid Tab

The options on this tab primarily control the options for the Status Bar. The current horizontal and vertical grid spacing options can also be specified. Grid spacing is always assumed to start from the origin of 0,0. A description of commands is as follows:

Mouse Coordinates: The coordinates of the current location of the mouse in the drawing space are located at the left of the status bar.

Aspect Ratio: Indicates the aspect ratio at which the problem is being viewed.

Grid On/Off: The GRID control turns the Workspace grid on or off in the drawing space. Bold text indicates this control is on. If it is displayed a point will be plotted at each grid intersection point. When the grid is off, the Snap control is not in effect. Select the View > Grid Spacing button to open the Grid Spacing dialog, which allows you to specify the spacing between grid points in the drawing space. The grid is used to provide the user with coordinate locations at regular intervals. For example, the user may want to see grid points plotted every half meter in the *x*-direction or every 1 meter in the y-direction in order to simplify the drawing of geometry. The grid spacing can be set under the View > Options dialog on the Grid tab.

If the user-defined grid space is too dense (less than 5 pixels after converted into screen coordinates), the grid points will not be displayed. If the canvas is Zoomed In, as soon as the grid spacing > 5 pixels, the grid points will be shown automatically.

Snap On/Off: When an object is being drawn, the lines or points will snap to the grid point nearest the mouse cursor. Bold text indicates this control is on. If snapping is turned on then any point drawn using the mouse in the CAD control will snap to the nearest grid point. Snapping applies to all drawn geometry including regions, features, flux sections, and artwork.

OSnap On/Off: If the OSnap control is turned on and your cursor is placed on a region, clicking the right mouse button will cause the cursor to snap to the nearest region point. Bold text indicates this control is on. Object snapping allows snapping to the line end-points of other objects already drawn in the CAD control. Use of this setting is recommended when drawing regions which touch each other or drawing flux sections which must start or end at a region boundary.

Ortho On/Off: The Ortho control will restrict lines in the drawing space to be drawn at angles of 0 or 90 degrees. Bold text indicates this control is on.

Sticky On/Off: The Sticky setting will cause adjacent region node points to move together when adjacent points are moved. For example, if two regions represented by boxes are side-by-side and share two node points, moving

the one region will cause the node in contact with this region to be moved along with it.

Sizing The Drawing Space: SVSOLID allows you to size the Workspace - drawing space such that the maximum area is available. The size of the drawing space can be adjusted by dragging the lower right corner of the drawing space.

Format Tab

The Format tab contains options regarding the method by which boundary conditions and region node points are displayed in the CAD window.

Boundary Condition Graphics: This group box contains options regarding whether or not to display boundary conditions graphics. Symbols and colored line segments are used to represent the various types of boundary conditions. These symbols and their meaning is defined in the Boundary Conditions section of the user's manual.

The size of the displayed boundary condition symbols is determined by the B.C. Graphics Scale text box as specified in percent of the total *x* distance of the world coordinate system.

Node Dimension: Turning on node dimensioning displays the *x* and *y* coordinate of each region node point when viewing a model in 2D mode. The font used for this dimensioning can be selected. The default for this feature is off.

Node Symbol: The symbols used to represent node points can be selected in this group box as well as the color and the weight of the lines.

9.6.3 World Coordinate System

The World Coordinate System (WCS) represents the range of coordinates in the current model that will be considered active in model description. Typically WCS boundaries should be selected that are at least 10% larger than the maximum and minimums of the selected model geometry. All finite element software codes are designed to function correctly in all four quadrants therefore model solution should be independent of the quadrant in which it is drawn.

9.6.4 Elevation Contours

Surface elevation contour settings can be changed by accessing the View > Elevation Contours menu. The menu item will open the Surface Contour Settings dialog. Contouring of surface elevations is currently only enabled when the user is using the 2D plan view of a 3D numerical model.

9.7 Solve Menu

The Solve menu options control all commands relating to i) writing a mathematical script describing the created model and ii) calling the FlexPDE solver to initiate solving the model. Special versions of the mathematical scripts may be written out to the solver in 3D problems in order to obtain a better visualization of the model solution prior to trying to solve.

9.7.1 Analyze

The SVSOLID solver performs analysis of the problem. Once a problem has been defined click the Analyze button or select Solve > Analyze from the menu. SVSOLID will write a descriptor file that is interpreted by the solver and solving will begin. If the problem definition is incomplete the solver may not run and error messages will be displayed.

The descriptor file is open to modification by the end user. This allows for the possibility of problem customization and is ideal for the researching of alternate formulations by Universities. It should be noted, however, that the formulations implemented by SoilVision Systems Ltd. have been aggressively benchmarked. If the user changes the formulation SoilVision Systems Ltd. does not endorse any results obtained.

9.7.1.1 Solver

The SVSOLID solver uses a Galerkin Integral method with a non-linear Newton-Raphson Iteration technique with pre-conditioning of the convergence matrix, to solve the partial differential equations describing the flow of water through soil. When the problem is analyzed from the SVSOLID Workspace, a descriptor file is written and sent to the solver.

9.7.1.1.1 Solver Menu

You are provided with several functions from the menu located at the top of the descriptor file. If you wish to just begin solving the problem choose Run.

- **File**
  Contains standard New, Open, Save, etc. operations.

- **Edit**
  This item selects the standard text editing functions.

- **Domain**
  Display a preview of domain boundaries without attempting grid generation. From the domain display, you can invoke RUN, or return to the editor.

- **Run**
  Begin execution of the displayed descriptor. This function does not automatically save the descriptor, since you may be intending to change the name. Instead, the descriptor is saved in the temporary file "run_temp.pde" in the current folder. If disaster should occur, the modified file can be restored from this temporary. See While the Problem Runs for a description of the reports in the Status Window.

- **Stop**
  The analysis may be stopped at any time by using this option

- **Modify**
  Select Modify to view the descriptor file for the problem. Modifications can be made to the descriptor file and the problem re-run. An example of a typical descriptor file has been provided in Appendix A.

- **Plots**
  Select this option to view the plots for the problem. See Solver Plotting.

- **Help**
  View the Solver Help file.

9.7.1.1.2 Status Window

On the left is the "Status" window, which presents an active report of the state of the problem execution and a small view of the current computational grid. The format of the printed data will depend upon the kind of problem, but the common features will be:

The elapsed CPU time
The number of computation Nodes

The number of Finite Element Cells
The number of Degrees of Freedom (nodes times variables)
The amount of memory allocated for working storage
The current estimate of RMS spatial error

Other items, which may appear, are

The stage number
The RMS Solution error for the most recent iteration
The iteration count
The convergence status of the current iteration
A report of the current activity

- **Adaptive Refinement**
  Once the initial mesh is constructed, FlexPDE will continue to estimate the solution error, and will refine the mesh as necessary to meet the target accuracy. In time dependent problems, an adaptive refinement process will also be applied to the initial values of the variables, to refine the mesh where the variables undergo rapid change. Whereas cells created by this adaptive refinement process can later be re-merged, cells created by the initial explicit density controls are permanent, and cannot be un-refined.

9.7.1.1.3 Solver Plotting

On the right side of the screen are separate windows for each of the PLOTS requested within the Plots Dialog. The PLOTS will be sent to the ".PGX" graphic record, in the Default directory for the current problem.

Click the right mouse button on any plot window to bring up its menu. The menu items are:

- **Maximize**
  Will maximize the plot window so it is the only one viewed

- **Restore**
  Will restore the plot window to its original size and display all the plot windows

- **Print**
  Sends the window to the printer using a standard Print dialog.

- **Export**
  Invokes a submenu that allows the selection of a file format for exporting the plot.

- **Rotate**
  Certain plots that display data in three dimensions can be rotated.

9.7.1.2 Run Logs

A run log file is generated by the solver for each run that contains information on the run including solution time, time steps or stages, nodes and other things. The file is called ProjectID_ProblemID.log.

After the problem is sent to the solver the Run Log dialog will open. Once the solver has finished, close the solver and then press the Read File button to load the log file information into the dialog. If the solver runs for a long period of time of uses small time steps, the size of the log file may become large. Use the Stop button to cancel reading the run log. A comments section is provided where notes specific to the run can be recorded.

9.7.1.2.1 Run Log Summary Dialog

The Run Log Summary dialog displays a list of the runs that have been completed for the problem. Access the dialog from Solve > Run Log Summary. The Log Read field will indicate whether or not the log file was read and loaded. If the log was not read the Solved column will indicate No and no solver time will be displayed regardless of whether the problem actually solved or not.

Press the Run Log button or select a run from the list to open up the more detailed Run Log dialog.

9.7.1.3 Viewing Results

After the SVSOLID solver has analyzed a problem select Solve > View Results… to view the solver output plots without having to re-analyze the problem. The plot results are stored in the .pg5 file generated by the solver.

9.7.2 Write Solver File

This command initiates writing out of the PDE mathematical descriptor file but does not initiate execution of the file. This command is often useful if the user wants to examine the mathematical script file prior to execution. It may also be useful in queuing up a large number of models and then waiting until they are all properly set up until models are executed manually by the user.

9.7.3 Preview

Preview is a 3D function which allows various aspects of a 3D numerical model to be examined without initiating solution of the model. The functions primarily initiate meshing of the 3D model and show contours of the elevations of the various surfaces as they intersect regions. It is recommended that the Preview functions be used in the creation of all 3D models in order to validate the proper model set up.

It should be noted that there may be slight differences between the way a model is visualized in the front-end and the manner in which the finite element interprets the model. This is primarily due to the fact that the finite element solver first meshes the model. During the meshing process there is some "interpretation" of the surfaces and regions presented to the solver by the front-end. This "interpretation" is usually insignificant but it is recommended that the user use the preview functions to check the final meshed model prior to solution.

Surfaces: With this command a script is written to the FlexPDE solver which primarily focuses on creating a set of plots which contour the elevations of each surface.

Regions: This preview script writes out a detailed script such that the volume and area of each region may be determined.

Layers: This preview script writes out equations and generates plots such that the thickness of each surface can be determined.

9.8 Results Menu

SVSOLID provides advanced functionality that allows the user various options in order to view model output in a number of different ways. In particular, model output related to the FlexPDE plots created during model solution can be viewed, or the results exported to a .DAT file can be viewed using the AcuMesh software.

AcuMesh: The AcuMesh command calls activates the AcuMesh back-end visualization software module. A dialog will appear asking the user which .DAT file to open in the current model directory. A .DAT file must first be specified in the Model > Reporting > Output Manager in order for this option to be available for the end user. Please refer to the AcuMesh user's manual for full details on the operation of the AcuMesh visualization software.

FlexPDE Plots: When the FlexPDE solver is called using the Analyze function, all output which has been designated type PLOT and which have been selected by the user in the Model > Reporting > Plot Manager dialog is saved to a .PG5 file in the current modeling directory. This function calls the FlexPDE solver in viewing mode and opens the .PG5 file in the current modeling directory. It should be noted that MONITORS are not saved in the .PG5 file.

Verification: Verification is a necessary part of any modeling exercise. This menu contains the functions that can be used for verification and validation of the current numerical model.

Node History: Plots of the total number of nodes in a problem as a function of time or stage can be obtained using this function. It is often interesting to view the mode history in a transient problem. If, for example, a numerical model is being subjected to excitations at various time-steps this may be reflected in increased node density. It should be noted that it is easier for the solver to justify creating nodes than releasing them through a relaxation. Therefore, created nodes may remain even if the original excitation which caused the introduction of the modes disappears.

The Results menu also provides QA/QC functionality for exploring the quality of the obtained solution. View the following sections for further details.

9.9 Window Menu

Part of the new integrated design of SVOffice includes the ability to switch back and forth between the various component software packages. For example, if the user is solving a slope stability model using SVDYNAMIC, they may want to go to SVSOLID to change the stress model and then go back to SVDYNAMIC to obtain a better solution. This functionality of switching between the various components is provided in the Window menu as well as the Application Selector toolbar.

9.10 Help Menu

The help menu of our software provides links to resources which will aid in successful model creation. The help menu for each software package brings up help related to the particular software at hand. Help in creating and opening numerical models can be found in the help menu of the SVOffice Manager dialog.

10 Other Topics

Other topics related to numerical modeling are covered in this section.

10.1 Model Verification

Verification of model results is an essential part of of the modeling process. The purpose of model verification processes is to answer the question "How do we know if model results are good?" Unfortunately there is not a singular answer to this question but there are a number of checks which can greatly increase the chances of catching models with which there are problems.

Error Limit

The primary controls over the spatial and temporal errors in the FlexPDE solver are the ERRLIM and TERRLIM variables located in the FEM Options dialog. A first modeling step involves successively reducing these error limit controls until the model solution does not change. Unfortunately this is a crude technique and not well-suited to the solution of large or difficult models.

Water Balance Checks

SVFlux implements flux sections which are integrals of the volume of water which passes a designated portion of the problem. There are also plots available in the Plot Manager which allow the user to integrate the total amount of water in the model at any given time. This integral of water volume may be summarized by model region or as a total for the entire model.

It is recommended that the user make use of these reporting tools in order to check the validity of the following minimization function.

Water In - Water Out = Change in water storage

If we re-arrange the above equation it becomes:

Water In - Water Out - Change in water storage = Residual

In a perfect world the residual would be zero. In a numerical model the Residual will not be zero. The water balance error (Error) may then be calculated as:

Error (%) = Residual / Water In x 100

Soil Property Checks

A method of checking model results against original soil properties was suggested by Aubertin (????). This method is of primary use when modeling the behavior of unsaturated soils. The method is designed to test the ability of the finite element (or finite difference) solver to correctly follow the non-linear soil properties associated with unsaturated soils. In this method the soil-water characteristic curve and the unsaturated hydraulic conductivity curve are plotted for a specific region. Then the suction and volumetric water content values are pulled from the finite element mesh for each point in that region and plotted on the same graph. If the analysis has been solved correctly, the finite element nodal points will plot directly over top of the line representing the unsaturated soil properties.

This feature may be initiated under the Output > Verification > Soil Properties menu item.

10.2 Expressions

Our finite element products offer the unique benefit in that an equation parser is built into the FlexPDE finite element solver. This means that user-defined equations may be entered into the software at a variety of locations which will then be interpreted by the software at run-time. Boundary conditions are a particular application of this ability which is of particular use in common numerical models. The end user may want to enter a boundary condition which is a function of position, time, or another model variable. Examples of this may include:

- **Tides:** tidal movement in SVFlux can be represented as a head boundary condition which rises and lowers according to time. A function can be built using the SIN trigometric function.
- **Heap leach applied fluxes:** The application of fluxes in a heap leach analysis may be represented by a complex function which is fit to data. This function can then be entered into SVFlux as an applied flux.
- **Traffic loads:** Generalized traffic loads which vary over the coarse of a day can be applied as a complex function based on time.
- **Air temperatures:** Air temperatures which vary dramatically over a 24-hour period can be represented by a mathematical function and applied as a boundary condition in SVHeat.
- **Chemical applications:** Varying chemical applications to a ground surface can be represented as a function and entered as a boundary condition in ChemFlux.

The detailed framework in which these boundary conditions may be applied is described as follows. The expressions outlined below may be entered in the front end in any text box in which the user is prompted for a "constant/expression".

EXAMPLES

Common examples of specific functions which may be accepted as boundary conditions are as follows.

Description	Example
Constant	0.015
Function of spatial variable	28*x^3 - 64
Function of model parameter	uw + 4.69
IF THEN ELSE	if t <= 24 then -8.75E-06 * t + 2.4E-04 else 0
Multiple IF THEN ELSE	If x <= 5 Then (39-y)*9.81 else if x <= 29 and x > 5 Then (((-8.3E-02) * x + (39.4))-y)*9.81 else if x <= 54 and x > 29 Then (((-0.32) * x + (46.28))-y)*9.81 else if x <= 73 and x > 54 Then (((-5.2E-02) * x + (31.8))-y)*9.81 else (28-y)*9.81
	if x <= 29 and x > 5 Then (((-8.3E-02) * x + (39.4))-y)*9.81 else
	if x <= 54 and x > 29 Then (((-0.32) * x + (46.28))-y)*9.81 else
	if x <= 73 and x > 54 Then (((-5.2E-02) * x + (31.8))-y)*9.81 else
	(28-y)*9.81
Nested IF THEN ELSE	if y > 30 then if x < 20 then 7 else if x < 50 then 6

	else 5 else if x < 20 then 4 else if x < 50 then 3 else 2
	if x < 20 then 4 else if x < 50 then 3 else 2
Solver Functions	cos(t)^2 + ln(x)
.TBL file references	6 + table("TableName.tbl")/1000
Contact/Jump	-2*Jump[c]^2

COMMON VARIABLES

Variables which are commonly used in expressions are listed as follows.

Variable	Description	SVFlux	ChemFlux	SVSolid	SVHeat	SVAirFlow
X, Y, or Z	Spatial coordinates	TRUE	TRUE	TRUE	TRUE	TRUE
t	Time	TRUE	TRUE	FALSE	TRUE	TRUE
h	Head	TRUE	FALSE	FALSE	FALSE	FALSE
u	Pore-Water Pressure	TRUE	FALSE	FALSE	FALSE	FALSE
uw	Pore-Water Pressure	FALSE	FALSE	TRUE	FALSE	FALSE
kx, ky, or kz	Hydraulic Conductivity	FALSE	FALSE	FALSE	FALSE	FALSE
c	Concentration	FALSE	TRUE	FALSE	FALSE	FALSE
vx, vy, or vz	Gradient	FALSE	TRUE	FALSE	FALSE	FALSE
vwc	Volumetric Water Content	TRUE	TRUE	FALSE	FALSE	FALSE
Te	Temperature	FALSE	FALSE	FALSE	TRUE	FALSE
Kx, Ky, or Kz	Thermal Conductivity	FALSE	FALSE	FALSE	TRUE	FALSE
u, v, or w	Displacement	FALSE	FALSE	TRUE	FALSE	FALSE
sx, sy, or sz	Stress	FALSE	FALSE	TRUE	FALSE	FALSE
E	Young's Modulus	FALSE	FALSE	TRUE	FALSE	FALSE
nu	Poisson's Ratio	FALSE	FALSE	TRUE	FALSE	FALSE
Sxy	Shear Stress	FALSE	FALSE	TRUE	FALSE	FALSE
kax, kay, or kaz	Air Coefficient of Permeability	FALSE	FALSE	FALSE	FALSE	TRUE

SOLVER OPERATORS

Expressions may include mathematical operators from the following list.

Operator	Comments
=	Equal to
<	Less than
>	Greater than
<=	Less than or equal to

>=	Greater than or equal to
<>	Not equal to
AND	Both conditions true
OR	Either condition true
NOT	(Unary) Reverses condition

SOLVER FUNCTIONS
The FlexPDE solver incorporates a number of pre-defined trigonometric functions. The supported functions are shown below.

Function	Comments
ABS(x)	Absolute Value
ARCCOS(x)	
ARCSIN(x)	
ARCTAN(x)	
ATAN2(y,x)	Arctan(y/x)
BESSJ(order,x)	Bessel Function J
BESSY(order,x)	Bessel Function Y
COS(x)	
COSH(x)	
ERF(x)	Error Function
ERFC(x)	Complimentaray Error Function
EXP(x)	
EXPINT(x)	Exponential Integral Ei(x) for real x>0
EXPINT(n,x)	Exponential Integral Ei(x) for n>=0, real x>0
GAMMAF(x)	Gamma Function for real x>0
GAMMAF(a,x)	Incomplete gamma function for real a>0, x>0
LOG10(x)	Base-10 logarithm
LN(x)	Natural logarithm
SIN(x)	
SINH(x)	
SQRT(x)	
TAN(x)	
TANH(x)	

10.3 STAGED Analysis

An important feature of our finite element modeling software is STAGING. With this feature the user may set up multiple sequential runs of a finite element model in which input parameters are not constant but are lists of values. A staged analysis may be applied in geotechnical numerical modeling in one of the following ways:

Sensitivity analysis:
It is often of use to run a numerical model while varying one particular soil property through a range of known values. This can be implemented through the use of STAGING in which a range of values is entered for one or more soil properties. The finite element model is then run the number of times for which there are STAGED input soil property parameters. Output values can be graphed over the range of the STAGED input values in the Plot Manager dialog.

Solution of highly nonlinear models:
It is significant to note that each stage in a staged analysis uses the previous stage for it's initial conditions.

This is technically termed "Preconditioning of the convergence matrix" and is useful for solving highly non-linear models. For example, the user may have a numerical model which is very non-linear and which will not converge using the steep soil property functions. An example of this might be a seepage model with a gravel which is represented with very steep hydraulic conductivity functions. Solving the model may be difficult but the user can usually achieve a solution by staging the unsaturated hydraulic conductivity functions such that on stage 1 a relatively flat curve is used and is steepened on subsequent stages until, at the final stage, the steep hydraulic function is used for the solution.

Probabilistic analysis:
Staging can also be used to implement a probabilistic method of analysis such as the Monte Carlo method. In the Monte Carlo method the user enters a mean and a standard deviation for a model parameter in place of the single value. The software then generates a theoretical distribution of the selected parameter with the same mean and standard deviation. The generated distribution of the parameter is then written out as a sequence of values for the input parameter which will be solved in a series of model runs.

Other types of input parameter distributions are available such as triangular and exponential. These other methods provide interesting possible parameter distributions but are perhaps not as statistically meaningful as the Monte Carlo analysis.

Further description of the probabilistic analysis may be found in the following section.

By default a finite element model defaults to a non-staged analysis. Staging may be engaged by going to the Stage Parameters dialog and Including one or more parameters which the user desires to stage. The Stage Parameters dialog may be found in the following locations:

- Model > Soils > Manager > Soil Properties dialog
- Model > Settings dialog (SVFlux only)

10.3.1 Probabilistic Analysis

The use of probabilistic method in numerical modeling is highly useful given the inherent variability of i) field measurements, ii) laboratory measurements, and iii) theoretical soil property estimation methods. Historically only a small number of finite element model runs have been carried out by consulting firms due to the complexity of model set-up. These small number of model runs have often led to a mis-interpretation of what the model is telling us.

For example, if a flow model is created which calculates a flow of 1.0 m^3/s and the actual flow is 2.0 m^3/s then the first impression may be that the model may be flawed. If, however, it can be shown that 1.0 m^3/s represents the average flow and that the 95% confidence limits calculated from the variability of the input data result in a maximum flow of 5.0 m^3/s then the model results may be viewed in a different light.

So why have probabilistic methods been slow to be implemented in finite element software packages? The primary reason is that variations in model input parameters may have an impact on the required density of the generated finite element mesh. If tens or hundreds of model runs are being run in a single batch then a method of automatically generating consistently good meshes as well as mesh refinement is required. As our finite element products all implement automatic mesh refinement this advanced probabilistic analysis is now possible.

SoilVision Systems Ltd. was the first geotechnical software firm to implement the principles of probabilistic analysis into finite element analysis. We have continued to improve and modify the elements of this type of analysis in the software package in order to remain on the cutting edge of applying this type of analysis in consulting practice.

Probabilistic analysis is implemented in steady-state models and is referred to as STAGING a model parameter. There are a number of soil properties that can be staged. If an input parameter is allowed to be staged there will be a small check-box beside the parameter in the front end which the user may check. The

user may then specify a variety of values for a model input parameter if the check-box is selected.

A conference paper (Fredlund, 2004) may be downloaded from our website which demonstrates the use of the stochastic features in both SVFlux and SVSolid on the News > Research section of the website.

10.3.2 Stage Parameters Dialog

The Stage Parameters dialog lists the model parameters which may be staged. If the parameter is "Included" then it will be staged and multiple values of the parameter will be solved in multiple, sequential model runs. Multiple parameters may be staged at one time although this is not generally recommended as it may be difficult to separate the influences of each parameter on the resulting output.

Include: Select a parameter from the list and press the Include button to include the parameter in a staging analysis. Use the ctrl or shift keys to select multiple parameters.

Remove: Select a parameter from the list and press the Remove button to remove the parameter from a staging analysis. Use the ctrl or shift keys to select multiple parameters.

Stage Values: Select a parameter from the list and press the Stage Values button to open the Stage Values dialog for the selected parameter.

10.3.3 Stage Values Dialog

A value must be provided for each stage for a parameter being staged. The number of problem stages is set in the Finite Element Options dialog. Enter values for each stage in the Values section of the Stage Values dialog.

- **Paste Stage Values**
  To paste in stage data for a parameter click the Paste Values button on the Stage Values dialog to display the Paste Stage Values dialog.

  In the application you are pasting from ensure the column heading exactly match those in SVSOLID, Stage and Value. Select the data including the column headings. Use Ctrl + C on the keyboard to add the data to the clipboard. Select the first record in the list in the Paste Stage Values dialog by highlighting the arrow as shown above. Then press Ctrl + V on the keyboard to complete the paste. Note that the number of stages being pasted must match the number of problem stages.

- **Increment Stage Values**
  Press the Increment Stage Values button to open the Increment Stage Values dialog.

  Provide a Start, Increment, and End value and then press the Add button to generate stage values.

- **Stage Distribution**
  Press the Paste Distribution button to open the Stage Distribution dialog. There are 9 distribution methods that can be used to generate the stage values. Select a Distribution Method on the left and then provide the required settings on the right. Click Add to generate the stage values.

  1. 3 Stage Normal Distribution:

     This method requires the Problem Stages to be set to 3. Stage 1 is given the value of –1 standard deviation, stage 2 is given the mean value, and stage 3 is given the value of the standard deviation.

2. 5 Stage Normal Distribution:

   This method requires the Problem Stages to be set to 5. Stage 1 is given the value of –2 standard deviations, stage 2 is given the value of –1 standard deviation, stage 3 is given the mean value, stage 4 is given the value of 1 standard deviation, and stage 5 is given the value of 2 standard deviations.

3. Monte Carlo Normal Distribution:

   The Monte Carlo method is used to generate random stage values such that a normal distribution results corresponding to the mean and standard deviation provided.

4. Monte Carlo Log Normal Distribution:

   The Monte Carlo method is used to generate random stage values such that a log normal distribution results corresponding to the mean and standard deviation provided. It is assumed that the mean value provided is the mean on the log scale. This holds true for the standard deviation as well.

5. Triangular Distribution:

   A triangular distribution of random stage values is generated. Provide the minimum, mode, and maximum values.

6. Uniform Distribution:

   A uniform distribution of random stage values is generated. Provide the minimum, and maximum values.

- **Clear Values**
  Press the Clear Values button to remove the stage values.

11 Advanced Topics

The Advanced manual contains a description of more complex issues related to the solution of difficult problems. The Advanced Manual may be found under the help menu of each respective software package.

12 AcuMesh 2D / 3D Visualization

Select Output > AcuMesh from the menu to quickly open the AcuMesh visualization software once the solver has completed a run.

AcuMesh DAT files are created using the Output Manager. Please see the Output Manager section for more instructions on how to create AcuMesh files.

13 References

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